

AN14458

如何在MCX A系列上达到24Mbit/s的LPUART最大波特率

第1.0版—2024年10月17日

应用笔记

文档信息

信息	内容
关键词	AN14458、MCX A系列、LPUART、24 Mbit/s、Trim Clock
摘要	本应用笔记介绍了如何在MCX A系列上达到24 Mbit/s的LPUART最大波特率，并在FRDM-MCXA153开发板上进行测试。



1 介绍

基于Arm Cortex-M33核的MCX A系列微控制器是一款通用MCU，旨在通过可扩展的设备选项、低功耗和智能外设，来满足广泛的应用需求。它们提供低功耗通用异步收发器（LPUART）。该系列MCU提供了具有主设备（commander）和从设备（responder）操作的异步串行总线。MCXA152/3支持3个LPUART模块，MCXA154/5/6支持5个LPUART模块。通常，微控制器通过UART与主设备进行通讯并打印调试日志。在这种用例中，最常见的波特率为9600bit/s和115200bit/s，这对微控制器来说是一项简单的任务。然而，在某些用例中，需要高波特率的LPUART，对于MCX A系列，支持最高24Mbit/s的波特率。本应用笔记介绍了MCX A系列中的LPUART模块，并详细介绍了如何达到24Mbit/s的LPUART最大波特率：

- 如何设置LPUART以获得24Mbit/s的波特率
- 如何实现LPUART的发送、接收和检查
- 如何计算传输误码率
- 如何输出FRO_HF时钟
- 如何手动调整FRO_HF时钟
- 如何使用外部晶振自动调整FRO_HF时钟

2 LPUART概述

LPUART提供具有主设备和从设备操作的异步串行总线。最大传输速率可达24Mbit/s。该数据是基于性能的，但并不涵盖在生产的测试极限中。

2.1 特性

- 全双工，标准NRZ格式
- 可编程波特率（13位模数分频器），具备可配置的（OSR）4至32倍的过采样率，最高可达24Mbit/s。
- 有关总线时钟的发送和接收波特率的异步操作：
 - 波特率可以独立于总线时钟频率进行配置。
 - 支持在低功耗模式下运行。
- 支持中断、DMA或轮询操作：
 - 发送数据为空，传输完成
 - 接收数据已满
 - 接收溢出错误、奇偶校验错误、帧错误和噪声错误
 - 空闲接收器检测
 - 接收脚上的有效沿
 - 支持LIN的中断检测
 - 接收数据匹配
- 硬件奇偶校验位的生成和检查
- 可编程的7位、8位、9位或10位数据位
- 可编程的1位或2位停止位
- 支持三种接收器唤醒方法：
 - 空闲线路唤醒
 - 地址标记唤醒

- 接收数据匹配
- 自动地址匹配，以减少ISR开销
 - 地址标记匹配
 - 空闲线路地址匹配
 - 地址匹配开始，地址匹配结束
- 可选13位和11位中断字符生成
- 可配置的空闲字符长度检测，支持1、2、4、8、16、32、64或128个空闲字符
- 可选的发送器输出和接收器输入极性
- 硬件流控制支持“请求发送”（RTS）和“清除发送”（CTS）信号
- 可选IrDA 1.4反相归零编码（RZI）格式，具有可编程的脉宽
- 用于发送和接收功能的独立FIFO结构：
 - 用于接收和发送请求的单独可配置的水印标记
 - 如果接收FIFO不为空，接收器可以选择在经过一段可配置数量的空闲字符后发出请求。

2.2 功能

图1所示为LPUART的发送器部分，图2所示为LPUART的接收器部分。

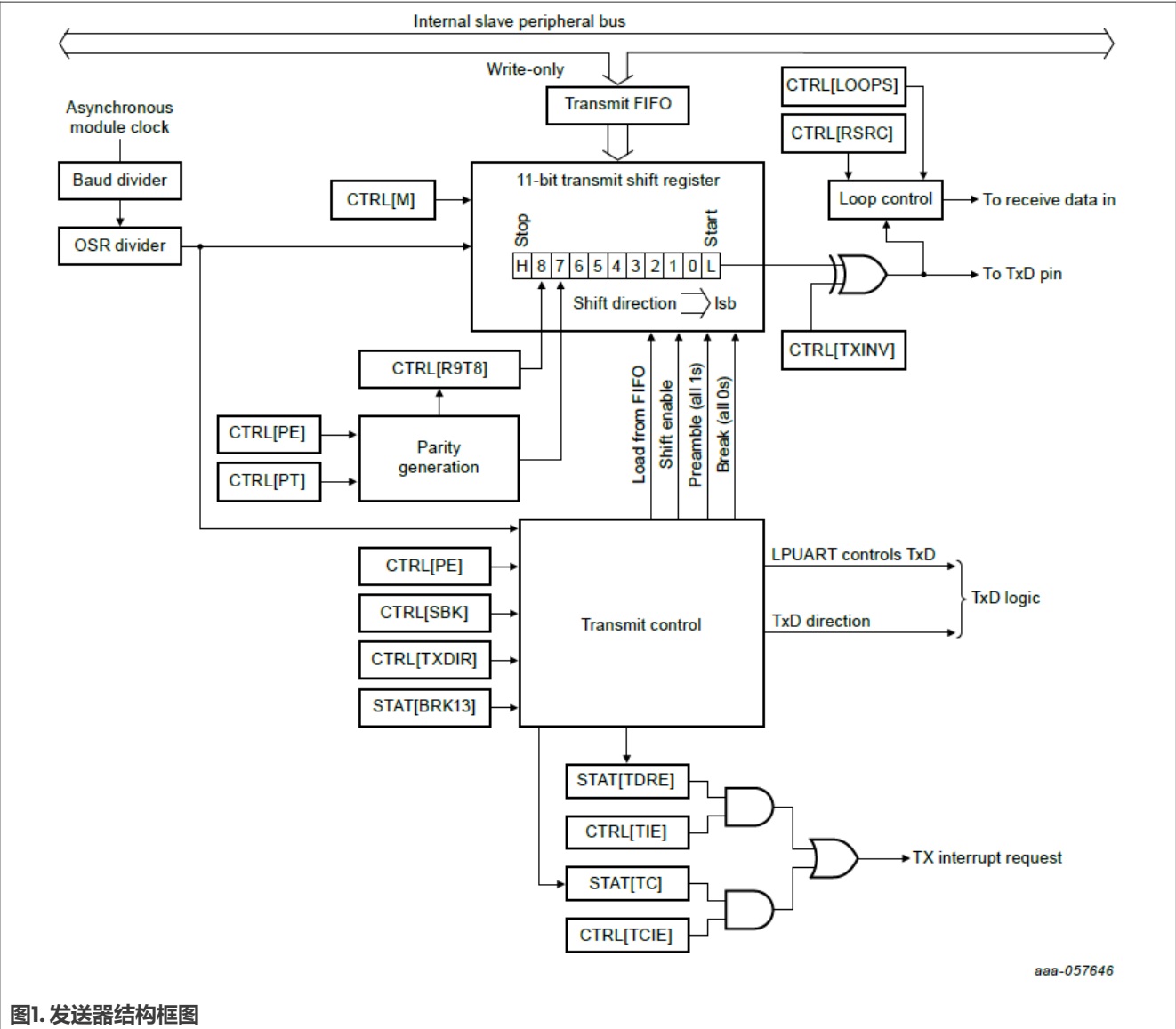


图1. 发送器结构框图

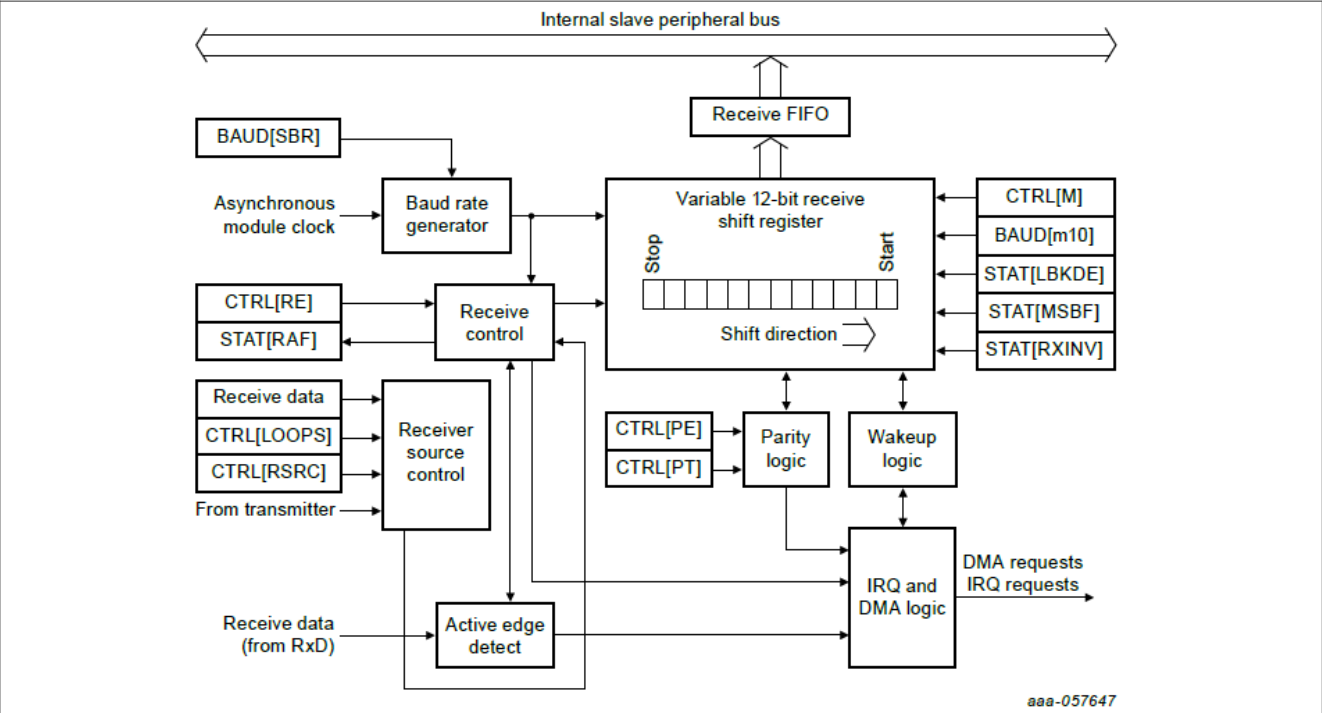


图2. 接收器结构框图

2.2.1 波特率的生成

波特率发生器中的13位模数计数器可得出接收器和发送器的波特率。写入BAUD[SBR]的范围在1到8191之间的数值决定了异步LPUART波特率时钟的波特时钟除数。波特率时钟驱动接收器，而由波特率时钟除以OSR进行分频生成的位时钟则驱动发送器。根据OSR，接收器的采集率为每位4到32个样本。

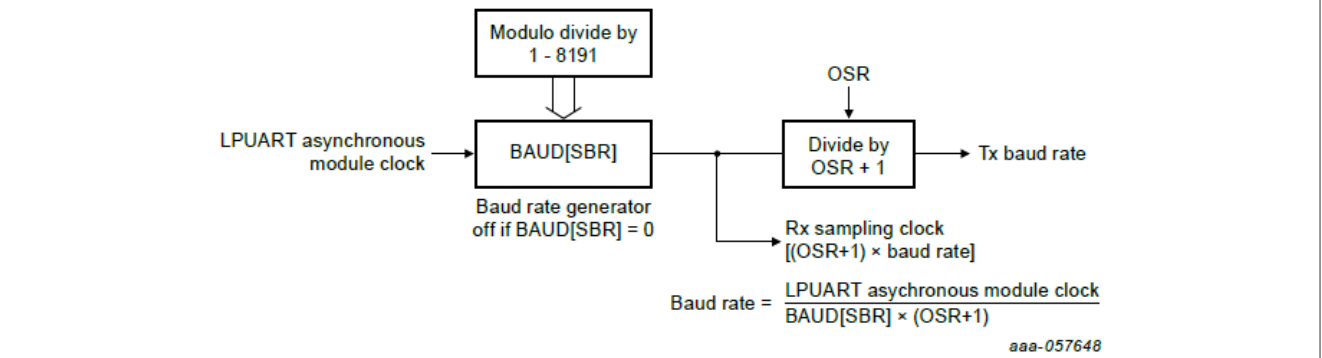


图3. 波特率的生成

为了达到24Mbit/s的最大波特率，将FRO_HF 96MHz设置为LPUART异步模块时钟，将BAUD[SBR]设置为1，OSR + 1设置为4，则波特率为96MHz / 4 = 24Mbit/s。

2.2.2 波特率的容差

发送设备可以以一个低于或高于接收器的波特率运行。

累积的位时间错位可能会导致3个停止位数据样本之一落在实际停止位之外。如果3个样本不都是相同的逻辑值，则会发生噪声错误。如果接收器时钟未对齐，使得3个停止位样本中的大多数为逻辑零，则会发生帧错误。

当接收器对传入帧进行采样时，它可以在帧内的任何有效下降沿上重新同步过采样时钟。帧内的重新同步可以纠正发送器位时间和接收器位时间之间的偏差。

一般来说，增加每位的样本数会增加波特率容差，而减少每位的样本数则会降低波特率容差。

注：由于LPUART在连续接收数据样本上实施了三重表决，因此增加每位的样本数会使这些样本更接近，从而降低三重表决逻辑可过滤的噪声宽度。

2.2.3 计算波特率容差

使用以下定义：

- SAM是每位的采样点数（有效范围为8到32；等于 $(OSR+1) \times (BOTHEDGE + 1)$ ）。
- BIT是字符中的位数，包括起始位、数据位和停止位（有效范围为9到13）。

理想的波特率容差可按如下方式计算：

- 慢速数据速率容差 = $((SAM \div 2) - 1) \div ((SAM \times BIT) - (SAM \div 2) + 2)$
- 快速数据速率容差 = $((SAM \div 2) - 2) \div (SAM \times BIT)$

在此示例中， $OSR+1 = 4$ ， $BOTHEDGE = 1$ ， $SAM = 4 \times 2 = 8$ ， $BIT = 10$ （1个起始位，8个数据位，1个停止位）：

- 慢速数据速率容差 = $(4-1) \div (80 - 4 + 2) = 3 \div 78 = 3.85\%$
- 快速数据速率容差 = $(4-2) \div 80 = 2 \div 80 = 2.5\%$

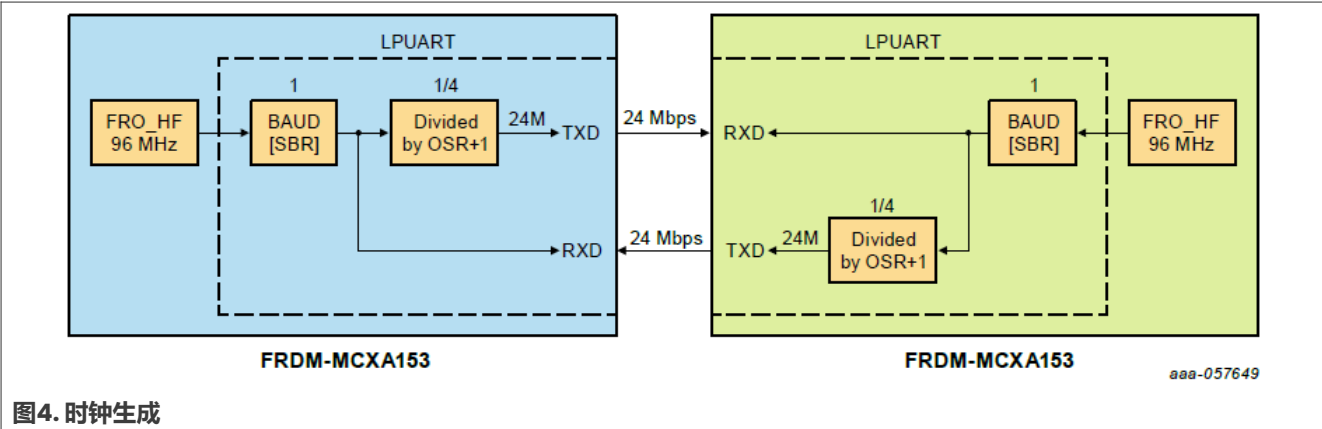
3 软件设计

该软件基于FRDM-MCXA153 SDK 2.16.0 `driver_examples/lpuart/lpuart_edma_transfer`，这是一个使用eDMA的LPUART传输示例。用户需熟悉此示例和相关的硬件。

该软件使用一个FRDM-MCXA153作为发送端（Sender），使用另一个FRDM-MCXA153作为接收端（Receiver），发送端使用LPUART@24Mbps波特率将数据发送给接收端，然后接收来自接收端回复的数据并计算误码率。

3.1 时钟生成

要将LPUART波特率设置为24Mbit/s，请使用FRO_HF 96MHz作为LPUART异步模块时钟，并将其分频为24MHz，以达到24Mbit/s的LPUART波特率，有关更多详细信息，请参阅[第2.2.1节](#)。



时钟生成的核心代码如下：

```
CLOCK_SetupFROHFClocking(96000000U); /* !< Enable FRO HF(96MHz) output */
/*!< Set up dividers */
CLOCK_SetClockDiv(kCLOCK_DivFRO_HF_DIV, 1U); /* !< Set FROHFDIV divider to value 1 */

/* attach 96 MHz clock to FLEXCOMM2, use LPUART2 to test the 24Mbps baud rate */
CLOCK_SetClockDiv(kCLOCK_DivLPUART2, 1u);
CLOCK_AttachClk(kFRO_HF_DIV_to_LPUART2);
RESET_PeripheralReset(kLPUART2_RST_SHIFT_RSTn);
```

3.2 传输流程

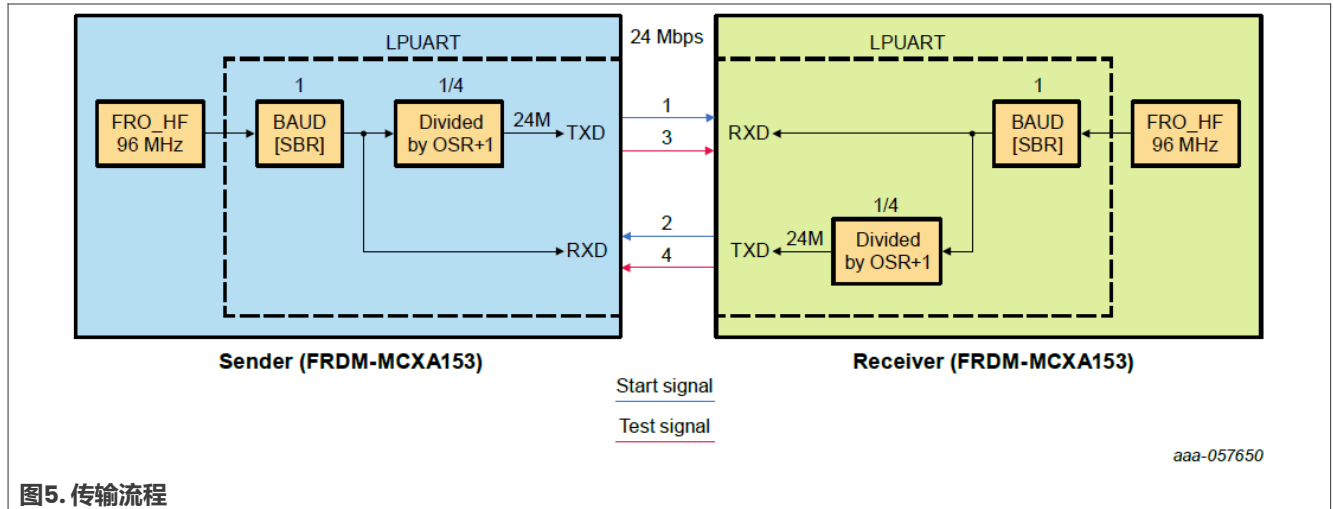
为了验证传输的可靠性，采用以下传输流程进行测试，其中一个MCXA153作为发送端（Sender），另一个MCXA153作为接收端（Receiver）。

- 1. 发送端发送启动信号。接收端接收启动信号并记录。
- 2. 接收端将启动信号回复给发送端，发送端检查其是否正确，如果正确，则连接成功。
- 3. 发送端开始发送测试数据，接收端接收这些数据并记录。
- 4. 接收端将测试数据回复给发送端。发送端检查这些数据并返回到步骤3。

注：

- 1. 启动信号：0x12、0x21；测试数据：从0x0000到0x07FF，共4096字节。
- 2. 发送端应在接收端之后复位。
- 3. 此流程还支持如MCXA156等其它MCX A系列，并没有差别。仅以MCXA153为例。

用户通过下图能够更清晰地了解整个过程：



要通过LPUART发送/接收数据，请参考以下代码。发送端发送、接收和检查启动信号的核心代码如下：

```
uint8_t g_startBuffer[2] = {0x12, 0x21}; // Start signal
uint8_t g_rxBuffer[2] = {0}; // RX buffer

/* LPUART eDMA handle define */
lpuart_edma_handle_t g_lpuartEdmaHandle;

/* LPUART transfer and receive structure define */
lpuart_transfer_t xfer;
lpuart_transfer_t sendXfer;
lpuart_transfer_t receiveXfer;

/* Send communication start signal */
xfer.data = g_startBuffer;
xfer.dataSize = 2;
txOnGoing = true; // See SDK example for details
LPUART_SendEDMA(LPUART2, &g_lpuartEdmaHandle, &xfer);
PRINTF("FRDM-MCXA153 LPUART 24Mbps Demo, this is the sender\r\n");
PRINTF("Sending the communication start signal...\r\n");

/* Wait send finished */
while (txOnGoing) // See SDK example for details
{
}
PRINTF("Send Done\r\n");

PRINTF("Receiving the communication start signal...\r\n");
/* Receive communication start signal */
receiveXfer.data = g_rxBuffer;
receiveXfer.dataSize = 2;
rxOnGoing = true;
LPUART_ReceiveEDMA(LPUART2, &g_lpuartEdmaHandle, &receiveXfer);
while (rxOnGoing) // See SDK example for details
{
}
PRINTF("Receive Done\r\n");

PRINTF("Received the connect success signal\r\n");
if ((receiveXfer.data[0] == g_startBuffer[0]) && (receiveXfer.data[1] ==
g_startBuffer[1]))
{
    connectSuccess = true;
    PRINTF("Connect Success\r\n");
}
```

```
else
{
    PRINTF("Connect Fail\r\n");
}
```

发送端发送、接收和检查测试数据的核心代码如下：

```
uint16_t g_txBuffer16[2048] = {0};    // Send test data
uint16_t g_rxBuffer16[2048] = {0};    // Receive test data

/* Set values for the test data */
for(uint16_t i = 0; i < 2048U; i++)
{
    g_txBuffer16[i] = i;
}

PRINTF("Start to do test...\r\n");
sendXfer.txData16 = g_txBuffer16;
sendXfer.dataSize = 2048U * 2;
receiveXfer.rxData16 = g_rxBuffer16;
receiveXfer.dataSize = 2048U * 2;

while (1)
{
    if(connectSuccess == true && uartCheckDone == false)
    {
        txOnGoing = true;    // See SDK example for details
        LPUART_SendEDMA(LPUART2, &g_lpuartEdmaHandle, &sendXfer);
        /* Wait send finished */
        while (txOnGoing)    // See SDK example for details
        {
        }
        PRINTF("Send Done\r\n");

        rxBufferEmpty = true;    // See SDK example for details
        rxOnGoing = true;    // See SDK example for details
        LPUART_ReceiveEDMA(LPUART2, &g_lpuartEdmaHandle, &receiveXfer);
        while(rxOnGoing)    // See SDK example for details
        {
        }
        PRINTF("Receive Done\r\n");

        UART_Check(); // Count Transfer number and Error data number, see section 3.3
    }
}
```

接收端接收、检查和回复启动信号的核心代码如下：

```
uint8_t g_startBuffer[2] = {0x12, 0x21};    // Start signal
uint8_t g_rxBuffer[2] = {0};    // RX buffer

/* LPUART eDMA handle define */
lpuart_edma_handle_t g_lpuartEdmaHandle;

/* LPUART transfer and receive structure define */
lpuart_transfer_t xfer;
lpuart_transfer_t receiveXfer;

PRINTF("FRDM-MCXA153 LPUART 24Mbps Demo, this is the Receiver\r\n");
PRINTF("Receiving the communication start signal...\r\n");
/* Receive communication start signal */
receiveXfer.data = g_rxBuffer;
receiveXfer.dataSize = 2;
rxOnGoing = true;    // See SDK example for details
LPUART_ReceiveEDMA(LPUART2, &g_lpuartEdmaHandle, &receiveXfer);
```

```
while(rxOnGoing)    // Wait for start signal
{
}
PRINTF("Receive Done\r\n");

if((receiveXfer.data[0] == g_startBuffer[0]) && (receiveXfer.data[1] ==
g_startBuffer[1]))
{
    PRINTF("Connect Success\r\n");
    connectSuccess = true;    // Global variable to indicate connect success
    rxBufferEmpty    = true; // See SDK example for details
    /* Reply communication start signal */
    xfer.data        = g_startBuffer;
    xfer.dataSize = 2;
    txOnGoing    = true;    // See SDK example for details
    LPUART_SendEDMA(LPUART2, &g_lpuartEdmaHandle, &xfer);
    PRINTF("Sending the connect success signal...\r\n");
    /* Wait send finished */
    while (txOnGoing)    // See SDK example for details
    {
    }
    PRINTF("Send done\r\n");
}
else
{
    PRINTF("Connect Fail\r\n");
}
```

接收端接收和回复测试数据的核心代码如下：

```
uint16_t g_txBuffer16[2048] = {0};    // Send test data
uint16_t g_rxBuffer16[2048] = {0};    // Receive test data

PRINTF("Start to do test...\r\n");
sendXfer.txData16    = g_txBuffer16;
sendXfer.dataSize    = 2048U * 2;
receiveXfer.rxData16 = g_rxBuffer16;
receiveXfer.dataSize = 2048U * 2;

while (1)
{
    if(connectSuccess == true) // Sender and Receiver connect success
    {
        rxBufferEmpty = true; // See SDK example for details
        rxOnGoing = true;    // See SDK example for details
        LPUART_ReceiveEDMA(LPUART2, &g_lpuartEdmaHandle, &receiveXfer);
        while(rxOnGoing)    // See SDK example for details
        {
        }
        PRINTF("Receive Done\r\n");

        memcpy(g_txBuffer16, g_rxBuffer16, BUFFER_LENGTH * 2);
        memset(g_rxBuffer16, 0, BUFFER_LENGTH * 2);

        txOnGoing    = true;    // See SDK example for details
        LPUART_SendEDMA(LPUART2, &g_lpuartEdmaHandle, &sendXfer);
        /* Wait send finished */
        while (txOnGoing)    // See SDK example for details
        {
        }
        PRINTF("Reply Done\r\n");
    }
}
```

3.3 误码率的计算

要检查误码率，请按照以下步骤操作：

- 1. 统计传输次数。
- 2. 比较发送端发送的测试数据和接收端回复的测试数据。
- 3. 找出不匹配的数据并计算错误数据的数量。
- 4. 使用传输次数和错误数据的数量计算误码率。计算误码率的核心代码如下：

```
/**
 * @brief      UART_Check      UART print the transfer number and error data number
 * @param      NULL
 * @return     NULL
 */
void UART_Check()
{
    static uint32_t transferNum = 0;
    static uint32_t errorDataNum = 0;
    float  errorDataRate = 0;

    transferNum ++;          // transfer number +1 every time

    if (transferNum >= 1000)
    {
        uartCheckDone  = true;    // Stop the transfer after transfer number reach 1000
    }
    for(uint16_t i = 0; i < BUFFER_LENGTH; i++)    // Check whether the data is correct
    {
        if(g_rxBuffer16[i] != g_txBuffer16[i])
        {
            errorDataNum++;        // If not match, error data number +1
        }
    }
    errorDataRate = 1.0f * errorDataNum / transferNum; // Calculate the error data rate
    PRINTF("Transfer Num:%u Error Data Num:%u Error Data Rate:%f\r\n", transferNum,
    errorDataNum, errorDataRate);
}
```

3.4 时钟输出

用户可以使用时钟输出引脚来输出时钟信号并观察之。在本应用笔记中，P3_8用于输出时钟信号。使用示波器或其它设备捕捉信号并计算时钟误差。

注：首先，将P3_8配置为时钟输出功能。

时钟输出的核心代码如下，在此设置后会捕获到约96MHz的信号：

```
/**
 * @brief      app_ClockOut      Clock out setting, to observe clock signal
 * @param      NULL
 * @return     NULL
 */
void app_ClockOut()
{
    // Allow clock update
    SYSCON -> CLKUNLOCK          = SYSCON_CLKUNLOCK_UNLOCK(0);
    // Choose FRO_HF_DIV as the source
    MRCC0 -> MRCC_CLKOUT_CLKSEL  = MRCC_MRCC_CLKOUT_CLKSEL_MUX(1);
    // Direct output
    MRCC0 -> MRCC_CLKOUT_CLKDIV  = MRCC_MRCC_CLKOUT_CLKDIV_DIV(0);
    // Freezes clock update
}
```

```

SYSCON -> CLKUNLOCK |= SYSCON_CLKUNLOCK_UNLOCK(1);
}

```

3.5 手动调整FRO_HF

在MCX A系列中，FRO_HF (FIRC) 支持调整功能。这意味着用户可以手动调整时钟，以使其更接近所需的频率。通过这种方式，用户可以模拟温度和其它因素对时钟的影响。调整寄存器包括粗调 (coarse trim) 和细调 (fine trim) 功能。对于粗调，中心附近的频率变化率约为每位2.5%。对于细调，中心附近的频率变化率约为每位0.06%。手动调整FRO_HF的核心代码如下：

```

/**
 * @brief      app_FircTrim      Manual Trim FRO HF clock
 * @param      type              TRIM_COARSE 2.5%, TRIM_FINE 0.06%
 *              value             FIRCTRIM + value * 2.5%(TRIM_COARSE) or 0.06%(TRIM_FINE)
 * @return     NULL
 */
void app_FircTrim(trim_type type, char value)
{
    uint32_t trim_value = SCG0 -> FIRCTRIM; // Record the initial trim value
    uint8_t trim_coarse = (uint8_t)(trim_value >> 8);
    uint8_t trim_fine = (uint8_t)trim_value;
    PRINTF("%x\r\n", trim_value);
    /* UNLOCK the trim */
    SCG0 -> TRIM_LOCK = (SCG_TRIM_LOCK_TRIM_LOCK_KEY(0x5A5A)) |
(SCG_TRIM_LOCK_TRIM_UNLOCK(1));
    if (type == TRIM_COARSE) // Coarse trim mode, use coarse trim register
    {
        trim_coarse = trim_coarse + value;
        /* Change the trim register */
        SCG0 -> FIRCTRIM = (trim_value & 0xFFFF0000) | (trim_fine & 0xff) | ((trim_coarse &
0x3f) << 8);
    }
    else if (type == TRIM_FINE) // Fine trim mode, use fine trim register
    {
        trim_fine = trim_fine + value;
        /* Change the trim register */
        SCG0 -> FIRCTRIM = (trim_value & 0xFFFF0000) | (trim_fine & 0xff) | ((trim_coarse &
0x3f) << 8);
    }
    trim_value = SCG0 -> FIRCTRIM;
    PRINTF("%x\r\n", trim_value); // Print the trim value
}

```

3.6 使用外部晶振进行自动调整

如果需要更精确的时钟，则支持使用外部晶振进行自动调整。经过自动调整后，FRO_HF的精度可达±0.25% (-40~125°C)，而未进行自动调整的精度为±3% (-40~125°C)。

注：此处需要外部晶振。在本示例中，一个8MHz的外部晶振连接到MCU。

自动调整的核心代码如下：

```

/**
 * @brief      app_AutoTrim      Run Auto-trimming to trim the clock using external crystal
 * @param      NULL
 * @return     NULL
 */
void app_AutoTrim()
{
    CLOCK_SetupExtClocking(8000000U); // Enable the 8 MHz external crystal
}

```

```
SCG0 -> FIRCTCFG |= SCG_FIRCTCFG_TRIMSRC(2); // Select the external crystal(SOSC) as
the source
SCG0 -> FIRCTCFG |= SCG_FIRCTCFG_TRIMDIV(7); // Divide the SOSC to 1 MHz
SCG0 -> FIRCCSR &= ~SCG_FIRCCSR_LK(1); // Unlock the FIRCCSR register
SCG0 -> FIRCCSR |= SCG_FIRCCSR_FIRCTREN(1); // Enable auto trim
SCG0 -> FIRCCSR |= SCG_FIRCCSR_FIRCTRUP(1); // Enable update
/* Until it returns 1, indicating FIRC is valid */
while(!(SCG0 -> FIRCCSR & SCG_FIRCCSR_FIRCVLD_MASK));
/* Until it returns 0, indicating no error */
while(SCG0 -> FIRCCSR & SCG_FIRCCSR_FIRCERR_MASK);
/* Until it returns 1, indicating FIRC auto trim locked to target frequency range */
while(!(SCG0 -> FIRCCSR & SCG_FIRCCSR_TRIM_LOCK_MASK));
SCG0 -> FIRCCSR |= SCG_FIRCCSR_LK(1); // Lock the FIRCCSR register
}
```

4 板上测试

要测试LPUART的功能，使用FRDM-MCXA153开发板，如图6所示。

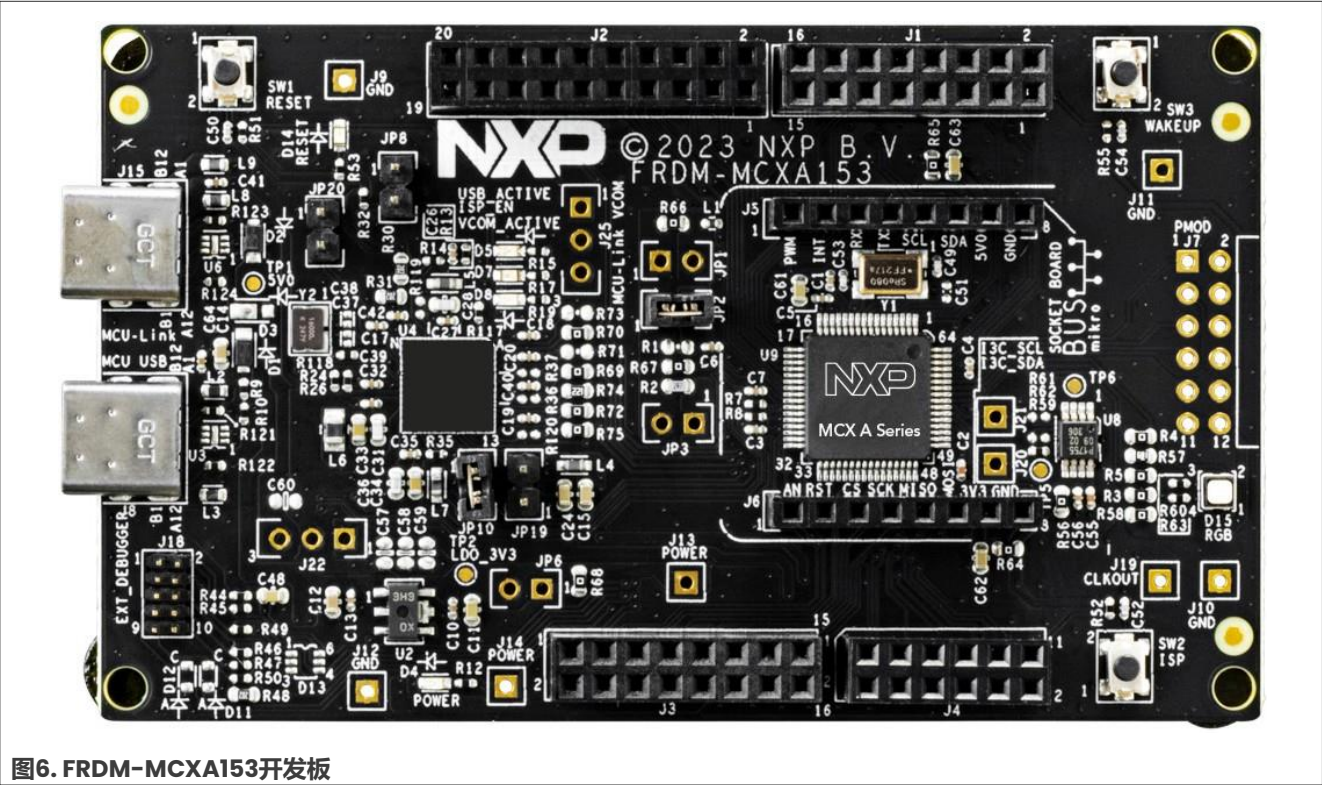


图6. FRDM-MCXA153开发板

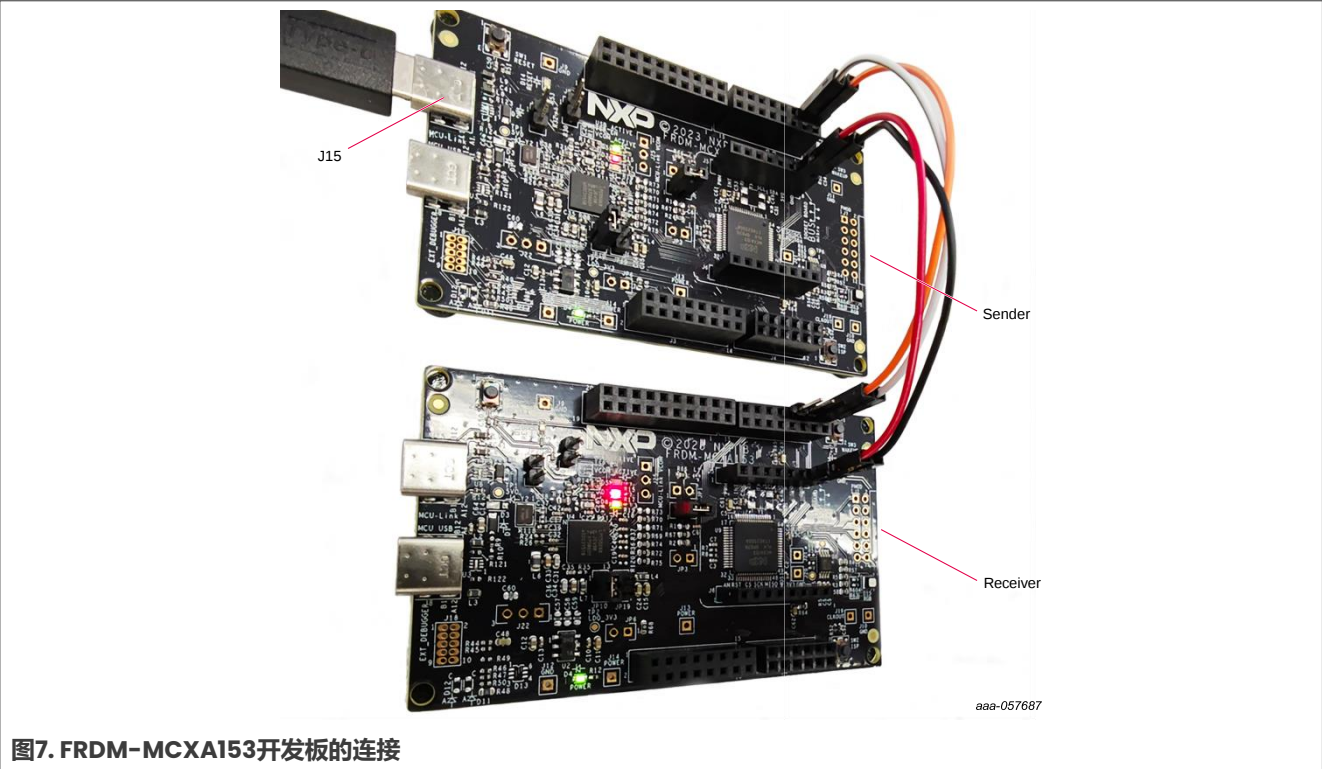
4.1 开发板的连接

FRDM-MCXA153开发板随附一个板载调试器。使用USB-C线通过J15将开发板连接到计算机，以进行下载和调试。在此测试中，需要两块FRDM-MCXA153开发板。其连接如下所示。开发板的连接如图7所示。

- LPUART2_RXD (J1-2)——LPUART2_TXD (J1-4)
- LPUART2_TXD (J1-4)——LPUART2_RXD (J1-2)
- 5 V (J5-7)——5 V (J5-7)
- GND (J5-8)——GND (J5-8)

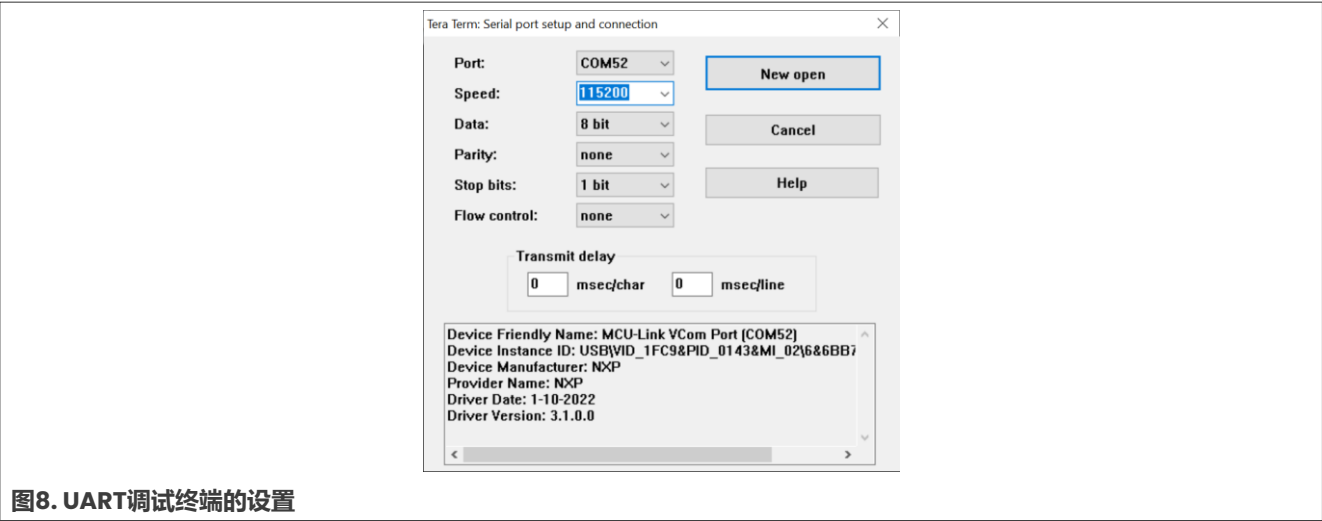
注：发送端在接收端进入测试后必须进行复位。

如果两块开发板独立供电，则无需5V连接。



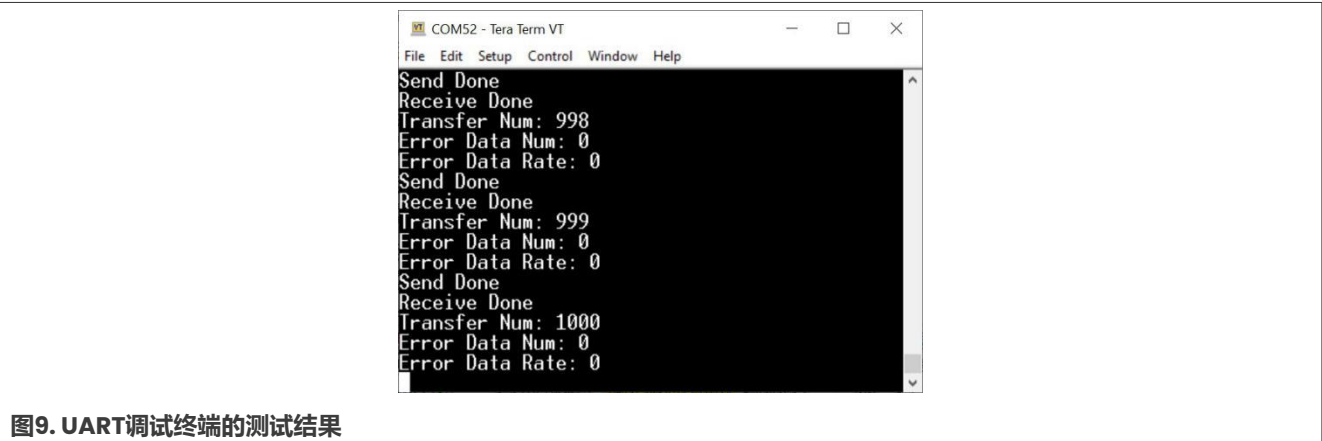
4.2 UART调试终端的设置

要观察来自开发板的调试消息，请打开UART调试终端。将终端程序设置为适当的COM端口，并使用 “115200, 8, none, 1, none” （“115200, 8位, 无, 1位, 无” ）设置，如图8所示。



4.3 测试结果

依次按下接收端和发送端上的RESET（复位）按钮，24Mbit/s的LPUART通讯将开始。测试结果会打印到UART调试终端。测试结果如图9所示。发送端和接收端完成了1000次测试数据传输，未发现错误数据。



5 结论

本应用笔记提供了相关信息和代码，帮助用户在MCX A系列上达到24 Mbps的LPUART最大波特率。结果表明，此种通讯是可靠的。

6 修订历史

表1. 修订历史

文档ID	发布日期	说明
AN14458 v.1.0	2024年10月17日	初始版本

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