

# RM00284

## EdgeLock Enclave Hardware Security Module API

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Reference manual

### Document information

Information	Content
Keywords	i.MX, Linux, LF6.12.3_1.0.0, EdgeLock Enclave, Hardware Security Module, API
Abstract	This document is a software reference description of the API provided by the i.MX 8ULP, i.MX 91, i.MX 93, and i.MX 95 Hardware Security Module (HSM) solutions for the EdgeLock Enclave (ELE) Platform.



# 1 Overview

This document is a software reference description of the API provided by the i.MX 8ULP, i.MX 91, i.MX 93, and i.MX 95 Hardware Security Module (HSM) solutions for the EdgeLock Enclave (ELE) Platform.

**Note:** A reference implementation of this API is available at <https://github.com/nxp-imx/imx-secure-enclave>. All code examples in this document use this implementation.

# 2 General Concepts Related to the API

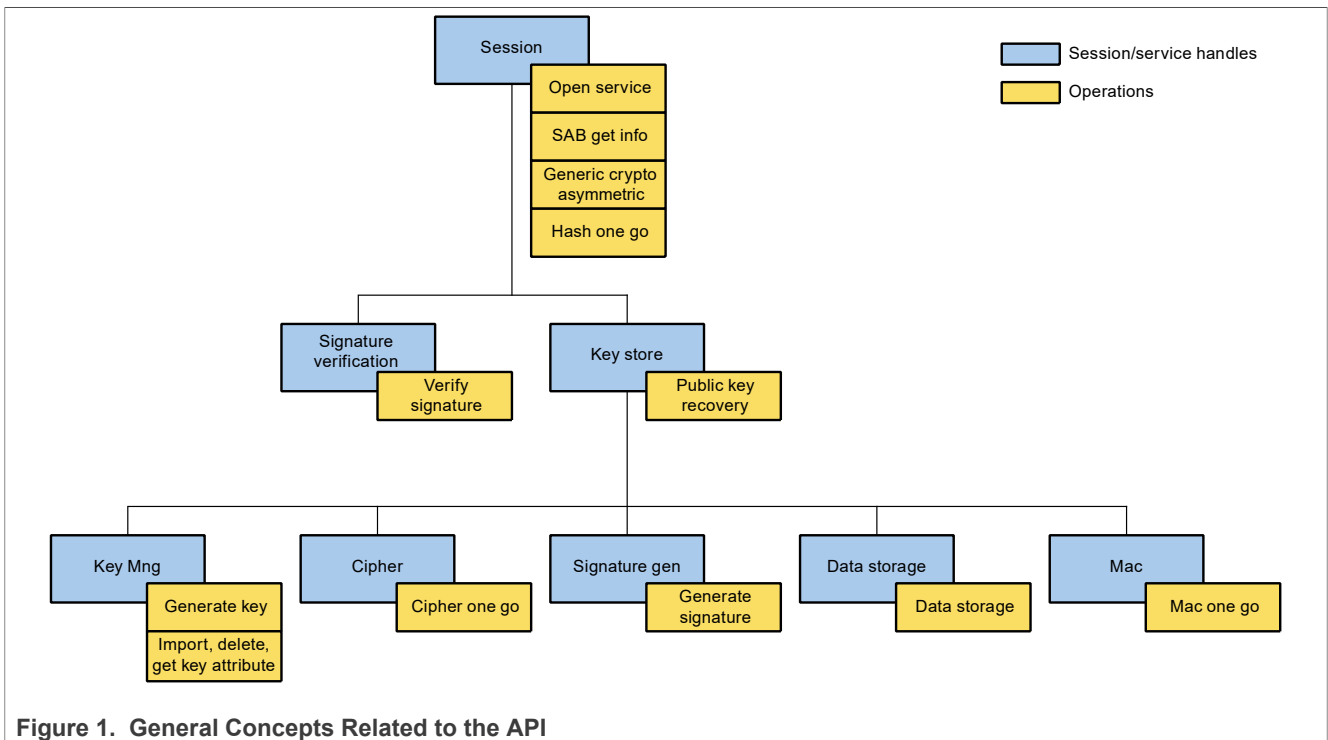


Figure 1. General Concepts Related to the API

## 2.1 Session

The API must be initialized by a potential requestor by opening a session.

The session establishes a route (MU, DomainID...) between the requestor and the HSM. When a session is opened, the HSM returns a handle identifying the session to the requestor.

## 2.2 Service flow

For a given category of services that require service handle, the requestor is expected to open a service flow by invoking the appropriate HSM API.

The session handle, as well as the control data needed for the service flow, are provided as parameters of the call.

Upon reception of the open request, the HSM allocates a context in which the session handle, as well as the provided control parameters are stored and return a handle identifying the service flow.

The context is preserved until the service flow, or the session, are closed by the user and it is used by the HSM to proceed with the sub-subsequent operations requested by the user on the service flow.

## 2.3 Example

```
/* Open a session: create a route between the user and the HSM */
hsm_open_session(&open_session_args, &session_hdl);

/* Open a key store user is authenticated */
hsm_open_key_store_service(session_hdl, open_svc_key_store_args,
    &key_store_hdl);

/* Open cipher service it grants access to ciphering operations */
hsm_open_cipher_service(key_store_hdl, &open_svc_cipher_args, &cipher_hdl);

/* Perform ECB, CCB ... */
hsm_cipher_one_go (cipher_hdl, &op_cipher_one_go_args);
/* Perform authenticate and encryption algos: e.g GCM */
hsm_auth_enc(cipher_hdl, &op_auth_enc_args);

/* Perform hashing operations: e.g SHA */
hsm_hash_one_go(hash_hdl, &op_hash_one_go_args);

/* Close the session and all the related services */
hsm_close_session(session_hdl);
```

## 2.4 Key store

A key store can be created by specifying the CREATE flag in the `hsm_open_key_store_service` API. The created key store is not stored in the NVM until a key is generated or imported specifying the "STRICT OPERATION" flag.

Only symmetric and private keys are stored into the key store. Public keys can be exported during the key pair generation operation or recalculated through the `hsm_pub_key_recovery` API.

Secret keys cannot be exported under any circumstances, while they can be imported in encrypted form.

### 2.4.1 Key management

Keys are divided in groups. Keys belonging to the same group are written/read from the NVM as a monolithic block.

Up to 2 key groups can be handled in the HSM local memory (those immediately available to perform crypto operations), while up to 100 key groups can be handled in the external NVM and imported in the local memory as needed.

If the local memory is full (2 key groups already reside in the HSM local memory) and a new key group is needed by an incoming user request, the HSM swaps one of the local key group with the one needed by the user request.

The user can control which key group to be kept in the local memory (cached) through the `manage_key_group` API lock/unlock mechanism.

As general concept, frequently used keys should be kept, when possible, in the same key group and locked in the local memory for performance optimization.

### 2.4.2 NVM writing

All the APIs creating a key store (open key store API) or modifying its content (key generation, key management, key derivation functions) provide a "STRICT OPERATION" flag. If the flag is set, the HSM exports

the relevant key store blocks into the external NVM. In case of key generation/derivation/update, the "STRICT OPERATION" has effect only on the target key group.

Any update to the key store must be considered as effective only after an operation specifying flag "STRICT OPERATION" is acknowledged by the HSM. All the operations not specifying the "STRICT OPERATION" flags impact the HSM local memory only and will be lost in case of system reset.

Due to the limited monotonic counter size, the user should, when possible, perform multiple update before setting the "STRICT OPERATION" flag (i.e., keys to be updated should be kept in the same key group).

When the monotonic counter is completely blown, a warning is returned on each key store export to the NVM to inform the user that the new updates are not roll-back protected.

## 2.5 Implementation specificities

HSM API with common features are supported on i.MX 8ULP, i.MX 91, i.MX 93, and i.MX 95. The details of the supported features per chip are listed in the platform specificities.

## 3 Module Documentation

### 3.1 Session

The API must be initialized by a potential requestor by opening a session.

Once a session is closed, all the associated service flows are closed by the HSM.

#### Data structures

- struct [hsm\\_session\\_hdl\\_s](#)
- struct [hsm\\_service\\_hdl\\_s](#)
- struct [open\\_session\\_args\\_t](#)

#### Macros

- #define HSM\_MAX\_SESSIONS (8u)  
Maximum sessions supported.
- #define HSM\_MAX\_SERVICES (32u)  
Maximum services supported.
- #define HSM\_OPEN\_SESSION\_PRIORITY\_LOW (0x00U)  
Low priority. Default setting on platforms that does not support session priorities.
- #define HSM\_OPEN\_SESSION\_PRIORITY\_HIGH (0x01U)  
High Priority session.
- #define HSM\_OPEN\_SESSION\_FIPS\_MODE\_MASK (1u << 0)  
Only FIPS certified operations authorized in this session.
- #define HSM\_OPEN\_SESSION\_EXCLUSIVE\_MASK (1u << 1)  
No other HSM sessions are authorized on the same security enclave.
- #define HSM\_OPEN\_SESSION\_LOW\_LATENCY\_MASK (1u << 3)  
Use a low latency HSM implementation.
- #define HSM\_OPEN\_SESSION\_NO\_KEY\_STORE\_MASK (1u << 4)  
No key store is attached to this session. May provide better performances on some operations depending on the implementation. Usage of the session is restricted to the operations that do not involve secret keys (e.g., hash, signature verification, and random generation).
- #define HSM\_OPEN\_SESSION\_RESERVED\_MASK ((1u << 2) | (1u << 5) | (1u << 6) | (1u << 7))  
Bits reserved for future use. Should be set to **0**.

**Typedefs**

- typedef uint32\_t [hsm\\_hdl\\_t](#)

**Functions**

- [hsm\\_err\\_t hsm\\_open\\_session](#) ([open\\_session\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*session\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_session](#) ([hsm\\_hdl\\_t](#) session\_hdl)
- struct [hsm\\_session\\_hdl\\_s](#) \* [session\\_hdl\\_to\\_ptr](#) (uint32\_t hdl)
- struct [hsm\\_service\\_hdl\\_s](#) \* [service\\_hdl\\_to\\_ptr](#) (uint32\_t hdl)
- void [delete\\_session](#) (struct [hsm\\_session\\_hdl\\_s](#) \*s\_ptr)
- void [delete\\_service](#) (struct [hsm\\_service\\_hdl\\_s](#) \*s\_ptr)
- struct [hsm\\_session\\_hdl\\_s](#) \* [add\\_session](#) (void)
- struct [hsm\\_service\\_hdl\\_s](#) \* [add\\_service](#) (struct [hsm\\_session\\_hdl\\_s](#) \*session)

**3.1.1 Detailed description**

The API must be initialized by a potential requestor by opening a session.

When a session is closed, all the associated service flows are closed by the HSM.

**3.1.2 Data structure documentation**

**3.1.2.1 struct hsm\_session\_hdl\_s**

Structure describing the session handle members.

**Data Fields**

struct plat_os_abs_hdl *	phdl	Pointer to the OS device node.
uint32_t	session_hdl	Session handle.
uint32_t	mu_type	Session MU type.

**3.1.2.2 struct hsm\_service\_hdl\_s**

Structure describing the service handle members.

**Data Fields**

struct <a href="#">hsm_session_hdl_s</a> *	session	Pointer to session handle.
uint32_t	service_hdl	Service handle.

**3.1.2.3 struct open\_session\_args\_t**

Structure detailing the open session operation member arguments.

**Data Fields**

uint32_t	session_hdl	Session handle.
uint8_t	mu_type	MU with associated functionality on which the session is opened.
uint8_t	interrupt_idx	Interrupt number of the MU used to indicate data availability.

### 3.1.3 Typedef documentation

#### 3.1.3.1 hsm\_hdl\_t

```
typedef uint32_t hsm\_hdl\_t
```

Define the HSM handle type.

### 3.1.4 Function documentation

#### 3.1.4.1 hsm\_open\_session()

```
hsm\_err\_t hsm_open_session (
open\_session\_args\_t * args,
hsm\_hdl\_t * session_hdl)
```

##### Parameters

<i>args</i>	Pointer to the structure containing the function arguments.
<i>session_hdl</i>	Pointer to where the session handle must be written.

##### Returns

Error code.

#### 3.1.4.2 hsm\_close\_session()

```
hsm\_err\_t hsm_close_session (hsm\_hdl\_t session_hdl)
```

Terminate a previously opened session. All the services opened under this session are closed as well.

##### Parameters

<i>session_hdl</i>	Pointer to the handle identifying the session to be closed.
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##### Returns

Error code.

#### 3.1.4.3 session\_hdl\_to\_ptr()

```
struct hsm\_session\_hdl\_s* session_hdl_to_ptr (uint32_t hdl)
```

Return pointer to the session handle.

##### Parameters

<i>hdl</i>	Identifying the session handle.
------------	---------------------------------

##### Returns

Pointer to the session handle.

#### 3.1.4.4 service\_hdl\_to\_ptr()

```
struct hsm\_service\_hdl\_s* service_hdl_to_ptr (uint32_t hdl)
```

Return pointer to the service handle.

##### Parameters

<i>hdl</i>	Identifying the session handle.
------------	---------------------------------

##### Returns

Pointer to the service handle.

#### 3.1.4.5 delete\_session()

```
void delete_session (struct hsm\_session\_hdl\_s * s_ptr)
```

Delete the session.

##### Parameters

<i>s_ptr</i>	Pointer identifying the session.
--------------	----------------------------------

#### 3.1.4.6 delete\_service()

```
void delete_service (struct hsm\_service\_hdl\_s * s_ptr)
```

Delete the service.

##### Parameters

<i>s_ptr</i>	Pointer identifying the service.
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#### 3.1.4.7 add\_session()

```
struct hsm\_session\_hdl\_s* add_session (void )
```

Add the session.

##### Returns

Pointer to the session.

#### 3.1.4.8 add\_service()

```
struct hsm\_service\_hdl\_s* add_service (  
struct hsm\_session\_hdl\_s * session)
```

Add the service.

##### Returns

Pointer to the service.

## 3.2 Key management

### Data Structures

- struct [op\\_delete\\_key\\_args\\_t](#)
- struct [op\\_get\\_key\\_attr\\_args\\_t](#)
- struct [op\\_import\\_key\\_args\\_t](#)
- struct [kek\\_enc\\_key\\_hdr\\_t](#)
- struct [op\\_generate\\_key\\_args\\_t](#)
- struct [open\\_svc\\_key\\_management\\_args\\_t](#)
- struct [op\\_manage\\_key\\_group\\_args\\_t](#)

### Macros

- #define [HSM\\_OP\\_DEL\\_KEY\\_FLAGS\\_STRICT\\_OPERATION](#) ((hsm\_op\_delete\_key\_flags\_t)(1u << 7))
- #define [HSM\\_OP\\_IMPORT\\_KEY\\_INPUT\\_E2GO\\_TLV](#) ((hsm\_op\_import\_key\_flags\_t)(1u << 0))  
*Bit 0: set 1 means input is E2GO\_TLV.*
- #define [HSM\\_OP\\_IMPORT\\_KEY\\_INPUT\\_SIGNED\\_MSG](#) ((hsm\_op\_import\_key\_flags\_t)(0u << 0))  
*Bit 0: set 0 means input is signed message.*
- #define [HSM\\_OP\\_IMPORT\\_KEY\\_FLAGS\\_AUTOMATIC\\_GROUP](#) ((hsm\_op\_import\_key\_flags\_t)(0u << 2))  
*Bit 2: set 0 means ELE automatically chooses key group.*
- #define [HSM\\_OP\\_IMPORT\\_KEY\\_FLAGS\\_GROUP\\_FIELD](#) ((hsm\_op\_import\_key\_flags\_t)(1u << 2))  
*Bit 2: set 1 means ELE stores key in the key group set by the key group field.*
- #define [HSM\\_OP\\_IMPORT\\_KEY\\_FLAGS\\_STRICT\\_OPERATION](#) ((hsm\_op\_import\_key\_flags\_t) (1u << 7))  
*Bit 7: Strict: Request completed - New key written to NVM with updated MC.*
- #define [HSM\\_KEY\\_USAGE\\_ENCRYPT](#) ((hsm\_key\_usage\_t) (1u << 8))
- #define [HSM\\_KEY\\_USAGE\\_DECRYPT](#) ((hsm\_key\_usage\_t) (1u << 9))
- #define [HSM\\_KEY\\_USAGE\\_SIGN\\_MSG](#) ((hsm\_key\_usage\_t) (1u << 10))
- #define [HSM\\_KEY\\_USAGE\\_VERIFY\\_MSG](#) ((hsm\_key\_usage\_t) (1u << 11))
- #define [HSM\\_KEY\\_USAGE\\_SIGN\\_HASH](#) ((hsm\_key\_usage\_t) (1u << 12))
- #define [HSM\\_KEY\\_USAGE\\_VERIFY\\_HASH](#) ((hsm\_key\_usage\_t) (1u << 13))
- #define [HSM\\_KEY\\_USAGE\\_DERIVE](#) ((hsm\_key\_usage\_t) (1u << 14))
- #define [HSM\\_OP\\_KEY\\_GENERATION\\_FLAGS\\_STRICT\\_OPERATION](#) ((hsm\_op\_key\_gen\_flags\_t)(1u << 7))
- #define [HSM\\_OP\\_KEY\\_GENERATION\\_FLAGS\\_PLAINTEXT\\_KEY](#) ((hsm\_op\_key\_gen\_flags\_t)(1u << 3))
- #define [HSM\\_OP\\_KEY\\_GENERATION\\_FLAGS\\_MONOTONIC\\_COUNTER](#) ((hsm\_op\_key\_gen\_flags\_t)(1u << 5))
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_CACHE\\_LOCKDOWN](#) ((hsm\_op\_manage\_key\_group\_flags\_t) (1u << 0))
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_CACHE\\_UNLOCK](#) ((hsm\_op\_manage\_key\_group\_flags\_t) (1u << 1))  
*Import the key group.*
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_IMPORT](#) ((hsm\_op\_manage\_key\_group\_flags\_t) (1u << 2))  
*Export the key group.*
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_EXPORT](#) ((hsm\_op\_manage\_key\_group\_flags\_t) (1u << 3))
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_MONOTONIC](#) ((hsm\_op\_manage\_key\_group\_flags\_t) (1u << 5))



- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_SYNC\\_KEYSTORE](#)  
((hsm\_op\_manage\_key\_group\_flags\_t) (1u << 6))
- #define [HSM\\_OP\\_MANAGE\\_KEY\\_GROUP\\_FLAGS\\_STRICT\\_OPERATION](#)  
((hsm\_op\_manage\_key\_group\_flags\_t) (1u << 7))

### Typedefs

- typedef uint8\_t [hsm\\_op\\_delete\\_key\\_flags\\_t](#)
- typedef uint8\_t [hsm\\_op\\_import\\_key\\_flags\\_t](#)
- typedef uint32\_t [hsm\\_key\\_usage\\_t](#)
- typedef uint16\_t [hsm\\_key\\_group\\_t](#)
- typedef uint16\_t [hsm\\_key\\_info\\_t](#)
- typedef uint8\_t [hsm\\_op\\_key\\_gen\\_flags\\_t](#)  
*Reserved Bits 0 - 6.*
- typedef uint8\_t [hsm\\_svc\\_key\\_management\\_flags\\_t](#)
- typedef uint8\_t [hsm\\_op\\_manage\\_key\\_group\\_flags\\_t](#)

### Enumerations

- enum [hsm\\_storage\\_loc\\_t](#) {  
HSM\_SE\_KEY\_STORAGE = 0x00000000 }
- enum [hsm\\_storage\\_persist\\_lvl\\_t](#) {  
HSM\_VOLATILE\_STORAGE = 0x0,  
HSM\_PERSISTENT\_STORAGE = 0x1,  
HSM\_PERMANENT\_STORAGE = 0xFF }
- enum [hsm\\_key\\_lifetime\\_t](#) {  
HSM\_SE\_KEY\_STORAGE\_VOLATILE = HSM\_SE\_KEY\_STORAGE | HSM\_VOLATILE\_STORAGE,  
HSM\_SE\_KEY\_STORAGE\_PERSISTENT = HSM\_SE\_KEY\_STORAGE | HSM\_PERSISTENT\_STORAGE,  
HSM\_SE\_KEY\_STORAGE\_PERS\_PERM = HSM\_SE\_KEY\_STORAGE | HSM\_PERMANENT\_STORAGE }
- enum [hsm\\_pubkey\\_type\\_t](#) {  
HSM\_PUBKEY\_TYPE\_RSA = 0x4001,  
HSM\_PUBKEY\_TYPE\_ECC\_BP\_R1 = 0x4130,  
HSM\_PUBKEY\_TYPE\_ECC\_NIST = 0x4112,  
HSM\_PUBKEY\_TYPE\_ECC\_MONTGOMERY = 0x4141,  
HSM\_PUBKEY\_TYPE\_ECC\_TWISTED\_EDWARDS = 0x4142,  
HSM\_PUBKEY\_TYPE\_ECC\_BP\_T1 = 0xC180 }
- enum [hsm\\_key\\_type\\_t](#) {  
HSM\_KEY\_TYPE\_DERIVE = 0x1200,  
HSM\_KEY\_TYPE\_HMAC = 0x1100,  
HSM\_KEY\_TYPE\_AES = 0x2400,  
HSM\_KEY\_TYPE\_SM4 = 0x2405,  
HSM\_KEY\_TYPE\_RSA = 0x7001,  
HSM\_KEY\_TYPE\_ECC\_BP\_R1 = 0x7130,  
HSM\_KEY\_TYPE\_ECC\_NIST = 0x7112,  
HSM\_KEY\_TYPE\_ECC\_MONTGOMERY = 0x7141,  
HSM\_KEY\_TYPE\_ECC\_TWISTED\_EDWARDS = 0x7142,  
HSM\_KEY\_TYPE\_OEM\_IMPORT\_MK\_SK = 0x9200 }
- enum [hsm\\_bit\\_key\\_sz\\_t](#) {  
HSM\_KEY\_SIZE\_DERIVE\_256 = 256,  
HSM\_KEY\_SIZE\_DERIVE\_384 = 384,  
HSM\_KEY\_SIZE\_HMAC\_224 = 224,  
HSM\_KEY\_SIZE\_HMAC\_256 = 256,  
HSM\_KEY\_SIZE\_HMAC\_384 = 384,

```

HSM_KEY_SIZE_HMAC_512 = 512,
HSM_KEY_SIZE_AES_128 = 128,
HSM_KEY_SIZE_AES_192 = 192,
HSM_KEY_SIZE_AES_256 = 256,
HSM_KEY_SIZE_SM4_128 = 128,
HSM_KEY_SIZE_RSA_2048 = 2048,
HSM_KEY_SIZE_RSA_3072 = 3072,
HSM_KEY_SIZE_RSA_4096 = 4096,
HSM_KEY_SIZE_ECC_BP_R1_224 = 224,
HSM_KEY_SIZE_ECC_BP_R1_256 = 256,
HSM_KEY_SIZE_ECC_BP_R1_320 = 320,
HSM_KEY_SIZE_ECC_BP_R1_384 = 384,
HSM_KEY_SIZE_ECC_BP_R1_512 = 512,
HSM_KEY_SIZE_ECC_NIST_224 = 224,
HSM_KEY_SIZE_ECC_NIST_256 = 256,
HSM_KEY_SIZE_ECC_NIST_384 = 384,
HSM_KEY_SIZE_ECC_NIST_521 = 521,
HSM_KEY_SIZE_ECC_MONTGOMERY_255 = 255,
HSM_KEY_SIZE_ECC_TWISTED_EDWARDS_255 = 255,
HSM_KEY_SIZE_ECC_BP_T1_224 = 224,
HSM_KEY_SIZE_ECC_BP_T1_256 = 256,
HSM_KEY_SIZE_ECC_BP_T1_320 = 320,
HSM_KEY_SIZE_ECC_BP_T1_384 = 384,
HSM_KEY_SIZE_OEM_IMPORT_MK_SK_128 = 128,
HSM_KEY_SIZE_OEM_IMPORT_MK_SK_192 = 192,
HSM_KEY_SIZE_OEM_IMPORT_MK_SK_256 = 256 }
• enum hsm\_permitted\_algo\_t {
    PERMITTED_ALGO_SHA224 = ALGO_HASH_SHA224,
    PERMITTED_ALGO_SHA256 = ALGO_HASH_SHA256,
    PERMITTED_ALGO_SHA384 = ALGO_HASH_SHA384,
    PERMITTED_ALGO_SHA512 = ALGO_HASH_SHA512,
    PERMITTED_ALGO_SM3 = ALGO_HASH_SM3,
    PERMITTED_ALGO_HMAC_SHA256 = ALGO_HMAC_SHA256,
    PERMITTED_ALGO_HMAC_SHA384 = ALGO_HMAC_SHA384,
    PERMITTED_ALGO_CMAC = ALGO_CMAC,
    PERMITTED_ALGO_CTR = ALGO_CIPHER_CTR,
    PERMITTED_ALGO_CFB = ALGO_CIPHER_CFB,
    PERMITTED_ALGO_OFB = ALGO_CIPHER_OFB,
    PERMITTED_ALGO_ECB_NO_PADDING = ALGO_CIPHER_ECB_NO_PAD,
    PERMITTED_ALGO_CBC_NO_PADDING = ALGO_CIPHER_CBC_NO_PAD,
    PERMITTED_ALGO_CCM = ALGO_CCM,
    PERMITTED_ALGO_GCM = ALGO_GCM,
    PERMITTED_ALGO_CHACHA20_POLY1305 = ALGO_CHACHA20_POLY1305,
    PERMITTED_ALGO_RSA_PKCS1_V15_SHA_ANY = ALGO_RSA_PKCS1_V15_SHA_ANY,
    PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA_ANY = ALGO_RSA_PKCS1_PSS_MGF1_SHA_ANY,
    PERMITTED_ALGO_RSA_PKCS1_V15_SHA224 = ALGO_RSA_PKCS1_V15_SHA224,
    PERMITTED_ALGO_RSA_PKCS1_V15_SHA256 = ALGO_RSA_PKCS1_V15_SHA256,
    PERMITTED_ALGO_RSA_PKCS1_V15_SHA384 = ALGO_RSA_PKCS1_V15_SHA384,
    PERMITTED_ALGO_RSA_PKCS1_V15_SHA512 = ALGO_RSA_PKCS1_V15_SHA512,
    PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA224 = ALGO_RSA_PKCS1_PSS_MGF1_SHA224,
    PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA256 = ALGO_RSA_PKCS1_PSS_MGF1_SHA256,
    PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA384 = ALGO_RSA_PKCS1_PSS_MGF1_SHA384,

```

```

PERMITTED_ALGO_RSA_PKCS1_PSS_MGF1_SHA512 = ALGO_RSA_PKCS1_PSS_MGF1_SHA512,
PERMITTED_ALGO_ECDSA_SHA224 = ALGO_ECDSA_SHA224,
PERMITTED_ALGO_ECDSA_SHA256 = ALGO_ECDSA_SHA256,
PERMITTED_ALGO_ECDSA_SHA384 = ALGO_ECDSA_SHA384,
PERMITTED_ALGO_ECDSA_SHA512 = ALGO_ECDSA_SHA512,
PERMITTED_ALGO_ED25519PH = ALGO_ED25519PH,
PERMITTED_ALGO_PURE_EDDSA = ALGO_PURE_EDDSA,
PERMITTED_ALGO_EDDSA_ALL = ALGO_EDDSA_ALL,
PERMITTED_ALGO_HMAC_KDF_SHA256 = ALGO_HMAC_KDF_SHA256,
PERMITTED_ALGO_ALL_CIPHER = ALGO_CIPHER_ALL,
PERMITTED_ALGO_ALL_AEAD = ALGO_ALL_AEAD,
PERMITTED_ALGO_OTH_KEK_CBC = ALGO_CIPHER_KEK_CBC,
PERMITTED_ALGO_ECDH_HKDF_SHA256 = ALGO_ECDH_HKDF_SHA256,
PERMITTED_ALGO_ECDH_HKDF_SHA384 = ALGO_ECDH_HKDF_SHA384,
PERMITTED_ALGO_HKDF_EXTRACT_SHA256 = ALGO_HKDF_EXTRACT_SHA256,
PERMITTED_ALGO_HKDF_EXTRACT_SHA384 = ALGO_HKDF_EXTRACT_SHA384,
PERMITTED_ALGO_HKDF_EXTRACT_SHA_ANY = ALGO_HKDF_EXTRACT_SHA_ANY,
PERMITTED_ALGO_HKDF_EXPAND_SHA256 = ALGO_HKDF_EXPAND_SHA256,
PERMITTED_ALGO_HKDF_EXPAND_SHA384 = ALGO_HKDF_EXPAND_SHA384,
PERMITTED_ALGO_TLS1_2_MASTER_SECRET_SHA256 = ALGO_TLS1_2_MASTER_SECRET_SHA256,
PERMITTED_ALGO_TLS1_2_MASTER_SECRET_SHA384 = ALGO_TLS1_2_MASTER_SECRET_SHA384,
PERMITTED_ALGO_TLS1_3_MASTER_SECRET_SHA256 = ALGO_TLS1_3_MS_SHA256,
PERMITTED_ALGO_TLS1_3_MASTER_SECRET_SHA384 = ALGO_TLS1_3_MS_SHA384,
PERMITTED_ALGO_ATTEST_CMAC = ALGO_ATTEST_CMAC,
PERMITTED_ALGO_ATTEST_ECDSA_SHA224 = ALGO_ATTEST_ECDSA_SHA224,
PERMITTED_ALGO_ATTEST_ECDSA_SHA256 = ALGO_ATTEST_ECDSA_SHA256,
PERMITTED_ALGO_ATTEST_ECDSA_SHA384 = ALGO_ATTEST_ECDSA_SHA384,
PERMITTED_ALGO_ATTEST_ECDSA_SHA512 = ALGO_ATTEST_ECDSA_SHA512 }

```

- enum [hsm\\_key\\_lifecycle\\_t](#) {
  - HSM\_KEY\_LIFECYCLE\_OPEN = 0x1,
  - HSM\_KEY\_LIFECYCLE\_CLOSED = 0x2,
  - HSM\_KEY\_LIFECYCLE\_CLOSED\_LOCKED = 0x4,
  - HSM\_KEY\_LIFECYCLE\_INVALID = 0xFF }

## Functions

- [hsm\\_err\\_t hsm\\_delete\\_key](#) ([hsm\\_hdl\\_t](#) key\_management\_hdl, [op\\_delete\\_key\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_get\\_key\\_attr](#) ([hsm\\_hdl\\_t](#) key\_management\_hdl, [op\\_get\\_key\\_attr\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_import\\_key](#) ([hsm\\_hdl\\_t](#) key\_management\_hdl, [op\\_import\\_key\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_generate\\_key](#) ([hsm\\_hdl\\_t](#) key\_management\_hdl, [op\\_generate\\_key\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_open\\_key\\_management\\_service](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [open\\_svc\\_key\\_management\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*key\_management\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_key\\_management\\_service](#) ([hsm\\_hdl\\_t](#) key\_management\_hdl)
- [hsm\\_err\\_t hsm\\_manage\\_key\\_group](#) ([hsm\\_hdl\\_t](#) key\_management\_hdl, [op\\_manage\\_key\\_group\\_args\\_t](#) \*args)

*The entire key group is cached in the HSM local memory.*

### 3.2.1 Detailed description

### 3.2.2 Data structure documentation

#### 3.2.2.1 struct op\_delete\_key\_args\_t

Structure detailing the delete key operation member arguments.

##### Data Fields

uint32_t	key_identifier	Identifier of the key to be used for the operation.
<a href="#">hsm_op_delete_key_flags_t</a>	flags	Bitmap specifying the operation properties.

#### 3.2.2.2 struct op\_get\_key\_attr\_args\_t

Structure describing the get key attribute operation arguments.

##### Data Fields

uint32_t	key_identifier	Identifier of the key to be used for the operation.
<a href="#">hsm_key_type_t</a>	key_type	Indicates which type of key must be generated.
<a href="#">hsm_bit_key_sz_t</a>	bit_key_sz	Indicates key security size in bits.
<a href="#">hsm_key_lifetime_t</a>	key_lifetime	This attribute comprises of two indicators-key persistence level and location where the key is stored.
<a href="#">hsm_key_usage_t</a>	key_usage	Indicates the cryptographic operations that key can execute.
<a href="#">hsm_permitted_algo_t</a>	permitted_algo	Indicates the key permitted algorithm.
<a href="#">hsm_key_lifecycle_t</a>	lifecycle	Indicates the device lifecycle in which key is usable.

#### 3.2.2.3 struct op\_import\_key\_args\_t

Structure detailing the import key operation member arguments.

##### Data Fields

uint32_t	key_identifier	Identifier of the KEK used to encrypt the key to be imported (Ignored if KEK is not used as set as part of the "flags" field).
uint8_t *	input_lsb_addr	Address in the requester space where: <ul style="list-style-type: none"> <li>EdgeLock 2GO TLV can be found.</li> <li>Ignore this field if not E2GO_TLV.</li> </ul>
uint32_t	input_size	Size in bytes of: <ul style="list-style-type: none"> <li>EdgeLock 2GO TLV can be found.</li> <li>Ignore this field if not E2GO_TLV.</li> </ul>
<a href="#">hsm_op_import_key_flags_t</a>	flags	Bitmap specifying the operation properties.
uint16_t	key_group	In case of import key ELE option: <ul style="list-style-type: none"> <li>The imported key group.</li> <li>Ignore this field if it is not the ELE option.</li> </ul>

#### 3.2.2.4 struct kek\_enc\_key\_hdr\_t

Structure describing the encryption key header.

## Data Fields

uint8_t	iv[IV_LENGTH]	-
uint8_t *	key	-
uint32_t	tag	-

## 3.2.2.5 struct op\_generate\_key\_args\_t

Structure describing the generate key operation member arguments.

## Data Fields

uint32_t *	key_identifier	Pointer to the identifier of the key to be used for the operation. In case of create operation, the new key identifier is stored in this location. To use the key identifier (for example, opaque key), ensure that the flag for the PLAINTEXT key is not set.
uint16_t	out_size	Length of the generated public key in bytes. It must be <b>0</b> in case of symmetric keys.
hsm_op_key_gen_flags_t	flags	Bitmap specifying the operation properties.
hsm_key_type_t	key_type	Indicates which type of key must be generated.
hsm_key_group_t	key_group	Key group of the generated key. It must be a value in the range of 0-99. The keys belonging to the same group can be cached in the HSM local memory through the <code>hsm_manage_key_group</code> API. Reserved in case of PLAINTEXT flag usage.
uint8_t *	out_key	Pointer to the output area where the generated public key must be written.
uint16_t	exp_out_size	Expected public key output buffer size, valid in case of <code>HSM_OUT_TOO_SMALL (0x1D)</code> error code.
hsm_bit_key_sz_t	bit_key_sz	Indicates the key security size in bits.
hsm_key_lifecycle_t	key_lifecycle	Defines the key lifecycle in which the key is usable. If it is set to <b>0</b> , the current key lifecycle is used. Reserved in case of PLAINTEXT flag usage.
hsm_key_lifetime_t	key_lifetime	This attribute includes two indicators: key persistence level and location where the key is stored. Reserved in case of PLAINTEXT flag usage.
hsm_key_usage_t	key_usage	Indicates the cryptographic operations that the key can execute. Reserved in case of PLAINTEXT flag usage.
hsm_permitted_algo_t	permitted_algo	Indicates the key permitted algorithm. Reserved in case of PLAINTEXT flag usage.
uint16_t	priv_out_key_sz	Length of the generated private key in bytes. Only valid with the PLAINTEXT flag.
uint8_t *	priv_out_key	Pointer to the output area where the generated private key must be written. Only valid with the PLAINTEXT flag.
uint16_t	exp_priv_out_key_sz	Expected private key output buffer size, valid in case of <code>HSM_OUT_TOO_SMALL (0x1D)</code> error code. Only valid with the PLAINTEXT flag.

### 3.2.2.6 struct open\_svc\_key\_management\_args\_t

Structure detailing the key management open service member arguments.

**Data Fields**

<a href="#">hsm_hdl_t</a>	key_management_hdl	Handle identifying the key management service flow.
<a href="#">hsm_svc_key_management_flags_t</a>	flags	Bitmap specifying the services properties.

### 3.2.2.7 struct op\_manage\_key\_group\_args\_t

**Data Fields**

<a href="#">hsm_key_group_t</a>	key_group	It must be a value in the range of 0-99. Keys belonging to the same group can be cached in the HSM local memory through the <code>hsm_manage_key_group</code> API.
<code>hsm_op_manage_key_group_flags_t</code>	flags	Bitmap specifying the operation properties.
<code>uint8_t</code>	reserved	-

## 3.2.3 Macro definition documentation

### 3.2.3.1 HSM\_OP\_DEL\_KEY\_FLAGS\_STRICT\_OPERATION

```
#define HSM_OP_DEL_KEY_FLAGS_STRICT_OPERATION ((hsm_op_delete_key_flags_t) (1u << 7))
```

Bitmap detailing the delete key operation properties.

- Bits 0-4: Reserved.
- Bit 5: Monotonic counter increment.
- Bit 6: Reserved.
- Bit 7: Strict: Request completed - New key written to NVM with updated MC.

### 3.2.3.2 HSM\_KEY\_USAGE\_ENCRYPT

```
#define HSM_KEY_USAGE_ENCRYPT ((hsm_key_usage_t) (1u << 8))
```

Bit indicating the permission to encrypt a message with the key.

### 3.2.3.3 HSM\_KEY\_USAGE\_DECRYPT

```
#define HSM_KEY_USAGE_DECRYPT ((hsm_key_usage_t) (1u << 9))
```

Bit indicating the permission to decrypt a message with the key.

### 3.2.3.4 HSM\_KEY\_USAGE\_SIGN\_MSG

```
#define HSM_KEY_USAGE_SIGN_MSG ((hsm_key_usage_t) (1u << 10))
```

Bit indicating the permission to sign a message with the key.

### 3.2.3.5 HSM\_KEY\_USAGE\_VERIFY\_MSG

```
#define HSM_KEY_USAGE_VERIFY_MSG ((hsm_key_usage_t) (1u << 11))
```

Bit indicating the permission to verify a message signature with the key.

### 3.2.3.6 HSM\_KEY\_USAGE\_SIGN\_HASH

```
#define HSM_KEY_USAGE_SIGN_HASH ((hsm_key_usage_t) (1u << 12))
```

Bit indicating the permission to sign a hashed message with the key.

### 3.2.3.7 HSM\_KEY\_USAGE\_VERIFY\_HASH

```
#define HSM_KEY_USAGE_VERIFY_HASH ((hsm_key_usage_t) (1u << 13))
```

Bit indicating the permission to verify a hashed message signature with the key.

### 3.2.3.8 HSM\_KEY\_USAGE\_DERIVE

```
#define HSM_KEY_USAGE_DERIVE ((hsm_key_usage_t) (1u << 14))
```

Bit indicating the permission to derive other keys from this key.

### 3.2.3.9 HSM\_OP\_KEY\_GENERATION\_FLAGS\_PLAINTEXT\_KEY

```
#define HSM_OP_KEY_GENERATION_FLAGS_PLAINTEXT_KEY ((hsm_op_key_gen_flags_t) (1u << 3))
```

Plaintext key. The key is generated and exported to user's memory.

### 3.2.3.10 HSM\_OP\_KEY\_GENERATION\_FLAGS\_MONOTONIC\_COUNTER

```
#define HSM_OP_KEY_GENERATION_FLAGS_MONOTONIC_COUNTER ((hsm_op_key_gen_flags_t) (1u << 5))
```

Monotonic counter increment used in conjunction with SYNC. The request is completed only when the monotonic counter has been updated.

### 3.2.3.11 HSM\_OP\_KEY\_GENERATION\_FLAGS\_STRICT\_OPERATION

```
#define HSM_OP_KEY_GENERATION_FLAGS_STRICT_OPERATION ((hsm_op_key_gen_flags_t) (1u << 7))
```

The request is completed only when the new key is written in the NVM. This is applicable for the persistent and permanent keys.

### 3.2.3.12 HSM\_OP\_MANAGE\_KEY\_GROUP\_FLAGS\_CACHE\_LOCKDOWN

```
#define
HSM_OP_MANAGE_KEY_GROUP_FLAGS_CACHE_LOCKDOWN ((hsm_op_manage_key_group_flags_t)
(1u << 0))
```

The entire key group is cached in the HSM local memory.

### 3.2.3.13 HSM\_OP\_MANAGE\_KEY\_GROUP\_FLAGS\_EXPORT

```
#define HSM_OP_MANAGE_KEY_GROUP_FLAGS_EXPORT ((hsm_op_manage_key_group_flags_t)
(1u << 3))
```

Export the key group.

### 3.2.3.14 HSM\_OP\_MANAGE\_KEY\_GROUP\_FLAGS\_MONOTONIC

```
#define
HSM_OP_MANAGE_KEY_GROUP_FLAGS_MONOTONIC ((hsm_op_manage_key_group_flags_t) (1u
<< 5))
```

When used in conjunction with the SYNC key group or SYNC key store and storage only, the request is completed only when the monotonic counter is updated.

### 3.2.3.15 HSM\_OP\_MANAGE\_KEY\_GROUP\_FLAGS\_SYNC\_KEYSTORE

```
#define
HSM_OP_MANAGE_KEY_GROUP_FLAGS_SYNC_KEYSTORE ((hsm_op_manage_key_group_flags_t)
(1u << 6))
```

The request is completed only when the update is written in the NVM. Not applicable for cache lockdown/unlock.

## 3.2.4 Typedef documentation

### 3.2.4.1 hsm\_op\_delete\_key\_flags\_t

```
typedef uint8_t hsm\_op\_delete\_key\_flags\_t
```

Bitmap describing the delete key operation properties.

### 3.2.4.2 hsm\_op\_import\_key\_flags\_t

```
typedef uint8_t hsm\_op\_import\_key\_flags\_t
```

Bitmap specifying the import key operation supported properties.

- Bit 0: Defines input configuration.
- Bits 1-4: Reserved.
- Bit 5: Monotonic counter increment.
- Bit 6: Reserved.



- Bit 7: Strict.

### 3.2.4.3 hsm\_key\_usage\_t

```
typedef uint32_t hsm_key_usage_t
```

Bitmap indicating the cryptographic operations that the key can execute.

### 3.2.4.4 hsm\_key\_group\_t

```
typedef uint16_t hsm_key_group_t
```

Bit field indicating the key group.

### 3.2.4.5 hsm\_key\_info\_t

```
typedef uint16_t hsm_key_info_t
```

Bit field indicating the key information.

### 3.2.4.6 hsm\_op\_key\_gen\_flags\_t

```
typedef uint8_t hsm_op_key_gen_flags_t
```

Reserved Bits 0 - 6.

Bitmap specifying the key generate operation supported properties.

### 3.2.4.7 hsm\_svc\_key\_management\_flags\_t

```
typedef uint8_t hsm_svc_key_management_flags_t
```

Bitmap specifying the key management service supported properties.

## 3.2.5 Enumeration type documentation

### 3.2.5.1 hsm\_storage\_loc\_t

```
enum hsm_storage_loc_t
```

Enum indicating the key location indicator.

### 3.2.5.2 hsm\_storage\_persist\_lvl\_t

```
enum hsm_storage_persist_lvl_t
```

Enum indicating the key persistent level indicator.

### 3.2.5.3 hsm\_key\_lifetime\_t

```
enum hsm\_key\_lifetime\_t
```

Enum indicating the key lifetime.

### 3.2.5.4 hsm\_pubkey\_type\_t

```
enum hsm\_pubkey\_type\_t
```

Enum indicating the public key type.

### 3.2.5.5 hsm\_key\_type\_t

```
enum hsm\_key\_type\_t
```

Enum indicating the key type.

### 3.2.5.6 hsm\_bit\_key\_sz\_t

```
enum hsm\_bit\_key\_sz\_t
```

Enum indicating the key security size in bits.

### 3.2.5.7 hsm\_permitted\_algo\_t

```
enum hsm\_permitted\_algo\_t
```

Enum describing the permitted algorithm.

Permitted algorithm attribute.

- MAC default algorithms supported
- HMAC truncated permitted algorithm encoding, CMAC truncated permitted algorithm encoding, and Cipher algorithms supported
- AEAD algorithms supported
- Signature algorithms supported

**Note:** Only one of the previous algorithms could be set.

### 3.2.5.8 hsm\_key\_lifecycle\_t

```
enum hsm\_key\_lifecycle\_t
```

Enum detailing the permitted key lifecycle.

## 3.2.6 Function documentation

### 3.2.6.1 hsm\_delete\_key()

```
hsm\_err\_t hsm_delete_key (
```

```
hsm_hdl_t key_management_hdl,
op_delete_key_args_t * args)
```

This command is designed to perform the following operation:

- Delete an existing key.

**Parameters**

<i>key_management_hdl</i>	Handle identifying the key management service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.2.6.2 hsm\_get\_key\_attr()**

```
hsm_err_t hsm_get_key_attr(
hsm_hdl_t key_management_hdl,
op_get_key_attr_args_t * args)
```

This command is designed to perform the following operation:

- Get attributes of an existing key.

**Parameters**

<i>key_management_hdl</i>	Handle identifying the key management service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.2.6.3 hsm\_import\_key()**

```
hsm_err_t hsm_import_key (
hsm_hdl_t key_management_hdl,
op_import_key_args_t * args)
```

This API is used to import the key.

**Parameters**

<i>key_management_hdl</i>	Handle identifying the key management service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.2.6.4 hsm\_generate\_key()**

```
hsm_err_t hsm_generate_key (
hsm_hdl_t key_management_hdl,
op_generate_key_args_t * args)
```

Generate a key or a key pair. Only the confidential keys (symmetric and private keys) are stored in the internal key store, while the non-confidential keys (public key) are exported.

The generated key can be stored using a new or existing key identifier with the restriction that an existing key can be replaced only by a key of the same type.

**Parameters**

<code>key_management_hdl</code>	Handle identifying the key management service flow.
<code>args</code>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.2.6.5 hsm\_open\_key\_management\_service()**

```
hsm_err_t hsm_open_key_management_service (
hsm_hdl_t key_store_hdl,
open_svc_key_management_args_t * args,
hsm_hdl_t * key_management_hdl )
```

Open a key management service flow.

Users must open this service flow to perform operation on the key store keys (generate, update, delete).

**Parameters**

<code>key_store_hdl</code>	Handle identifying the key store service flow.
<code>args</code>	Pointer to the structure containing the function arguments.
<code>key_management_hdl</code>	Pointer to where the key management service flow handle must be written.

**Returns**

Error code.

**3.2.6.6 hsm\_close\_key\_management\_service()**

```
hsm_err_t hsm_close_key_management_service (hsm_hdl_t key_management_hdl)
```

Terminate a previously opened key management service flow.

**Parameters**

<code>key_management_hdl</code>	Handle identifying the key management service flow.
---------------------------------	---

**Returns**

Error code

**3.2.6.7 hsm\_manage\_key\_group()**

```
hsm_err_t hsm_manage_key_group (
hsm_hdl_t key_management_hdl,
op_manage_key_group_args_t * args)
```

The entire key group is cached in the HSM local memory.

This command is designed to perform the following operations:

- Lock/Unlock down a key group in the HSM local memory so that the keys are available to the HSM without additional latency.
- Un-lock a key group. HSM may export the key group into the external NVM to free up the local memory as needed.
- Delete an existing key group.

Users can call this function only after having opened a key management service flow.

**Parameters**

<i>key_management_hdl</i>	Handle identifying the key management service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.3 Cipherng**

**Modules**

- [i.MX 8ULP](#)

**Data Structures**

- struct [op\\_auth\\_enc\\_args\\_t](#)
- struct [open\\_svc\\_cipher\\_args\\_t](#)
- struct [op\\_auth\\_enc\\_new\\_args\\_t](#)
- struct [op\\_cipher\\_args\\_t](#)

**Macros**

- #define [HSM\\_AUTH\\_ENC\\_FLAGS\\_DECRYPT](#) ((hsm\_op\_auth\_enc\_flags\_t)(0u << 0))
- #define [HSM\\_AUTH\\_ENC\\_FLAGS\\_ENCRYPT](#) ((hsm\_op\_auth\_enc\_flags\_t)(1u << 0))
- #define [HSM\\_AUTH\\_ENC\\_FLAGS\\_GENERATE\\_FULL\\_IV](#) ((hsm\_op\_auth\_enc\_flags\_t)(1u << 1))
- #define [HSM\\_AUTH\\_ENC\\_FLAGS\\_GENERATE\\_COUNTER\\_IV](#) ((hsm\_op\_auth\_enc\_flags\_t)(1u << 2))
- #define HSM\_AUTH\_ENC\_FLAGS\_PLAINTEXT\_KEY ((hsm\_op\_auth\_enc\_new\_flags\_t)(1u << 3))
- #define HSM\_AUTH\_ENC\_FLAGS\_ONE\_SHOT ((hsm\_op\_auth\_enc\_new\_flags\_t)(1u << 4))
- #define HSM\_AUTH\_ENC\_FLAGS\_INIT ((hsm\_op\_auth\_enc\_new\_flags\_t)(1u << 8))
- #define HSM\_AUTH\_ENC\_FLAGS\_UPDATE\_AAD ((hsm\_op\_auth\_enc\_new\_flags\_t)(1u << 9))
- #define HSM\_AUTH\_ENC\_FLAGS\_UPDATE\_DATA ((hsm\_op\_auth\_enc\_new\_flags\_t)(1u << 10))
- #define HSM\_AUTH\_ENC\_FLAGS\_FINALIZE ((hsm\_op\_auth\_enc\_new\_flags\_t)(1u << 11))
- #define HSM\_AUTH\_ENC\_FLAGS\_FINALIZE\_VERIFY ((hsm\_op\_auth\_enc\_new\_flags\_t)(1u << 12))
- #define HSM\_AUTH\_ENC\_FLAGS\_ABORT ((hsm\_op\_auth\_enc\_new\_flags\_t)(1u << 13))
- #define HSM\_AUTH\_ENC\_FLAGS\_GET\_CTX\_SIZE ((hsm\_op\_auth\_enc\_new\_flags\_t)(1u << 15))
- #define HSM\_AEAD\_VERIFICATION\_STATUS\_SUCCESS ((hsm\_aead\_verification\_status\_t)(0x5A3CC3A5u))
- #define HSM\_AEAD\_VERIFICATION\_STATUS\_FAILURE ((hsm\_aead\_verification\_status\_t)(0x2B4DD4B2u))
- #define HSM\_AUTH\_ENC\_IV\_OUT\_SIZE (12)
- #define [HSM\\_CIPHER\\_ONE\\_GO\\_FLAGS\\_DECRYPT](#) ((hsm\_op\_cipher\_one\_go\_flags\_t)(0u << 0))
- #define [HSM\\_CIPHER\\_ONE\\_GO\\_FLAGS\\_ENCRYPT](#) ((hsm\_op\_cipher\_one\_go\_flags\_t)(1u << 0))
- #define HSM\_CIPHER\_FLAGS\_DECRYPT ((hsm\_op\_cipher\_flags\_t)(0u << 0))
- #define HSM\_CIPHER\_FLAGS\_ENCRYPT ((hsm\_op\_cipher\_flags\_t)(1u << 0))

- `#define HSM_CIPHER_FLAGS_PLAINTEXT_KEY ((hsm_op_cipher_flags_t)(1u << 3))`
- `#define HSM_CIPHER_FLAGS_INIT ((hsm_op_cipher_flags_t)(1u << 8))`
- `#define HSM_CIPHER_FLAGS_UPDATE_DATA ((hsm_op_cipher_flags_t)(1u << 10))`
- `#define HSM_CIPHER_FLAGS_FINALIZE ((hsm_op_cipher_flags_t)(1u << 11))`
- `#define HSM_CIPHER_FLAGS_ABORT ((hsm_op_cipher_flags_t)(1u << 13))`
- `#define HSM_CIPHER_FLAGS_GET_CTX_SIZE ((hsm_op_cipher_flags_t)(1u << 15))`

### Typedefs

- `typedef uint8_t hsm\_op\_auth\_enc\_flags\_t`
- `typedef uint8_t hsm\_svc\_cipher\_flags\_t`
- `typedef uint16_t hsm\_op\_auth\_enc\_new\_flags\_t`
- `typedef uint16_t hsm\_op\_cipher\_one\_go\_flags\_t`
- `typedef uint32_t hsm\_aead\_verification\_status\_t`
- `typedef hsm\_op\_cipher\_one\_go\_flags\_t hsm\_op\_cipher\_flags\_t`
- `typedef op\_cipher\_args\_t op\_cipher\_one\_go\_args\_t`

### Enumerations

- `enum hsm\_op\_auth\_enc\_algo\_t {  
HSM_AEAD_ALGO_CCM = ALGO_CCM,  
HSM_AEAD_ALGO_GCM = ALGO_GCM,  
HSM_AEAD_ALGO_CHACHA20_POLY1305 = ALGO_CHACHA20_POLY1305,  
HSM_AEAD_ALGO_ALL_AEAD = ALGO_ALL_AEAD }`
- `enum hsm\_op\_cipher\_one\_go\_algo\_t {  
HSM_CIPHER_ONE_GO_ALGO_CTR = ALGO_CIPHER_CTR,  
HSM_CIPHER_ONE_GO_ALGO_CFB = ALGO_CIPHER_CFB,  
HSM_CIPHER_ONE_GO_ALGO_OFB = ALGO_CIPHER_OFB,  
HSM_CIPHER_ONE_GO_ALGO_ECB = ALGO_CIPHER_ECB_NO_PAD,  
HSM_CIPHER_ONE_GO_ALGO_CBC = ALGO_CIPHER_CBC_NO_PAD }`
- `enum hsm\_op\_cipher\_algo\_t {  
HSM_CIPHER_ALGO_CTR = ALGO_CIPHER_CTR,  
HSM_CIPHER_ALGO_CFB = ALGO_CIPHER_CFB,  
HSM_CIPHER_ALGO_OFB = ALGO_CIPHER_OFB,  
HSM_CIPHER_ALGO_ECB = ALGO_CIPHER_ECB_NO_PAD,  
HSM_CIPHER_ALGO_CBC = ALGO_CIPHER_CBC_NO_PAD,  
}`

### Functions

- `hsm\_err\_t hsm\_do\_cipher (hsm\_hdl\_t cipher_hdl, op\_cipher\_args\_t *args)`
- `hsm\_err\_t hsm\_auth\_enc (hsm\_hdl\_t cipher_hdl, op\_auth\_enc\_args\_t *args)`
- `hsm\_err\_t hsm\_auth\_enc\_new (hsm\_hdl\_t cipher_hdl, op\_auth\_enc\_new\_args\_t *args);`
- `hsm\_err\_t hsm\_open\_cipher\_service (hsm\_hdl\_t key_store_hdl, open\_svc\_cipher\_args\_t *args, hsm\_hdl\_t *cipher_hdl)`
- `hsm\_err\_t hsm\_cipher\_one\_go (hsm\_hdl\_t cipher_hdl, op\_cipher\_one\_go\_args\_t *args)`
- `hsm\_err\_t hsm\_cipher (hsm\_hdl\_t cipher_hdl, op\_cipher\_args\_t *args)`
- `hsm\_err\_t hsm\_close\_cipher\_service (hsm\_hdl\_t cipher_hdl)`

3.3.1 Detailed description

3.3.2 Data structure documentation

3.3.2.1 struct op\_auth\_enc\_args\_t

Structure describing the authenticated encryption operation arguments.

Data Fields

uint32_t	key_identifier	Identifier of the key to be used for the operation.
uint8_t *	iv	Pointer to the user supplied part of initialization vector or nonce, when applicable, otherwise 0.
uint16_t	iv_size	Size of the fixed part of the initialization vector. For GCM algorithm, it can be: <ul style="list-style-type: none"> <li>• 0 when the full IV is internally generated (RBG-based construction, Bit 1 of “Flags” field).</li> <li>• 4 when the counter IV generation option is used (deterministic construction, Bit 2 of “Flags” field).</li> <li>• 12 when the IV is entirely generated by the user (Bit 1 and Bit 2 of “Flags” field must be set to 0).</li> </ul> For CCM algorithm IV size, it must be 12 bytes.
uint8_t *	aad	Pointer to the additional authentication data.
uint16_t	aad_size	Length in bytes of the additional authentication data.
<a href="#">hsm_op_auth_enc_algo_t</a>	ae_algo	Algorithm to be used for the operation.
<a href="#">hsm_op_auth_enc_flags_t</a>	flags	Bitmap specifying the operation attributes.
uint8_t *	input	Pointer to the input area. <ul style="list-style-type: none"> <li>• Plaintext for encryption</li> <li>• Ciphertext + Tag (16 bytes) for decryption</li> </ul>
uint8_t *	output	Pointer to the output area. Ciphertext + Tag (16 bytes) <ul style="list-style-type: none"> <li>• IV for encryption</li> <li>• Plaintext for decryption if the Tag is verified</li> </ul>
uint32_t	input_size	Length in bytes of the input.
uint32_t	output_size	Length in bytes of the output.
uint32_t	exp_output_size	Expected output buffer size in bytes, valid in case of HSM_OUT_TOO_SMALL (0x1D) error code.

3.3.2.2 struct op\_auth\_enc\_new\_args\_t

Structure describing the authenticated encryption (new) operation arguments.

Data Fields

<a href="#">hsm_op_auth_enc_algo_t</a>	ae_algo	Algorithm to be used for the operation.
<a href="#">hsm_op_auth_enc_new_flags_t</a>	flags	Bitmap specifying the operation attributes.
uint32_t	key_id	Identifier of the key. Only valid with INIT or ONE_SHOT_PLAINTEXT key flag must not be set.

## Data Fields...continued

uint8_t *	key	PLAINTEXT key to be used for operation. Only valid with INIT or ONE SHOT and PLAINTEXT key flag.
uint16_t	key_size	Size in Bytes of Key. Only needed for ONE SHOT or INIT with PLAINTEXT.
uint16_t	key_type	Key Type attribute. Only needed for ONE SHOT or INIT with PLAINTEXT.
uint16_t	iv_size	IV size in bytes. CCM: Must be 12 bytes. GCM: The following are the possible input sizes: <ul style="list-style-type: none"> <li>• 0 when the Full IV is internally generated (Bit 1 flag)</li> <li>• 4 when the Counter IV generation option is used (Bit 2 flag)</li> <li>• 12 when the IV is entirely generated by the user</li> </ul>
uint8_t *	iv_in	Pointer to the user input IV (or nonce) when applicable, otherwise 0. Only valid with INIT or ONE SHOT.
uint8_t *	iv_out	IV (or nonce) output if generated randomly by ELE, depends on flags. Only valid with INIT or ONE SHOT and IV generated by ELE (Bit 1 or Bit 2 flag). 12 bytes in size. User responsible to free the buffer after usage.
uint8_t *	tag	Depending on the operation, usage is different: <ul style="list-style-type: none"> <li>• Encrypt: Output buffer for the tag.</li> <li>• Decrypt: ONE SHOT or FINALIZE VERIFY: Input tag buffer to be verified.</li> <li>• Decrypt: FINALIZE: output buffer where the tag is outputted.</li> </ul> Only valid with FINALIZE (output), FINALIZE VERIFY (input), or ONE SHOT.
uint16_t	tag_size	Size in Bytes of Tag buffer. Must be at least 16 bytes, if applicable. Only valid with FINALIZE, FINALIZE VERIFY, or ONE SHOT.
uint8_t *	aad	Pointer to the additional authentication data, if applicable. Only valid with ONE SHOT or UPDATE AAD.
uint32_t	aad_size	Size in Bytes of AAD. Must be set to valid value during init phase for AES CCM algo. Must be set to 0 for other algorithm init phase. Only valid with ONE SHOT or UPDATE AAD.
uint8_t *	input	Pointer to the input area. Depending on the operation, signification is different: <ul style="list-style-type: none"> <li>• Encrypt: Plaintext to encrypt</li> <li>• Decrypt: Ciphertext to decrypt</li> </ul> This field is valid with ONE SHOT or UPDATE DATA.
uint32_t	input_size	Size in Bytes of Input data. Must be set to a valid value during the initialization phase for AES CCM algo. Must be set to 0 for other algorithm init phase. Only valid with ONE SHOT or UPDATE DATA.
uint8_t *	output	Pointer to the output area. Depending on the operation, signification is different: <ul style="list-style-type: none"> <li>• Encrypt: Ciphertext</li> </ul>



Data Fields...continued

		<ul style="list-style-type: none"> <li>Decrypt: Plaintext</li> </ul> Only valid with <code>ONE_SHOT</code> , <code>UPDATE_DATA</code> , <code>FINALIZE</code> , or <code>FINALIZE_VERIFY</code> .
<code>uint32_t</code>	<code>output_size</code>	Length in bytes of the output. Only valid with <code>ONE_SHOT</code> , <code>UPDATE_DATA</code> , <code>FINALIZE</code> , or <code>FINALIZE_VERIFY</code> .
<code>uint8_t *</code>	<code>context</code>	Input context buffer. Only valid with <code>PLAINTEXT</code> key.
<code>uint16_t</code>	<code>context_size</code>	Size in Bytes of context buffer. Only valid with <code>PLAINTEXT</code> key.
<code>uint32_t</code>	<code>exp_output_size</code>	Expected output buffer size in bytes, valid in case of <code>HSM_OUT_TOO_SMALL</code> (0x1D) error code. In case of streaming operation, expected context size in bytes if operation failed with 0x1E.
<code>hsm_aead_verification_status_t</code>	<code>verify_status</code>	Verification status.

3.3.2.3 struct op\_cipher\_args\_t

Structure describing the cipher operation arguments.

Data Fields

<code>uint32_t</code>	<code>key_identifier</code>	Identifier of the key to be used for the operation. The flag for <code>PLAINTEXT</code> key must not be set.
<code>uint8_t *</code>	<code>key</code>	Pointer to the plaintext key buffer. The flag for <code>PLAINTEXT</code> key must be set. Only valid for <code>INIT</code> and <code>ONE_SHOT</code> operations.
<code>uint8_t *</code>	<code>iv</code>	Pointer to the initialization vector (nonce in case of AES CCM). Only valid for <code>INIT</code> and <code>ONE_SHOT</code> operations.
<code>uint16_t</code>	<code>iv_size</code>	Length in bytes of the initialization vector. It must be 0 for algorithms not using the initialization vector. CBC, CTR, OFB, CFB size is fixed to 16 bytes. Only valid for <code>INIT</code> and <code>ONE_SHOT</code> operations.
<code>uint8_t</code>	<code>svc_flags</code>	Bitmap specifying the services properties.
<code>uint16_t</code>	<code>flags</code>	Bitmap specifying the operation attributes. One-Shot operation configured, if none of bits 8, 10, 11, 15 are set.
<code>uint32_t</code>	<code>cipher_algo</code>	Algorithm to be used for the operation
<code>uint8_t *</code>	<code>input</code>	Pointer to the input area: <ul style="list-style-type: none"> <li>Plaintext for encryption</li> <li>Ciphertext for decryption</li> </ul> – Only valid with <code>ONE_SHOT</code> or <code>UPDATE_DATA</code> .
<code>uint8_t *</code>	<code>output</code>	Pointer to the output area: <ul style="list-style-type: none"> <li>Ciphertext for encryption</li> <li>Plaintext for decryption</li> </ul> – Only valid with <code>ONE_SHOT</code> , <code>UPDATE_DATA</code> , or <code>FINALIZE</code> .
<code>uint32_t</code>	<code>input_size</code>	Length in bytes of the input.

Data Fields...continued

		In case of CBC and ECB, the input size should be multiple of a block cipher size (16 bytes). • Only valid with valid with ONE_SHOT or UPDATE_DATA.
uint32_t	output_size	Length in bytes of the output. Only valid with ONE_SHOT or UPDATE_DATA.
uint16_t	key_size	Key size in bytes. Only valid with the PLAINTEXT flag. Only valid with ONE_SHOT or INIT operations.
uint16_t	key_type	Key type. Only valid with PLAINTEXT flag. Only valid with ONE_SHOT or INIT operations.
uint8_t *	context	Context buffer. Only valid with PLAINTEXT flag.
uint16_t	context_size	Size in Bytes of context buffer. Only valid with PLAINTEXT flag.
uint32_t	exp_output_size	Expected output buffer size in bytes, valid in case of (0x1D) error code. Expected context buffer size in bytes, valid in case of (0x1E) error code.

3.3.2.4 struct open\_svc\_cipher\_args\_t

Structure describing the open cipher service members.

Data Fields

uint32_t	cipher_hdl	Handle identifying the cipher service flow.
uint8_t	flags	Bitmap specifying the services properties.
uint8_t	reserved[3]	Reserverd bits.

3.3.3 Macro definition documentation

3.3.3.1 HSM\_AUTH\_ENC\_FLAGS\_DECRYPT

```
#define HSM_AUTH_ENC_FLAGS_DECRYPT ((hsm_op_auth_enc_flags_t) (0u << 0))
```

Bit indicating the decryption operation.

3.3.3.2 HSM\_AUTH\_ENC\_FLAGS\_ENCRYPT

```
#define HSM_AUTH_ENC_FLAGS_ENCRYPT ((hsm_op_auth_enc_flags_t) (1u << 0))
```

Bit indicating the encryption operation.

3.3.3.3 HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_FULL\_IV

```
#define HSM_AUTH_ENC_FLAGS_GENERATE_FULL_IV ((hsm_op_auth_enc_flags_t) (1u << 1))
```

Bit indicating the Full IV is internally generated (only relevant for encryption).

### 3.3.3.4 HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_COUNTER\_IV

```
#define HSM_AUTH_ENC_FLAGS_GENERATE_COUNTER_IV ((hsm_op_auth_enc_flags_t) (1u << 2))
```

Bit indicating 4 bytes supplied other bytes internally generated (only relevant for encryption).

### 3.3.3.5 HSM\_AUTH\_ENC\_FLAGS\_PLAINTEXT\_KEY

```
#define HSM_AUTH_ENC_FLAGS_PLAINTEXT_KEY ((hsm_op_auth_enc_new_flags_t) (1u << 3))
```

Bit indicating the plaintext key user input.

### 3.3.3.6 HSM\_AUTH\_ENC\_FLAGS\_ONE\_SHOT

```
#define HSM_AUTH_ENC_FLAGS_ONE_SHOT ((hsm_op_auth_enc_new_flags_t) (1u << 4))
```

Bit indicating the ONE SHOT operation.

### 3.3.3.7 HSM\_AUTH\_ENC\_FLAGS\_INIT

```
#define HSM_AUTH_ENC_FLAGS_INIT ((hsm_op_auth_enc_new_flags_t) (1u << 8))
```

Bit indicating the initialization operation. To initialize a multipart context.

### 3.3.3.8 HSM\_AUTH\_ENC\_FLAGS\_UPDATE\_AAD

```
#define HSM_AUTH_ENC_FLAGS_UPDATE_AAD ((hsm_op_auth_enc_new_flags_t) (1u << 9))
```

Bit indicating the UPDATE AAD operation. To update the additional authenticated data.

### 3.3.3.9 HSM\_AUTH\_ENC\_FLAGS\_UPDATE\_DATA

```
#define HSM_AUTH_ENC_FLAGS_UPDATE_DATA ((hsm_op_auth_enc_new_flags_t) (1u << 10))
```

Bit indicating the UPDATE DATA operation. To update the data to be encrypted/decrypted.

### 3.3.3.10 HSM\_AUTH\_ENC\_FLAGS\_FINALIZE

```
#define HSM_AUTH_ENC_FLAGS_FINALIZE ((hsm_op_auth_enc_new_flags_t) (1u << 11))
```

Bit indicating the FINALIZE operation. The tag is output in the buffer.

### 3.3.3.11 HSM\_AUTH\_ENC\_FLAGS\_FINALIZE\_VERIFY

```
#define HSM_AUTH_ENC_FLAGS_FINALIZE_VERIFY ((hsm_op_auth_enc_new_flags_t) (1u << 12))
```

Bit indicating the FINALIZE VERIFY operation. The tag is compared internally with the one provided in the Tag buffer. Valid only for decryption.

### 3.3.3.12 HSM\_AUTH\_ENC\_FLAGS\_ABORT

```
#define HSM_AUTH_ENC_FLAGS_ABORT ((hsm_op_auth_enc_new_flags_t) (1u << 13))
```

Bit indicating the ABORT operation. To abort a multipart operation and clean the context.

### 3.3.3.13 HSM\_AUTH\_ENC\_FLAGS\_GET\_CTX\_SIZE

```
#define HSM_AUTH_ENC_FLAGS_GET_CTX_SIZE ((hsm_op_auth_enc_new_flags_t) (1u << 15))
```

Bit indicating the GET CTX SIZE operation. Size of the needed allocated context, returned in the output size response field.

### 3.3.3.14 HSM\_AEAD\_VERIFICATION\_STATUS\_SUCCESS

```
#define HSM_AEAD_VERIFICATION_STATUS_SUCCESS ((hsm_aead_verification_status_t) (0x5A3CC3A5u))
```

Authenticated Encryption response verification status success.

### 3.3.3.15 HSM\_AEAD\_VERIFICATION\_STATUS\_FAILURE

```
#define HSM_AEAD_VERIFICATION_STATUS_FAILURE ((hsm_aead_verification_status_t) (0x2B4DD4B2u))
```

Authenticated Encryption response verification status failure.

### 3.3.3.16 HSM\_AUTH\_ENC\_IV\_OUT\_SIZE

```
#define HSM_AUTH_ENC_IV_OUT_SIZE (12)
```

It indicates the size (in bytes) of the IV output buffer, received with the response of the Authenticated Encryption operation. Valid only if the flag is set for:

- HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_FULL\_IV
- HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_COUNTER\_IV

### 3.3.3.17 HSM\_CIPHER\_ONE\_GO\_FLAGS\_DECRYPT

```
#define HSM_CIPHER_ONE_GO_FLAGS_DECRYPT ((hsm_op_cipher_one_go_flags_t) (0u << 0))
```

Bit indicating the decrypt operation.

### 3.3.3.18 HSM\_CIPHER\_ONE\_GO\_FLAGS\_ENCRYPT

```
#define HSM_CIPHER_ONE_GO_FLAGS_ENCRYPT ((hsm_op_cipher_one_go_flags_t) (1u << 0))
```

Bit indicating the encrypt operation.

### 3.3.3.19 HSM\_CIPHER\_FLAGS\_DECRYPT

```
#define HSM_CIPHER_FLAGS_DECRYPT ((hsm_op_cipher_flags_t) (0u << 0))
```

Bit indicating the decrypt operation.

### 3.3.3.20 HSM\_CIPHER\_FLAGS\_ENCRYPT

```
#define HSM_CIPHER_FLAGS_ENCRYPT ((hsm_op_cipher_flags_t) (1u << 0))
```

Bit indicating the encrypt operation.

### 3.3.3.21 HSM\_CIPHER\_FLAGS\_PLAINTEXT\_KEY

```
#define HSM_CIPHER_FLAGS_PLAINTEXT_KEY ((hsm_op_cipher_flags_t) (1u << 3))
```

Bit indicating the plaintext key user input.

### 3.3.3.22 HSM\_CIPHER\_FLAGS\_INIT

```
#define HSM_CIPHER_FLAGS_INIT ((hsm_op_cipher_flags_t) (1u << 8))
```

Bit indicating the initialization for a multipart context.

### 3.3.3.23 HSM\_CIPHER\_FLAGS\_UPDATE\_DATA

```
#define HSM_CIPHER_FLAGS_UPDATE_DATA ((hsm_op_cipher_flags_t) (1u << 10))
```

Bit indicating UPDATE DATA to be encrypted/decrypted.

### 3.3.3.24 HSM\_CIPHER\_FLAGS\_FINALIZE

```
#define HSM_CIPHER_FLAGS_FINALIZE ((hsm_op_cipher_flags_t) (1u << 11))
```

Bit indicating to finalize the multipart operation.

### 3.3.3.25 HSM\_CIPHER\_FLAGS\_ABORT

```
#define HSM_CIPHER_FLAGS_ABORT ((hsm_op_cipher_flags_t) (1u << 13))
```

Bit indicating to abort a multipart operation and to clean the context.

### 3.3.3.26 HSM\_CIPHER\_FLAGS\_GET\_CTX\_SIZE

```
#define HSM_CIPHER_FLAGS_GET_CTX_SIZE ((hsm_op_cipher_flags_t)(1u << 15))
```

Bit indicating to get the context size. Size of the needed allocated context is returned in the output size response field.

## 3.3.4 Typedef documentation

### 3.3.4.1 hsm\_op\_auth\_enc\_flags\_t

```
typedef uint8_t hsm_op_auth_enc_flags_t
```

Bit field indicating the authenticated encryption operations.

### 3.3.4.2 hsm\_op\_auth\_enc\_new\_flags\_t

```
typedef uint16_t hsm_op_auth_enc_new_flags_t
```

Bit field indicating the authenticated encryption operations.

### 3.3.4.3 hsm\_aead\_verification\_status\_t

```
typedef uint32_t hsm_aead_verification_status_t
```

Bit indicating the Authenticated Encryption (New) response verification status.

### 3.3.4.4 hsm\_svc\_cipher\_flags\_t

```
typedef uint8_t hsm_svc_cipher_flags_t
```

Bit field describing the open cipher service requested operation.

### 3.3.4.5 hsm\_op\_cipher\_one\_go\_flags\_t

```
typedef uint16_t hsm_op_cipher_one_go_flags_t
```

Bit field indicating the requested operations.

### 3.3.4.6 hsm\_op\_cipher\_flags\_t

```
typedef hsm_op_cipher_one_go_flags_t hsm_op_cipher_flags_t
```

Bit field indicating the requested operations.

### 3.3.4.7 op\_cipher\_one\_go\_args\_t

```
typedef op_cipher_args_t op_cipher_one_go_args_t
```

Structure describing the cipher one go operation arguments.

### 3.3.5 Enumeration type documentation

#### 3.3.5.1 hsm\_op\_auth\_enc\_algo\_t

```
enum hsm\_op\_auth\_enc\_algo\_t
```

Bit field indicating the supported algorithm.

**Enumerator**

HSM_AEAD_ALGO_CCM	CCM (AES CCM)
HSM_AEAD_ALGO_GCM	GCM (AES GCM)
HSM_AEAD_ALGO_CHACHA20_POLY1305	CHACHA20_POLY1305
HSM_AEAD_ALGO_ALL_AEAD	ALL AEAD (ALL AEAD)

#### 3.3.5.2 hsm\_op\_cipher\_one\_go\_algo\_t

```
enum hsm\_op\_cipher\_one\_go\_algo\_t
```

Enum describing the cipher one go operation algorithm.

**Enumerator**

HSM_CIPHER_ONE_GO_ALGO_CTR	CTR (AES supported).
HSM_CIPHER_ONE_GO_ALGO_CFB	CFB (AES supported).
HSM_CIPHER_ONE_GO_ALGO_OFB	OFB (AES supported).
HSM_CIPHER_ONE_GO_ALGO_ECB	ECB no padding (AES supported).
HSM_CIPHER_ONE_GO_ALGO_CBC	CBC no padding (AES supported).

#### 3.3.5.3 hsm\_op\_cipher\_algo\_t

```
enum hsm\_op\_cipher\_algo\_t
```

Enum describing the cipher operation algorithm.

**Enumerator**

HSM_CIPHER_ALGO_CTR	CTR (AES supported).
HSM_CIPHER_ALGO_CFB	CFB (AES supported).
HSM_CIPHER_ALGO_OFB	OFB (AES supported).
HSM_CIPHER_ALGO_ECB	ECB no padding (AES supported).
HSM_CIPHER_ALGO_CBC	CBC no padding (AES supported).

### 3.3.6 Function documentation

#### 3.3.6.1 hsm\_do\_cipher()

```
hsm\_err\_t hsm_do_cipher (
hsm\_hdl\_t cipher_hdl,
```

```
op_cipher_args_t *args)
```

Secondary API to perform ciphering operation.

This API does the following operations:

- Opens an Cipher service flow.
- Performs the Ciphering operation.
- Terminates a previously opened Cipher service flow.

Users can call this function only after having opened a cipher service flow.

**Parameters**

<i>cipher_hdl</i>	Handle identifying the cipher service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.3.6.2 hsm\_auth\_enc()**

```
hsm_err_t hsm_auth_enc (
hsm_hdl_t cipher_hdl,
op_auth_enc_args_t * args)
```

Perform authenticated encryption operation.

Users can call this function only after having opened a Cipher service flow.

For decryption operations, the full IV is supplied by the caller through the *iv* and *iv\_size* parameters. HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_FULL\_IV and HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_COUNTER\_IV flags are ignored.

For encryption operations, either HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_FULL\_IV or HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_COUNTER\_IV must be set when calling this function:

- When HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_FULL\_IV is set, the full IV is internally generated, *iv* and *iv\_size* must be set to 0.
- When HSM\_AUTH\_ENC\_FLAGS\_GENERATE\_COUNTER\_IV is set, the user supplies a 4 byte fixed part of the IV. The other IV bytes are internally generated.

**Note:** The API is deprecated now.

**Parameters**

<i>cipher_hdl</i>	Handle identifying the cipher service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.3.6.3 hsm\_auth\_enc\_new()**

```
hsm_err_t hsm_auth_enc_new(
hsm_hdl_t cipher_hdl,
```



```
op_auth_enc_new_args_t *args)
```

Perform the authenticated encryption operation (NEW).

- One-Shot AEAD operation using an opaque or plaintext key.
- Streaming AEAD operation using an opaque or plaintext key.

Users can call this function only after having opened a cipher service flow.

**Parameters**

<i>cipher_hdl</i>	Handle identifying the cipher service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.3.6.4 hsm\_open\_cipher\_service()**

```
hsm_err_t hsm_open_cipher_service (
hsm_hdl_t key_store_hdl,
open_svc_cipher_args_t * args,
hsm_hdl_t * cipher_hdl)
```

- Open a Cipher service flow.
- Users can call this function only after having opened a key-store service flow.
- Users must open this service to perform Cipherring operation.

**Parameters**

<i>key_store_hdl</i>	Handle identifying the key store service flow.
<i>args</i>	Pointer to the structure containing the function arguments.
<i>cipher_hdl</i>	Pointer to where the cipher service flow handle must be written.

**Returns**

Error code

**3.3.6.5 hsm\_cipher\_one\_go()**

```
hsm_err_t hsm_cipher_one_go (
hsm_hdl_t cipher_hdl,
op_cipher_args_t * args)
```

Perform Cipherring operation.

Users can call this function only after having opened a cipher service flow.

**Note:** This API will be deprecated soon.

**Parameters**

<i>cipher_hdl</i>	Handle identifying the cipher service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

### 3.3.6.6 hsm\_cipher()

```
hsm_err_t hsm_cipher(
hsm_hdl_t cipher_hdl,
op_cipher_args_t *args)
```

Perform the ciphering operation:

- One-Shot cipher operation using an opaque or plaintext key.
- Streaming cipher operation using an opaque or plaintext key.

Users can call this function only after having opened a cipher service flow.

**Parameters**

<i>cipher_hdl</i>	Handle identifying the cipher service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

### 3.3.6.7 hsm\_close\_cipher\_service()

```
hsm_err_t hsm_close_cipher_service (hsm_hdl_t cipher_hdl)
```

Terminate a previously opened Cipher service flow.

**Parameters**

<i>cipher_hdl</i>	Pointer to handle identifying the Cipher service flow to be closed.
-------------------	---

**Returns**

Error code

## 3.4 Signature generation

**Data Structures**

- struct op\_pub\_key\_attest\_args\_t
- struct open\_svc\_sign\_gen\_args\_t
- struct op\_generate\_sign\_args\_t
- struct op\_prepare\_sign\_args\_t

**Macros**

- #define HSM\_OP\_GENERATE\_SIGN\_FLAGS\_INPUT\_DIGEST ((hsm\_op\_generate\_sign\_flags\_t) (0u << 0))
- #define HSM\_OP\_GENERATE\_SIGN\_FLAGS\_INPUT\_MESSAGE ((hsm\_op\_generate\_sign\_flags\_t) (1u << 0))
- #define HSM\_OP\_GENERATE\_SIGN\_FLAGS\_PLAINTEXT\_KEY ((hsm\_op\_generate\_sign\_flags\_t) (1u << 3))
- #define HSM\_OP\_PREPARE\_SIGN\_INPUT\_DIGEST ((hsm\_op\_prepare\_signature\_flags\_t) (0u << 0))  
*Bit indicating input digest.*
- #define HSM\_OP\_PREPARE\_SIGN\_INPUT\_MESSAGE ((hsm\_op\_prepare\_signature\_flags\_t) (1u << 0))

*Bit indicating input message.*

- `#define HSM_OP_PREPARE_SIGN_COMPRESSED_POINT ((hsm\_op\_prepare\_signature\_flags\_t) (1u << 1))`

*Bit indicating compressed point.*

### Typedefs

- `typedef uint8_t hsm\_op\_generate\_sign\_flags\_t`
- `typedef uint8_t hsm\_op\_prepare\_signature\_flags\_t`

### Enumerations

- `enum hsm_op_pub_key_attest_algo_t {  
HSM_PKEY_ATTEST_ALGO_CMAC = ALGO_ATTEST_CMAC,  
HSM_PKEY_ATTEST_ALGO_ECDSA_SHA224 = ALGO_ATTEST_ECDSA_SHA224,  
HSM_PKEY_ATTEST_ALGO_ECDSA_SHA256 = ALGO_ATTEST_ECDSA_SHA256,  
HSM_PKEY_ATTEST_ALGO_ECDSA_SHA384 = ALGO_ATTEST_ECDSA_SHA384,  
HSM_PKEY_ATTEST_ALGO_ECDSA_SHA512 = ALGO_ATTEST_ECDSA_SHA512 }`
- `enum hsm\_signature\_scheme\_id\_t {  
HSM_SIGNATURE_SCHEME_RSA_PKCS1_V15_SHA224 = 0x06000208,  
HSM_SIGNATURE_SCHEME_RSA_PKCS1_V15_SHA256 = 0x06000209,  
HSM_SIGNATURE_SCHEME_RSA_PKCS1_V15_SHA384 = 0x0600020A,  
HSM_SIGNATURE_SCHEME_RSA_PKCS1_V15_SHA512 = 0x0600020B,  
HSM_SIGNATURE_SCHEME_RSA_PKCS1_V15_ANY_HASH = 0x060002FF,  
HSM_SIGNATURE_SCHEME_RSA_PKCS1_PSS_MGF1_SHA224 = 0x06000308,  
HSM_SIGNATURE_SCHEME_RSA_PKCS1_PSS_MGF1_SHA256 = 0x06000309,  
HSM_SIGNATURE_SCHEME_RSA_PKCS1_PSS_MGF1_SHA384 = 0x0600030A,  
HSM_SIGNATURE_SCHEME_RSA_PKCS1_PSS_MGF1_SHA512 = 0x0600030B,  
HSM_SIGNATURE_SCHEME_RSA_PKCS1_PSS_MGF1_ANY_HASH = 0x060003FF,  
HSM_SIGNATURE_SCHEME_ECDSA_ANY = 0x06000600,  
HSM_SIGNATURE_SCHEME_ECDSA_SHA224 = 0x06000608,  
HSM_SIGNATURE_SCHEME_ECDSA_SHA256 = 0x06000609,  
HSM_SIGNATURE_SCHEME_ECDSA_SHA384 = 0x0600060A,  
HSM_SIGNATURE_SCHEME_ED25519PH = 0x0600090B,  
HSM_SIGNATURE_SCHEME_PURE_EDDSA = 0x06000800,  
HSM_SIGNATURE_SCHEME_EDDSA_ALL = 0x86000800,  
HSM_SIGNATURE_SCHEME_ECDSA_SHA512 = 0x0600060B }`

### Functions

- `hsm\_err\_t hsm\_do\_sign (hsm\_hdl\_t key_store_hdl, op\_generate\_sign\_args\_t *args)`
- `hsm\_err\_t hsm\_open\_signature\_generation\_service (hsm\_hdl\_t key_store_hdl, open\_svc\_sign\_gen\_args\_t *args, hsm\_hdl\_t *signature_gen_hdl)`
- `hsm\_err\_t hsm\_pub\_key\_attest (hsm\_hdl\_t signature_gen_hdl, op\_pub\_key\_attest\_args\_t args)`
- `hsm\_err\_t hsm\_close\_signature\_generation\_service (hsm\_hdl\_t signature_gen_hdl)`
- `hsm\_err\_t hsm\_generate\_signature (hsm\_hdl\_t signature_gen_hdl, op\_generate\_sign\_args\_t *args)`
- `hsm\_err\_t hsm\_prepare\_signature (hsm\_hdl\_t signature_gen_hdl, op\_prepare\_sign\_args\_t *args)`

3.4.1 Detailed description

3.4.2 Data structure documentation

3.4.2.1 struct op\_pub\_key\_attest\_args\_t

Structure to represent the generate sign operation arguments.

Table 1. Data Fields

uint32_t	key_identifier	Identifier of the key to be attested.
uint32_t	key_attestation_id	Identifier of the key to be used for the attestation.
hsm_op_pub_key_attest_algo_t	attest_algo	Algorithm to be used for the attestation.
uint8_t *	auth_challenge	Pointer to the authentication challenge.
uint32_t	auth_challenge_size	Authentication challenge size in bytes.
uint8_t *	certificate	Pointer to the output certificate encoded as signed TLV buffer.
uint32_t	certificate_size	Certificate size in bytes.
uint32_t	exp_certificate_size	Expected certificate size for output, returned by FW in case of HSM_OUT_TOO_SMALL (0x1D) error.

3.4.2.2 struct open\_svc\_sign\_gen\_args\_t

Structure to represent the generate sign open service arguments.

Data Fields

<a href="#">hsm_hdl_t</a>	signature_gen_hdl	-
---------------------------	-------------------	---

3.4.2.3 struct op\_generate\_sign\_args\_t

Structure to represent the generate sign operation arguments.

Data Fields

uint32_t	key_identifier	Identifier of the key to be used for the operation. To the key identifier (for example, opaque key), ensure that the flag for the PLAINTEXT key is not set.
uint8_t *	Message	Pointer to the input (message or message digest) to be signed.
uint8_t *	Signature	Pointer to the output area where the signature must be stored. The signature $S = (r, s)$ is stored in the format $r    s    R_y$ , where: $R_y$ is an additional byte containing the lsb of $y$ . $R_y$ should be considered valid only if HSM_OP_GENERATE_SIGN_FLAGS_COMPRESSED_POINT is set.
uint16_t	signature_size	Length in bytes of the output. After the signature generation operation, this field contains the expected signature buffer size, if the operation fails due to the provided output buffer size being too short.
uint32_t	message_size	Length of the input in bytes.
hsm_signature_scheme_id_t	scheme_id	Identifier of the digital signature scheme to be used for the operation.
uint16_t	salt_len	Salt length in bytes.

Data Fields...continued

uint16_t	key_type	Key Type. Only valid with the PLAINTEXT flag.
uint16_t	priv_key_size	Size of the private key input buffer in bytes. Only valid with the PLAINTEXT flag.
uint8_t *	priv_key	Pointer to the private key input buffer, to be used to generate the signature. Only valid with the PLAINTEXT flag.
uint16_t	key_security_size	Keypair security size in bits. Only valid with the PLAINTEXT flag.
uint16_t	exp_signature_size	Expected signature buffer size for output, returned by FW if the input signature size provided is less than the required size.
hsm_op_generate_sign_flags_t	flags	Bitmap specifying the operation attributes.

3.4.2.4 struct op\_prepare\_sign\_args\_t

Structure detailing the prepare signature operation member arguments.

Data Fields

<a href="#">hsm_signature_scheme_id_t</a>	scheme_id	Identifier of the digital signature scheme to be used for the operation.
<a href="#">hsm_op_prepare_signature_flags_t</a>	flags	Bitmap specifying the operation attributes.

3.4.3 Macro definition documentation

3.4.3.1 HSM\_OP\_GENERATE\_SIGN\_FLAGS\_INPUT\_DIGEST

```
#define HSM_OP_GENERATE_SIGN_FLAGS_INPUT_DIGEST ((hsm_op_generate_sign_flags_t)
(0u << 0))
```

Bit field indicating the input is the message digest.

3.4.3.2 HSM\_OP\_GENERATE\_SIGN\_FLAGS\_INPUT\_MESSAGE

```
#define HSM_OP_GENERATE_SIGN_FLAGS_INPUT_MESSAGE ((hsm_op_generate_sign_flags_t)
(1u << 0))
```

Bit field indicating the input is the actual message.

3.4.3.3 HSM\_OP\_GENERATE\_SIGN\_FLAGS\_PLAINTEXT\_KEY

```
#define HSM_OP_GENERATE_SIGN_FLAGS_PLAINTEXT_KEY ((hsm_op_generate_sign_flags_t)
(1u << 3))
```

Bit field indicating the private key input from the user.

### 3.4.4 Typedef documentation

#### 3.4.4.1 hsm\_op\_generate\_sign\_flags\_t

```
typedef uint8_t hsm\_op\_generate\_sign\_flags\_t
```

Bit field indicating the requested operation.

#### 3.4.4.2 hsm\_op\_prepare\_signature\_flags\_t

```
typedef uint8_t hsm\_op\_prepare\_signature\_flags\_t
```

Bitmap specifying the prepare signature operation supported attributes.

### 3.4.5 Enumeration type documentation

#### 3.4.5.1 hsm\_op\_pub\_key\_attest\_algo\_t

Enum containing the Signature Algorithms for Public Key Attestation.

Table 2. Enumerator

HSM_PKEY_ATTEST_ALGO_CMAC	CMAC Attestation
HSM_PKEY_ATTEST_ALGO_ECDSA_SHA224	ECDSA SHA224 Attestation.
HSM_PKEY_ATTEST_ALGO_ECDSA_SHA256	ECDSA SHA256 Attestation.
HSM_PKEY_ATTEST_ALGO_ECDSA_SHA384	ECDSA SHA384 Attestation.
HSM_PKEY_ATTEST_ALGO_ECDSA_SHA512	ECDSA SHA512 Attestation.

#### 3.4.5.2 hsm\_signature\_scheme\_id\_t

```
enum hsm\_signature\_scheme\_id\_t
```

Bit field indicating the PSA compliant requested operations:

Bits 2-7: Reserved.

### 3.4.6 Function documentation

#### 3.4.6.1 hsm\_do\_sign()

```
hsm\_err\_t hsm_do_sign (
hsm\_hdl\_t key_store_hdl,
op\_generate\_sign\_args\_t * args)
```

Secondary API to generate the signature on the given message.

This API does the following:

- Open a service flow for signature generation.
- Based on the flag to identify the type of message: Digest or actual message, generate the signature using the key corresponding to the key ID.

- Post performing the operation, terminate the previously opened signature-generation service flow.

Users can call this function only after having opened a key-store.

**Parameters**

<i>key_store_hdl</i>	Handle identifying the current key-store.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.4.6.2 hsm\_do\_pub\_key\_attest()**

```
hsm_err_t hsm_do_pub_key_attest (
hsm_hdl_t key_store_hdl,
op_pub_key_attest_args_t * args)
```

Secondary API to attest the public key of an asymmetric key present in the ELE FW key storage (generated or imported).

This API does the following:

- Open a service flow for signature generation.
- Perform the operation to attest the public key of required asymmetric key present in the ELE FW key storage.
- Post performing the operation, and terminate the previously opened signature-generation service flow.

Users can call this function only after opening a key store service flow.

**Parameters**

<i>key_store_hdl</i>	Handle identifying the key store service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.4.6.3 hsm\_pub\_key\_attest()**

```
hsm_err_t hsm_pub_key_attest (
hsm_hdl_t signature_gen_hdl,
op_pub_key_attest_args_t * args)
```

Attest the public key of an asymmetric key present in the ELE FW key storage. Users can call this function only after having opened a signature generation service flow.

**Parameters**

<i>signature_gen_hdl</i>	Handle identifying the signature generation service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

### 3.4.6.4 hsm\_open\_signature\_generation\_service()

```
hsm_err_t hsm_open_signature_generation_service (
hsm_hdl_t key_store_hdl,
open_svc_sign_gen_args_t * args,
hsm_hdl_t * signature_gen_hdl)
```

- Open a signature generation service flow.
- Users can call this function only after having opened a key store service flow.
- Users must open this service to perform signature generation operations.

**Parameters**

<i>key_store_hdl</i>	Handle identifying the key store service flow.
<i>args</i>	Pointer to the structure containing the function arguments.
<i>signature_gen_hdl</i>	Pointer to where the signature generation service flow handle must be written.

**Returns**

Error code

### 3.4.6.5 hsm\_close\_signature\_generation\_service()

```
hsm_err_t hsm_close_signature_generation_service (hsm_hdl_t signature_gen_hdl)
```

Terminate a previously opened signature generation service flow.

**Parameters**

<i>signature_gen_hdl</i>	Handle identifying the signature generation service flow to be closed.
--------------------------	--

**Returns**

Error code

### 3.4.6.6 hsm\_generate\_signature()

```
hsm_err_t hsm_generate_signature (
hsm_hdl_t signature_gen_hdl,
op_generate_sign_args_t * args)
```

Generate a digital signature according to the signature scheme.

Users can call this function only after having opened a signature generation service flow.

The signature S=(r,s) is stored in the format r||s||Ry where:

- Ry is an additional byte containing the lsb of y. Ry has to be considered valid only if the HSM\_OP\_GENERATE\_SIGN\_FLAGS\_COMPRESSED\_POINT is set.

**Parameters**

<i>signature_gen_hdl</i>	Handle identifying the signature generation service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**



Error code

### 3.4.6.7 hsm\_prepare\_signature()

```
hsm_err_t hsm_prepare_signature (
hsm_hdl_t signature_gen_hdl,
op_prepare_sign_args_t * args)
```

Prepare the creation of a signature by pre-calculating the operations having no dependencies on the input message.

The pre-calculated value is stored internally and used once `hsm_generate_signature` is called. Up to 20 pre-calculated values can be stored, and additional preparation operations have no effects.

Users can call this function only after having opened a signature generation service flow.

The signature  $S=(r,s)$  is stored in the format `r || s || Ry` where:

- `Ry` is an additional byte containing the lsb of `y`. `Ry` has to be considered valid only if the `HSM_OP_PREPARE_SIGN_COMPRESSED_POINT` is set.

**Parameters**

<code>signature_gen_hdl</code>	Handle identifying the signature generation service flow.
<code>args</code>	Pointer to the structure containing the function arguments.

**Returns**

Error code

## 3.5 Signature verification

**Data Structures**

- struct [open\\_svc\\_sign\\_ver\\_args\\_t](#)
- struct [op\\_verify\\_sign\\_args\\_t](#)

**Macros**

- #define [HSM\\_OP\\_VERIFY\\_SIGN\\_FLAGS\\_INPUT\\_DIGEST](#) (([hsm\\_op\\_verify\\_sign\\_flags\\_t](#))(0u << 0))
- #define [HSM\\_OP\\_VERIFY\\_SIGN\\_FLAGS\\_INPUT\\_MESSAGE](#) (([hsm\\_op\\_verify\\_sign\\_flags\\_t](#))(1u << 0))
- #define [HSM\\_OP\\_VERIFY\\_SIGN\\_FLAGS\\_COMPRESSED\\_POINT](#) (([hsm\\_op\\_verify\\_sign\\_flags\\_t](#))(1u << 1))
- #define [HSM\\_OP\\_VERIFY\\_SIGN\\_FLAGS\\_KEY\\_INTERNAL](#) (([hsm\\_op\\_verify\\_sign\\_flags\\_t](#))(1u << 2))
- #define [HSM\\_VERIFICATION\\_STATUS\\_SUCCESS](#) (([hsm\\_verification\\_status\\_t](#))(0x5A3CC3A5u))
- #define [HSM\\_VERIFICATION\\_STATUS\\_FAILURE](#) (([hsm\\_verification\\_status\\_t](#))(0x2B4DD4B2u))

**Typedefs**

- typedef uint32\_t [hsm\\_verification\\_status\\_t](#)
- typedef uint8\_t [hsm\\_op\\_verify\\_sign\\_flags\\_t](#)

**Functions**

- [hsm\\_err\\_t hsm\\_verify\\_sign](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_verify\\_sign\\_args\\_t](#) \*args, [hsm\\_verification\\_status\\_t](#) \*verification\_status)
- [hsm\\_err\\_t hsm\\_open\\_signature\\_verification\\_service](#) ([hsm\\_hdl\\_t](#) session\_hdl, [open\\_svc\\_sign\\_ver\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*signature\_ver\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_signature\\_verification\\_service](#) ([hsm\\_hdl\\_t](#) signature\_ver\_hdl)

- [hsm\\_err\\_t hsm\\_verify\\_signature](#) ([hsm\\_hdl\\_t](#) signature\_ver\_hdl, [op\\_verify\\_sign\\_args\\_t](#) \*args, [hsm\\_verification\\_status\\_t](#) \*status)

### 3.5.1 Detailed description

### 3.5.2 Data structure documentation

#### 3.5.2.1 struct open\_svc\_sign\_ver\_args\_t

Structure to represent verify sign open service arguments.

**Data Fields**

<a href="#">hsm_hdl_t</a>	sig_ver_hdl	-
---------------------------	-------------	---

#### 3.5.2.2 struct op\_verify\_sign\_args\_t

Structure to represent verify signature operation arguments.

**Data Fields**

uint8_t *	key	Pointer to the public key to be used for the verification. If the HSM_OP_VERIFY_SIGN_FLAGS_KEY_INTERNAL is set, it must point to the key reference returned by the hsm_import_public_key API.
uint8_t *	message	Pointer to the input (message or message digest).
uint8_t *	signature	Pointer to the input signature. The signature S=(r,s) is expected to be in the format r  s  Ry, where Ry is an additional byte containing the lsb of y. Ry is considered as valid only if the HSM_OP_VERIFY_SIGN_FLAGS_COMPRESSED_POINT is set.
uint16_t	key_size	Length in bytes of the input key.
uint16_t	signature_size	Length in bytes of the output. It must contain one additional byte where to store the Ry.
uint32_t	message_size	Length in bytes of the input message.
<a href="#">hsm_verification_status_t</a>	verification_status	Verification status.
<a href="#">hsm_signature_scheme_id_t</a>	scheme_id	Identifier of the digital signature scheme to be used for the operation.
uint16_t	salt_len	Salt length in bytes.
<a href="#">hsm_bit_key_sz_t</a>	key_sz	Indicates key security size in bits.
<a href="#">hsm_pubkey_type_t</a>	pkey_type	Indicates the public key type.
<a href="#">hsm_op_verify_sign_flags_t</a>	flags	Bitmap specifying the operation attributes.

### 3.5.3 Macro Definition Documentation

#### 3.5.3.1 HSM\_OP\_VERIFY\_SIGN\_FLAGS\_INPUT\_DIGEST

```
#define HSM_OP_VERIFY_SIGN_FLAGS_INPUT_DIGEST ((hsm\_op\_verify\_sign\_flags\_t) (0u << 0))
```

Verify signature bit indicating input is message digest.

### 3.5.3.2 HSM\_OP\_VERIFY\_SIGN\_FLAGS\_INPUT\_MESSAGE

```
#define HSM_OP_VERIFY_SIGN_FLAGS_INPUT_MESSAGE ((hsm_op_verify_sign_flags_t) (1u << 0))
```

Verify signature bit indicating input is actual message.

### 3.5.3.3 HSM\_OP\_VERIFY\_SIGN\_FLAGS\_COMPRESSED\_POINT

```
#define HSM_OP_VERIFY_SIGN_FLAGS_COMPRESSED_POINT ((hsm_op_verify_sign_flags_t) (1u << 1))
```

Verify signature bit indicating input based on signature format.

### 3.5.3.4 HSM\_OP\_VERIFY\_SIGN\_FLAGS\_KEY\_INTERNAL

```
#define HSM_OP_VERIFY_SIGN_FLAGS_KEY_INTERNAL ((hsm_op_verify_sign_flags_t) (1u << 2))
```

Verify signature bit indicating input is key argument.

### 3.5.3.5 HSM\_VERIFICATION\_STATUS\_SUCCESS

```
#define HSM_VERIFICATION_STATUS_SUCCESS ((hsm_verification_status_t) (0x5A3CC3A5u))
```

Verify signature response success status.

### 3.5.3.6 HSM\_VERIFICATION\_STATUS\_FAILURE

```
#define HSM_VERIFICATION_STATUS_FAILURE ((hsm_verification_status_t) (0x2B4DD4B2u))
```

Verify signature response failure status.

## 3.5.4 Typedef documentation

### 3.5.4.1 hsm\_verification\_status\_t

```
typedef uint32_t hsm_verification_status_t
```

Bit indicating the response verification status.

### 3.5.4.2 hsm\_op\_verify\_sign\_flags\_t

```
typedef uint8_t hsm_op_verify_sign_flags_t
```

Bit indicating the requested operations.

### 3.5.5 Function documentation

#### 3.5.5.1 hsm\_verify\_sign()

```
hsm_err_t hsm_verify_sign (
hsm_hdl_t session_hdl,
op_verify_sign_args_t * args,
hsm_verification_status_t * verification_status)
```

Secondary API to verify a message signature.

This API does the following:

- Open a flow for verification of the signature.
- Based on the flag to identify the type of message: Digest or actual message, verification of the signature is done using the public key.
- Post performing the operation, terminate the previously opened signature-verification service flow.

Users can call this function only after having opened a session.

**Parameters**

<i>session_hdl</i>	Handle identifying the current key-store.
<i>args</i>	Pointer to the structure containing the function arguments.
<i>verification_status</i>	Pointer for storing the verification status.

**Returns**

Error code

#### 3.5.5.2 hsm\_open\_signature\_verification\_service()

```
hsm_err_t hsm_open_signature_verification_service(
hsm_hdl_t session_hdl,
open_svc_sign_ver_args_t * args,
hsm_hdl_t * signature_ver_hdl)
```

Users must open this service to perform signature verification operations. Users can call this function only after opening a session.

**Parameters**

<i>session_hdl</i>	Handle identifying the current session.
<i>args</i>	Pointer to the structure containing the function arguments.
<i>signature_ver_hdl</i>	Pointer to where the signature verification service flow handle must be written.

**Returns**

Error code

#### 3.5.5.3 hsm\_close\_signature\_verification\_service()

```
hsm_err_t hsm_close_signature_verification_service (hsm_hdl_t signature_ver_hdl)
```

Terminate a previously opened signature verification service flow.

**Parameters**

<i>signature_ver_hdl</i>	Handle identifying the signature verification service flow to be closed.
--------------------------	--

**Returns**

Error code

**3.5.5.4 hsm\_verify\_signature()**

```
hsm_err_t hsm_verify_signature (
hsm_hdl_t signature_ver_hdl,
op_verify_sign_args_t * args,
hsm_verification_status_t * status)
```

Verify a digital signature according to the signature scheme. Users can call this function only after opening a signature verification service flow.

The signature S=(r,s) is expected to be in format  $r || s || R_y$ , where:

- $R_y$  is an additional byte containing the lsb of  $y$ .  $R_y$  is considered as valid only if the `HSM_OP_VERIFY_SIGN_FLAGS_COMPRESSED_POINT` is set.

Only not-compressed keys (x,y) can be used by this command. Compressed keys can be decompressed by using the dedicated API.

**Parameters**

<i>signature_ver_hdl</i>	Handle identifying the signature verification service flow.
<i>args</i>	Pointer to the structure containing the function arguments.
<i>status</i>	Pointer to where the verification status must be stored. If the verification succeed, the value <code>HSM_VERIFICATION_STATUS_SUCCESS</code> is returned.

**Returns**

Error code

**3.6 Random number generation**

**Data Structures**

- struct [op\\_get\\_random\\_args\\_t](#)

**Functions**

- [hsm\\_err\\_t hsm\\_do\\_rng](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_get\\_random\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_get\\_random](#) ([hsm\\_hdl\\_t](#) rng\_hdl, [op\\_get\\_random\\_args\\_t](#) \*args)

**3.6.1 Detailed description**

**3.6.2 Data structure documentation**

**3.6.2.1 struct op\_get\_random\_args\_t**

Structure detailing the get random number operation member arguments.

**Data Fields**

uint8_t *	output	Pointer to the output area where the random number must be written.
uint32_t	random_size	Length in bytes of the random number to be provided.

**3.6.3 Function documentation**

**3.6.3.1 hsm\_do\_rng()**

```
hsm_err_t hsm_do_rng (
hsm_hdl_t session_hdl,
op_get_random_args_t * args)
```

Secondary API to fetch the Random Number.

This API does the following:

Get a freshly generated random number.

**Parameters**

session_hdl	Handle identifying the current session.
args	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.6.3.2 hsm\_get\_random()**

```
hsm_err_t hsm_get_random (
hsm_hdl_t rng_hdl,
op_get_random_args_t * args)
```

Get a freshly generated random number.

Users can call this function only after opening an RNG service flow.

**Parameters**

rng_hdl	Handle identifying the rng service flow.
args	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.7 Hashing**

**Data Structures**

- struct [op\\_hash\\_one\\_go\\_args\\_t](#)

**Macros**

- #define HSM\_HASH\_FLAG\_ALLOWED

**Enumerations**

- enum [hsm\\_hash\\_algo\\_t](#) {  
 HSM\_HASH\_ALGO\_MD5 = 0x02000003,  
 HSM\_HASH\_ALGO\_SHA\_1 = 0x02000005,  
 HSM\_HASH\_ALGO\_SHA\_224 = 0x02000008,  
 HSM\_HASH\_ALGO\_SHA\_256 = 0x02000009,  
 HSM\_HASH\_ALGO\_SHA\_384 = 0x0200000A,  
 HSM\_HASH\_ALGO\_SHA\_512 = 0x0200000B,  
 HSM\_HASH\_ALGO\_SHA3\_224 = 0x02000010,  
 HSM\_HASH\_ALGO\_SHA3\_256 = 0x02000011,  
 HSM\_HASH\_ALGO\_SHA3\_384 = 0x02000012,  
 HSM\_HASH\_ALGO\_SHA3\_512 = 0x02000013,  
 HSM\_HASH\_ALGO\_SHAKE\_256 = 0x02000015 }
- enum [hsm\\_hash\\_svc\\_flags\\_t](#) {  
 HSM\_HASH\_FLAG\_ONE\_SHOT = 0x1,  
 HSM\_HASH\_FLAG\_INIT = 0x2,  
 HSM\_HASH\_FLAG\_UPDATE = 0x4,  
 HSM\_HASH\_FLAG\_FINAL = 0x8,  
 HSM\_HASH\_FLAG\_GET\_CONTEXT = 0x80 }

**Functions**

- [hsm\\_err\\_t hsm\\_do\\_hash](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_hash\\_one\\_go\\_args\\_t](#) \*args)
- [hsm\\_err\\_t hsm\\_hash\\_one\\_go](#) ([hsm\\_hdl\\_t](#) hash\_hdl, [op\\_hash\\_one\\_go\\_args\\_t](#) \*args)

**3.7.1 Detailed description**

**3.7.2 Data structure documentation**

**3.7.2.1 struct op\_hash\_one\_go\_args\_t**

Structure describing the hash one go operation arguments.

**Data Fields**

uint8_t *	msb	Pointer to the MSB of address in the requester space where buffers can be found, must be 0 until supported.
uint8_t *	ctx	Pointer to the context.
uint8_t *	input	Pointer to the input data to be hashed.
uint8_t *	output	Pointer to the output area where the resulting digest must be written.
uint32_t	input_size	Length in bytes of the input.
uint32_t	output_size	Length in bytes of the output.
<a href="#">hsm_hash_algo_t</a>	algo	Hash algorithm to be used for the operation.
<a href="#">hsm_hash_svc_flags_t</a>	svc_flags	Flags identifying the operation <code>init()</code> <code>update()</code> , <code>final()</code> , or one shot operation.
uint16_t	ctx_size	Size of context buffer in bytes, ignored in case of one shot operation.
uint32_t	exp_output_size	Expected output digest buffer size, returned by FW in case the provided output size is incorrect.
uint16_t	context_size	Expected context size to allocate in bytes, if flag Get context size is set or provided context size is incorrect.

### 3.7.3 Macro definition documentation

#### 3.7.3.1 HSM\_HASH\_FLAG\_ALLOWED

```
#define HSM_HASH_FLAG_ALLOWED
```

```
Value:          (HSM_HASH_FLAG_ONE_SHOT | HSM_HASH_FLAG_INIT \
                | HSM_HASH_FLAG_UPDATE | HSM_HASH_FLAG_FINAL \
                | HSM_HASH_FLAG_GET_CONTEXT)
```

Bitmap indicating the allowed hash service operations.

### 3.7.4 Enumeration type documentation

#### 3.7.4.1 hsm\_hash\_algo\_t

```
enum hsm\_hash\_algo\_t
```

Bitmap indicating the supported hash algorithm.

#### 3.7.4.2 hsm\_hash\_svc\_flags\_t

```
enum hsm\_hash\_svc\_flags\_t
```

Bit field indicating the hash service operations.

### 3.7.5 Function documentation

#### 3.7.5.1 hsm\_do\_hash()

```
hsm\_err\_t hsm_do_hash (
hsm\_hdl\_t session_hdl,
op\_hash\_one\_go\_args\_t * args)
```

Secondary API to digest a message.

This API performs hash.

#### Parameters

<i>session_hdl</i>	Handle identifying the current session.
<i>args</i>	Pointer to the structure containing the function arguments.

#### Returns

Error code

#### 3.7.5.2 hsm\_hash\_one\_go()

```
hsm\_err\_t hsm_hash_one_go (
hsm\_hdl\_t hash_hdl,
op\_hash\_one\_go\_args\_t * args)
```



Perform the hash operation on a given input.

Users can call this function only after opening a hash service flow.

**Parameters**

<i>hash_hdl</i>	Handle identifying the hash service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.8 Data storage**

**Data Structures**

- struct [open\\_svc\\_data\\_storage\\_args\\_t](#)
- struct [op\\_data\\_storage\\_args\\_t](#)
- struct [op\\_enc\\_data\\_storage\\_args\\_t](#)
- struct [op\\_data\\_storage\\_delete\\_args\\_t](#)

**Macros**

- #define HSM\_OP\_DATA\_STORAGE\_FLAGS\_EL2GO (([hsm\\_op\\_data\\_storage\\_flags\\_t](#)) (1u << 0))
- #define HSM\_OP\_DATA\_STORAGE\_FLAGS\_DEFAULT (([hsm\\_op\\_data\\_storage\\_flags\\_t](#)) (0u << 0))

*Store data.*

- #define HSM\_OP\_DATA\_STORAGE\_FLAGS\_STORE (([hsm\\_op\\_data\\_storage\\_flags\\_t](#)) (1u << 1))

*Retrieve data.*

- #define HSM\_OP\_DATA\_STORAGE\_FLAGS\_RETRIEVE (([hsm\\_op\\_data\\_storage\\_flags\\_t](#)) (0u << 1))
- #define [ENC\\_DATA\\_TLV\\_DEV\\_UUID\\_TAG](#) 0x41u
- #define ENC\_DATA\_TLV\_IV\_TAG 0x45u
- #define ENC\_DATA\_TLV\_ENC\_DATA\_TAG 0x46u
- #define ENC\_DATA\_TLV\_SIGN\_TAG 0x5Eu
- #define [ENC\\_DATA\\_TLV\\_DEV\\_UUID\\_TAG\\_LEN](#) 0x01u
- #define ENC\_DATA\_TLV\_IV\_TAG\_LEN 0x01u
- #define ENC\_DATA\_TLV\_ENC\_DATA\_TAG\_LEN 0x01u
- #define ENC\_DATA\_TLV\_SIGN\_TAG\_LEN 0x01u
- #define HSM\_OP\_ENC\_DATA\_STORAGE\_FLAGS\_RANDOM\_IV (([hsm\\_op\\_enc\\_data\\_storage\\_flags\\_t](#)) (1u << 0))

*Internally generate random IV, if needed for operation.*

- #define HSM\_OP\_ENC\_DATA\_STORAGE\_FLAGS\_READ\_ONCE (([hsm\\_op\\_enc\\_data\\_storage\\_flags\\_t](#)) (1u << 1))
- Read once, and delete data from NVM after retrieve.*

**Typedefs**

- typedef uint8\_t [hsm\\_svc\\_data\\_storage\\_flags\\_t](#)
- typedef uint8\_t [hsm\\_op\\_data\\_storage\\_flags\\_t](#)
- typedef uint16\_t [hsm\\_op\\_enc\\_data\\_storage\\_flags\\_t](#)

**Functions**

- [hsm\\_err\\_t hsm\\_data\\_ops](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [op\\_data\\_storage\\_args\\_t](#) \*args)

- `hsm_err_t hsm_data_delete_ops (hsm_hdl_t key_store_hdl, op_data_storage_delete_args_t *args)`
- [hsm\\_err\\_t hsm\\_enc\\_data\\_ops \(hsm\\_hdl\\_t key\\_store\\_hdl, op\\_enc\\_data\\_storage\\_args\\_t \\*args\)](#)
- [hsm\\_err\\_t hsm\\_open\\_data\\_storage\\_service \(hsm\\_hdl\\_t key\\_store\\_hdl, open\\_svc\\_data\\_storage\\_args\\_t \\*args, hsm\\_hdl\\_t \\*data\\_storage\\_hdl\)](#)
- [hsm\\_err\\_t hsm\\_data\\_storage \(hsm\\_hdl\\_t data\\_storage\\_hdl, op\\_data\\_storage\\_args\\_t \\*args\)](#)
- `hsm_err_t hsm_data_storage_delete (hsm_hdl_t data_storage_hdl, op_data_storage_delete_args_t *args)`
- [hsm\\_err\\_t hsm\\_enc\\_data\\_storage \(hsm\\_hdl\\_t data\\_storage\\_hdl, op\\_enc\\_data\\_storage\\_args\\_t \\*args\)](#)
- `uint8_t decode_enc_data_tlv (op_data_storage_args_t *args)`
- [hsm\\_err\\_t hsm\\_close\\_data\\_storage\\_service \(hsm\\_hdl\\_t data\\_storage\\_hdl\)](#)

### 3.8.1 Detailed description

### 3.8.2 Data structure documentation

#### 3.8.2.1 struct open\_svc\_data\_storage\_args\_t

Structure specifying the data storage open service member arguments.

**Data Fields**

<a href="#">hsm_hdl_t</a>	data_storage_handle	Data storage handle.
<a href="#">hsm_svc_data_storage_flags_t</a>	flags	Bitmap specifying the services properties.
uint8_t	reserved[3]	-

#### 3.8.2.2 struct op\_data\_storage\_args\_t

Structure detailing the data storage operation member arguments.

**Data Fields**

uint8_t *	data	Pointer to the data. In case of store request, it is the input data to store. In case of retrieve, it is the pointer where to load data.
uint32_t	data_size	Length in bytes of the data.
uint32_t	data_id	ID of the data.
<a href="#">hsm_op_data_storage_flags_t</a>	flags	Flags bitmap specifying the operation attributes.
<a href="#">hsm_svc_data_storage_flags_t</a>	svc_flags	Bitmap specifying the services properties.
uint16_t	uuid_len	Device UUID length in bytes. In case of retrieve, if the data retrieved is in the TLV format, which was stored by Encrypted Data Storage API, the TLV format data is decoded to fill the following fields. Memory for storing uuid/iv/ciphertext/payload/signature is allocated by the HSM library. Caller of the function <a href="#">decode_enc_data_tlv()</a> , needs to ensure freeing up memory.
uint8_t *	uuid	Device UUID.
uint16_t	iv_len	IV length in bytes if needed, otherwise <b>0</b> .
uint8_t *	iv	IV buffer, if needed.
uint32_t	ciphertext_len	Encrypted text length in bytes.
uint8_t *	ciphertext	Encrypted text buffer.
uint32_t	payload_len	Payload length in bytes.

Data Fields...continued

uint8_t *	payload	Payload data buffer to verify signature.
uint16_t	signature_len	Signature length in bytes.
uint8_t *	signature	Signature buffer.
uint32_t	exp_output_size	Expected output buffer size in bytes, valid in case of HSM_OUT_TOO_SMALL (0x1D) error code.

3.8.2.3 struct op\_enc\_data\_storage\_args\_t

Data Fields

uint32_t	data_id	ID of the data.
uint8_t *	data	Pointer to the data, to be encrypted and signed.
uint32_t	data_size	Length in bytes of the data.
uint32_t	enc_algo	Cipher algorithm to be used for encryption of data.
uint32_t	enc_key_id	Identifier of the key to be used for encryption.
uint32_t	sign_algo	Signature algorithm to be used for signing the data.
uint32_t	sign_key_id	Identifier of the key to be used for signing.
uint8_t *	iv	Pointer to the IV buffer.
uint16_t	iv_size	IV size in bytes.
<a href="#">hsm_op_enc_data_storage_flags_t</a>	flags	Bitmap specifying the operation attributes.
<a href="#">hsm_svc_data_storage_flags_t</a>	svc_flags	Bitmap specifying the service attributes.
uint16_t	lifecycle	Bitmask of device lifecycle, in which the data can be retrieved.
uint32_t	out_data_size	Size (bytes) of the signed TLV stored, received with API resp.

3.8.2.4 struct op\_data\_storage\_delete\_args\_t

Structure detailing the data storage delete operation member arguments.

Data Fields

<a href="#">hsm_svc_data_storage_flags_t</a>	svc_flags	bitmap specifying the services properties.
uint32_t	data_id	ID of the data.

3.8.3 Macro definition documentation

3.8.3.1 ENC\_DATA\_TLV\_DEV\_UUID\_TAG

```
#define ENC_DATA_TLV_DEV_UUID_TAG 0x41u
```

Encrypted Data TLV Tags.

3.8.3.2 ENC\_DATA\_TLV\_DEV\_UUID\_TAG\_LEN

```
#define ENC_DATA_TLV_DEV_UUID_TAG_LEN 0x01u
```

Encrypted Data TLV Tags lengths.

### 3.8.4 Typedef documentation

#### 3.8.4.1 hsm\_svc\_data\_storage\_flags\_t

```
typedef uint8_t hsm_svc_data_storage_flags_t
```

Bitmap specifying the data storage open service supported properties.

#### 3.8.4.2 hsm\_op\_data\_storage\_flags\_t

```
typedef uint8_t hsm_op_data_storage_flags_t
```

Bitmap specifying the data storage operation supported attributes.

#### 3.8.4.3 hsm\_op\_enc\_data\_storage\_flags\_t

```
typedef uint16_t hsm_op_enc_data_storage_flags_t
```

Bitmap specifying the encrypted data storage operation supported attributes.

### 3.8.5 Function Documentation

#### 3.8.5.1 hsm\_data\_ops()

```
hsm_err_t hsm_data_ops (
hsm_hdl_t key_store_hdl,
op_data_storage_args_t * args)
```

Secondary API to store and retrieve data from the Linux filesystem managed by EdgeLock Enclave Firmware.

This API does the following:

- Open a data storage service flow.
- Based on the flag for operation attribute: Store or Retrieve
  - Store the data.
  - Retrieve the data, from the non-volatile storage.
- Post performing the operation, and terminate the previously opened data-storage service flow.

Users can call this function only after opening a key-store.

#### Parameters

<i>key_store_hdl</i>	Handle identifying the current key-store.
<i>args</i>	Pointer to the structure containing the function arguments.

#### Returns

Error code

#### 3.8.5.2 hsm\_data\_delete\_ops()

```
hsm_err_t hsm_data_delete_ops (
hsm_hdl_t key_store_hdl,
```

```
op_data_storage_delete_args_t *args)
```

Secondary API to delete data from the Linux filesystem managed by EdgeLock Enclave Firmware.

This API does the following:

- Open a data storage service flow.
- Delete the data identified by input Data ID, and from the non-volatile storage.
- Post performing the operation, and terminate the previously opened data-storage service flow.

Users can call this function only after opening a key-store.

**Parameters**

<i>key_store_hdl</i>	Handle identifying the current key-store.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.8.5.3 hsm\_enc\_data\_ops()**

```
hsm_err_t hsm_enc_data_ops (
hsm_hdl_t key_store_hdl,
op_enc_data_storage_args_t * args)
```

Secondary API to store the encrypted and signed data in NVM.

This API does the following:

- Open a data storage service Flow.
- Store the encrypted and signed data in NVM. The stored data can be retrieved through Data Storage API.
- Post performing the operation, terminate the previously opened data-storage service flow.

Users can call this function only after having opened a key-store.

**Parameters**

<i>key_store_hdl</i>	Handle identifying the current key-store.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.8.5.4 hsm\_open\_data\_storage\_service()**

```
hsm_err_t hsm_open_data_storage_service(
hsm_hdl_t key_store_hdl,
open_svc_data_storage_args_t * args,
hsm_hdl_t * data_storage_hdl)
```

Open a data storage service flow.

Users must open this service flow to store/retrieve generic data in/from the HSM.

**Parameters**

<i>key_store_hdl</i>	Handle identifying the key store service flow.
<i>args</i>	Pointer to the structure containing the function arguments.
<i>data_storage_hdl</i>	Pointer to where the data storage service flow handle must be written.

**Returns**

Error code.

**3.8.5.5 hsm\_data\_storage()**

```
hsm_err_t hsm_data_storage (
hsm_hdl_t data_storage_hdl,
op_data_storage_args_t * args)
```

Store or retrieve generic data identified by a *data\_id*.

**Parameters**

<i>data_storage_hdl</i>	Handle identifying the data storage service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.8.5.6 hsm\_data\_storage\_delete()**

```
hsm_err_t hsm_data_storage_delete(
hsm_hdl_t data_storage_hdl,
op_data_storage_delete_args_t *args);
```

Delete the data object identified by *data\_id*.

**Parameters**

<i>data_storage_hdl</i>	Handle identifying the data storage service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.8.5.7 hsm\_enc\_data\_storage()**

```
hsm_err_t hsm_enc_data_storage (
hsm_hdl_t data_storage_hdl,
op_enc_data_storage_args_t * args)
```

Store encrypted and signed data in the NVM.

**Parameters**

<i>data_storage_hdl</i>	Handle identifying the data storage service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.8.5.8 decode\_enc\_data\_tlv()**

```
uint8_t decode_enc_data_tlv (op_data_storage_args_t * args)
```

Decode and populate the data storage op args for Encrypted Data TLV fields.

**Parameters**

<i>args</i>	Pointer to the structure containing Retrieved Encrypted Data TLV buffer and to be populated with decoded data from TLV.
-------------	---

**Returns**

Error code **0** for success

**3.8.5.9 hsm\_close\_data\_storage\_service()**

```
hsm_err_t hsm_close_data_storage_service(  
hsm_hdl_t data_storage_hdl)
```

Terminate a previously opened data storage service flow

**Parameters**

<i>data_storage_hdl</i>	Handle identifying the data storage service flow.
-------------------------	---

**Returns**

Error code

**3.9 Authenticated encryption****Functions**

- [hsm\\_err\\_t hsm\\_do\\_auth\\_enc](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [op\\_auth\\_enc\\_args\\_t](#) \*auth\_enc\_args)
- [hsm\\_err\\_t hsm\\_do\\_auth\\_enc\\_new](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [op\\_auth\\_enc\\_new\\_args\\_t](#) \*args)

**3.9.1 Detailed description****3.9.2 Function documentation****3.9.2.1 hsm\_do\_auth\_enc()**

```
hsm_err_t hsm_do_auth_enc (  
hsm_hdl_t key_store_hdl,  
op_auth_enc_args_t * auth_enc_args)
```

Secondary API to perform Authenticated Encryption.

This API does the following:

- Opens Cipher service flow.

- Perform authenticated encryption operation.
- Terminates the previously opened Cipher service flow.

Users can call this function only after opening a key store service flow.

**Note:** *The API is deprecated now.*

**Parameters**

<code>key_store_hdl</code>	Handle identifying the key store service flow.
<code>auth_enc_args</code>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.9.2.2 hsm\_do\_auth\_enc\_new()**

```
hsm_err_t hsm_do_auth_enc_new(
hsm_hdl_t key_store_hdl,
op_auth_enc_new_args_t *args)
```

Secondary API to perform Authenticated Encryption (New).

This API does the following:

- Opens Cipher service flow.
- Perform authenticated encryption operation.
  - One-Shot AEAD operation using an opaque or plaintext key.
  - Streaming AEAD operation using an opaque or plaintext key.
- Terminates the previously opened Cipher service flow.

Users can call this function only after opening a key store service flow.

**Note:** *The API is deprecated now.*

**Parameters**

<code>key_store_hdl</code>	Handle identifying the key store service flow.
<code>args</code>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.10 MAC**

**Data Structures**

- struct [open\\_svc\\_mac\\_args\\_t](#)
- struct `op_mac_args_t`

**Macros**

- #define HSM\_OP\_MAC\_FLAGS\_MAC\_VERIFICATION ((hsm\_op\_mac\_flags\_t)(0u << 0))
- #define HSM\_OP\_MAC\_FLAGS\_MAC\_GENERATION ((hsm\_op\_mac\_flags\_t)(1u << 0))
- #define HSM\_OP\_MAC\_FLAGS\_PLAINTEXT\_KEY ((hsm\_op\_mac\_flags\_t)(1u << 3))
- #define HSM\_OP\_MAC\_FLAGS\_INIT ((hsm\_op\_mac\_flags\_t)(1u << 8))



- #define HSM\_OP\_MAC\_FLAGS\_UPDATE\_DATA ((hsm\_op\_mac\_flags\_t)(1u << 10))
- #define HSM\_OP\_MAC\_FLAGS\_FINALIZE ((hsm\_op\_mac\_flags\_t)(1u << 11))
- #define HSM\_OP\_MAC\_FLAGS\_FINALIZE\_VERIFY ((hsm\_op\_mac\_flags\_t)(1u << 12))
- #define HSM\_OP\_MAC\_FLAGS\_ABORT ((hsm\_op\_mac\_flags\_t)(1u << 13))
- #define HSM\_OP\_MAC\_FLAGS\_GET\_CTX\_SIZE ((hsm\_op\_mac\_flags\_t)(1u << 15))
- #define HSM\_MAC\_VERIFICATION\_STATUS\_FAILURE ((hsm\_mac\_verification\_status\_t)(0x0u))
- #define [HSM\\_OP\\_MAC\\_ONE\\_GO\\_FLAGS\\_MAC\\_VERIFICATION](#) (HSM\_OP\_MAC\_FLAGS\_MAC\_VERIFICATION)
- #define [HSM\\_OP\\_MAC\\_ONE\\_GO\\_FLAGS\\_MAC\\_GENERATION](#) (HSM\_OP\_MAC\_FLAGS\_MAC\_GENERATION)
- #define [HSM\\_MAC\\_VERIFICATION\\_STATUS\\_SUCCESS](#) ((hsm\_mac\_verification\_status\_t) (0x6C1AA1C6u))

**Typedefs**

- typedef uint16\_t hsm\_op\_mac\_flags\_t
- typedef hsm\_op\_mac\_flags\_t [hsm\\_op\\_mac\\_one\\_go\\_flags\\_t](#)
- typedef uint32\_t [hsm\\_mac\\_verification\\_status\\_t](#)
- typedef [hsm\\_permitted\\_algo\\_t](#) hsm\_op\_mac\_algo\_t
- typedef hsm\_op\_mac\_algo\_t hsm\_op\_mac\_one\_go\_algo\_t
- typedef op\_mac\_args\_t op\_mac\_one\_go\_args\_t

**Functions**

- [hsm\\_err\\_t hsm\\_do\\_mac](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, op\_mac\_args\_t \*args)
- [hsm\\_err\\_t hsm\\_open\\_mac\\_service](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [open\\_svc\\_mac\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*mac\_hdl)
- [hsm\\_err\\_t hsm\\_mac\\_one\\_go](#) ([hsm\\_hdl\\_t](#) mac\_hdl, op\_mac\_one\_go\_args\_t \*args, [hsm\\_mac\\_verification\\_status\\_t](#) \*status)
- hsm\_err\_t hsm\_mac ([hsm\\_hdl\\_t](#) mac\_hdl, op\_mac\_args\_t \*args, hsm\_mac\_verification\_status\_t \*status)
- [hsm\\_err\\_t hsm\\_close\\_mac\\_service](#) ([hsm\\_hdl\\_t](#) mac\_hdl)

**3.10.1 Detailed description**

**3.10.2 Data structure documentation**

**3.10.2.1 struct open\_svc\_mac\_args\_t**

Structure describing the MAC open service member arguments.

**Data Fields**

<a href="#">hsm_hdl_t</a>	mac_serv_hdl	Indicates the MAC handle.
---------------------------	--------------	---------------------------

**3.10.2.2 struct op\_mac\_args\_t**

Structure describing the MAC operation member arguments.

**Data Fields**

uint32_t	key_identifier	Identifier of the key to be used for the operation. The flag for plaintext key must not be set.
uint8_t *	key	Pointer to the plaintext key buffer. The flag for plaintext key must be set. Only valid for INIT and ONE SHOT operations.

Data Fields...continued

hsm_op_mac_algo_t	algorithm	Algorithm to be used for the operation.
hsm_op_mac_flags_t	flags	Bitmap specifying the operation attributes.
uint8_t *	payload	Pointer to the payload area. Only valid for UPDATE DATA and ONE SHOT operations.
uint8_t *	mac	Pointer to the MAC area. <ul style="list-style-type: none"> <li>MAC generation: Output MAC value</li> <li>MAC verification: Input MAC value to verify <ul style="list-style-type: none"> <li>Only valid for FINALIZE, FINALIZE VERIFY, and ONE SHOT operations.</li> </ul> </li> </ul>
uint32_t	payload_size	Length in bytes of the payload. Only valid for UPDATE DATA and ONE SHOT operations.
uint16_t	mac_size	Length of the MAC. Only valid for FINALIZE, FINALIZE VERIFY, and ONE SHOT operations.
uint16_t	key_type	Key type. Only valid with PLAINTEXT flag. Only valid with ONE SHOT or INIT operations.
uint16_t	key_size	Key size in bytes. Only valid with PLAINTEXT flag. Only valid with ONE SHOT or INIT operations.
uint8_t *	context	Context buffer. Only valid with PLAINTEXT flag.
uint16_t	context_size	Size in Bytes of context buffer. Only valid with PLAINTEXT flag.
hsm_mac_verification_status_t	verification_status	MAC verification status.
uint16_t	exp_mac_size	Expected MAC size for output, returned by FW if the MAC size provided is less than the expected MAC size calculated from the MAC algorithm. <b>Note:</b> This field will be deprecated soon. exp_output_size to be used instead.
uint16_t	exp_output_size	Expected output buffer size in bytes, valid in case of HSM_OUT_TOO_SMALL (0x1D) error code. In case of streaming operation, expected context size in bytes if operation failed with 0x1E.

3.10.3 Macro definition documentation

3.10.3.1 HSM\_OP\_MAC\_FLAGS\_MAC\_VERIFICATION

```
#define HSM_OP_MAC_FLAGS_MAC_VERIFICATION ((hsm_op_mac_flags_t) (0u << 0))
```

Bit indicating the MAC Verify operation.

3.10.3.2 HSM\_OP\_MAC\_FLAGS\_MAC\_GENERATION

```
#define HSM_OP_MAC_FLAGS_MAC_GENERATION ((hsm_op_mac_flags_t) (1u << 0))
```

Bit indicating the MAC Generate operation.

### 3.10.3.3 HSM\_OP\_MAC\_FLAGS\_PLAINTEXT\_KEY

```
#define HSM_OP_MAC_FLAGS_PLAINTEXT_KEY ((hsm_op_mac_flags_t) (1u << 3))
```

Bit indicating the PLAINTEXT key user input.

### 3.10.3.4 HSM\_OP\_MAC\_FLAGS\_INIT

```
#define HSM_OP_MAC_FLAGS_INIT ((hsm_op_mac_flags_t) (1u << 8))
```

Bit indicating the initialization of a multipart context.

### 3.10.3.5 HSM\_OP\_MAC\_FLAGS\_UPDATE\_DATA

```
#define HSM_OP_MAC_FLAGS_UPDATE_DATA ((hsm_op_mac_flags_t) (1u << 10))
```

Bit indicating the UPDATE DATA to be processed for the multipart operation.

### 3.10.3.6 HSM\_OP\_MAC\_FLAGS\_FINALIZE

```
#define HSM_OP_MAC_FLAGS_FINALIZE ((hsm_op_mac_flags_t) (1u << 11))
```

Bit indicating the FINALIZE multipart operation, for example, MAC Generation.

### 3.10.3.7 HSM\_OP\_MAC\_FLAGS\_FINALIZE\_VERIFY

```
#define HSM_OP_MAC_FLAGS_FINALIZE_VERIFY ((hsm_op_mac_flags_t) (1u << 12))
```

Bit indicating the FINALIZE VERIFY multipart operation, for example, finalize the operation and internal MAC verification.

### 3.10.3.8 HSM\_OP\_MAC\_FLAGS\_ABORT

```
#define HSM_OP_MAC_FLAGS_ABORT ((hsm_op_mac_flags_t) (1u << 13))
```

Bit indicating to ABORT the multipart operation and clean the context.

### 3.10.3.9 HSM\_OP\_MAC\_FLAGS\_GET\_CTX\_SIZE

```
#define HSM_OP_MAC_FLAGS_GET_CTX_SIZE ((hsm_op_mac_flags_t) (1u << 15))
```

Bit indicating to get the context size for multipart operation. Size of the needed allocated context, returned in the output size response field.

### 3.10.3.10 HSM\_MAC\_VERIFICATION\_STATUS\_FAILURE

```
#define HSM_MAC_VERIFICATION_STATUS_FAILURE ((hsm_mac_verification_status_t) (0x0u))
```

Bit indicating the MAC verification failure status.

### 3.10.3.11 HSM\_OP\_MAC\_ONE\_GO\_FLAGS\_MAC\_VERIFICATION

```
#define HSM_OP_MAC_ONE_GO_FLAGS_MAC_VERIFICATION  
(HSM_OP_MAC_FLAGS_MAC_VERIFICATION)
```

Bit indicating MAC one go verification operation.

### 3.10.3.12 HSM\_OP\_MAC\_ONE\_GO\_FLAGS\_MAC\_GENERATION

```
#define HSM_OP_MAC_ONE_GO_FLAGS_MAC_GENERATION (HSM_OP_MAC_FLAGS_MAC_GENERATION)
```

Bit indicating MAC one go generate operation.

### 3.10.3.13 HSM\_MAC\_VERIFICATION\_STATUS\_SUCCESS

```
#define HSM_MAC_VERIFICATION_STATUS_SUCCESS ((hsm\_mac\_verification\_status\_t)  
(0x6C1AA1C6u))
```

Bit indicating MAC verification success status.

## 3.10.4 Typedef documentation

### 3.10.4.1 hsm\_op\_mac\_flags\_t

```
typedef uint16_t hsm_op_mac_flags_t
```

Bitmap describing the MAC operation.

### 3.10.4.2 hsm\_op\_mac\_one\_go\_flags\_t

```
typedef hsm_op_mac_flags_t hsm\_op\_mac\_one\_go\_flags\_t
```

Bitmap describing the MAC one go operation.

### 3.10.4.3 hsm\_mac\_verification\_status\_t

```
typedef uint32_t hsm\_mac\_verification\_status\_t
```

Bitmap describing the MAC verification status.

### 3.10.4.4 hsm\_op\_mac\_algo\_t

```
typedef hsm\_permitted\_algo\_t hsm_op_mac_algo_t
```

Bitmap describing the MAC operation permitted algorithm.

The following three permitted algos are allowed:

- PERMITTED\_ALGO\_HMAC\_SHA256 = 0x03800009
- PERMITTED\_ALGO\_HMAC\_SHA384 = 0x0380000A
- PERMITTED\_ALGO\_CMAC = 0x03C00200

### 3.10.4.5 hsm\_op\_mac\_one\_go\_algo\_t

```
typedef hsm_op_mac_algo_t hsm_op_mac_one_go_algo_t
```

Bitmap describing the MAC one go operation permitted algorithm.

### 3.10.4.6 op\_mac\_one\_go\_args\_t

```
typedef op_mac_args_t op_mac_one_go_args_t
```

Structure describing the MAC one go operation member arguments.

## 3.10.5 Function documentation

### 3.10.5.1 hsm\_do\_mac()

```
hsm_err_t hsm_do_mac (
hsm_hdl_t key_store_hdl,
op_mac_args_t *args)
```

Secondary API to perform MAC operation.

This API does the following:

- Open an MAC Service Flow.
- Perform MAC operation.
- Terminate a previously opened MAC service flow.

Users can call this function only after opening a key store service flow.

#### Parameters

<i>key_store_hdl</i>	Handle identifying the key store service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

#### Returns

Error code

### 3.10.5.2 hsm\_open\_mac\_service()

```
hsm_err_t hsm_open_mac_service (
hsm_hdl_t key_store_hdl,
open_svc_mac_args_t * args,
hsm_hdl_t * mac_hdl)
```

Open a MAC service flow.

Users can call this function only after opening a key store service flow.

Users must open this service to perform MAC operation.

#### Parameters

<i>key_store_hdl</i>	Handle identifying the key store service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

## Parameters...continued

<code>mac_hdl</code>	Pointer to where the MAC service flow handle must be written.
----------------------	---

## Returns

Error code

3.10.5.3 `hsm_mac_one_go()`

```
hsm_err_t hsm_mac_one_go (
hsm_hdl_t mac_hdl,
op_mac_args_t * args,
hsm_mac_verification_status_t * status)
```

Perform MAC operation.

Users can call this function only after opening a MAC service flow.

**Note:** *This API will be deprecated soon.*

## Parameters

<code>mac_hdl</code>	Handle identifying the MAC service flow.
<code>args</code>	Pointer to the structure containing the function arguments.
<code>status</code>	Pointer for storing the verification status.

## Returns

Error code

3.10.5.4 `hsm_mac()`

```
hsm_err_t hsm_mac (
hsm_hdl_t mac_hdl,
op_mac_args_t *args,
hsm_mac_verification_status_t *status)
```

Perform MAC operation.

- One-Shot MAC generation or verification operation using opaque or plaintext key.
- Streaming MAC generation or verification operation using opaque or plaintext key.

Users can call this function only after opening a MAC service flow.

**Note:** *This API will be deprecated soon.*

## Parameters

<code>mac_hdl</code>	Handle identifying the MAC service flow.
<code>args</code>	Pointer to the structure containing the function arguments.
<code>status</code>	Pointer for storing the verification status.

## Returns

Error code

### 3.10.5.5 hsm\_close\_mac\_service()

```
hsm_err_t hsm_close_mac_service (hsm_hdl_t mac_hdl)
```

Terminate a previously opened MAC service flow.

#### Parameters

<i>mac_hdl</i>	Pointer to handle identifying the MAC service flow to be closed.
----------------	--

#### Returns

Error code

## 3.11 Dump firmware log

### Data Structures

- struct [op\\_debug\\_dump\\_args\\_t](#)

### Functions

- [hsm\\_err\\_t dump\\_firmware\\_log](#) ([hsm\\_hdl\\_t](#) session\_hdl)

#### 3.11.1 Detailed description

#### 3.11.2 Data structure documentation

##### 3.11.2.1 struct op\_debug\_dump\_args\_t

Structure detailing the debug dump operation member arguments.

#### Data Fields

bool	is_dump_pending	-
uint32_t	dump_buf_len	-
uint32_t	dump_buf[MAC_BUFF_LEN]	-

#### 3.11.3 Function documentation

##### 3.11.3.1 dump\_firmware\_log()

```
hsm_err_t dump_firmware_log (hsm_hdl_t session_hdl)
```

This command is designed to dump the firmware logs.

#### Parameters

<i>session_hdl</i>	Handle identifying the session handle.
--------------------	--

#### Returns

Error code

### 3.12 Dev attest

#### Data Structures

- struct [op\\_dev\\_attest\\_args\\_t](#)

#### Macros

- #define [DEV\\_ATTEST\\_NOUNCE\\_SIZE\\_V1](#) (4)
- #define [DEV\\_ATTEST\\_NOUNCE\\_SIZE\\_V2](#) (16)

#### Functions

- [hsm\\_err\\_t hsm\\_dev\\_attest](#) ([hsm\\_hdl\\_t](#) sess\_hdl, [op\\_dev\\_attest\\_args\\_t](#) \*args)

#### 3.12.1 Detailed description

#### 3.12.2 Data structure documentation

##### 3.12.2.1 struct op\_dev\_attest\_args\_t

Structure describing the device attestation operation member arguments. Memory for storing uid/sha\_rom\_patch/sha\_fw/signature is allocated by the HSM library. Caller of the function [hsm\\_dev\\_attest\(\)](#) needs to ensure freeing up memory.

#### Data Fields

uint16_t	soc_id	SoC ID.
uint16_t	soc_rev	SoC Revision.
uint16_t	lmda_val	Lmda Lifecycle value.
uint8_t	ssm_state	Security Subsystem State Machine state.
uint8_t	uid_sz	Buffer size in bytes for Chip Unique Identifier.
uint8_t *	uid	Pointer to the Chip Unique Identifier buffer.
uint16_t	rom_patch_sha_sz	Buffer size in bytes for SHA256 of Sentinel ROM patch fuses.
uint16_t	sha_fw_sz	Buffer size in bytes for the first 256 bits of installed FW SHA.
uint8_t *	sha_rom_patch	Pointer to the buffer containing SHA256 of Sentinel ROM patch fuses.
uint8_t *	sha_fw	Pointer to the buffer containing first 256 bits of installed FW SHA.
uint16_t	nounce_sz	Buffer size in bytes for request nounce value.
uint8_t *	nounce	Pointer to the input/request nounce value buffer.
uint16_t	rsp_nounce_sz	Size in bytes for FW nounce buffer, returned with FW resp.
uint8_t *	rsp_nounce	Pointer to the FW nounce buffer, returned with FW resp.
uint16_t	oem_srkh_sz	Buffer size in bytes for OEM SRKH (version 2).
uint8_t *	oem_srkh	Pointer to the buffer of OEM SRKH (version 2).
uint8_t	imem_state	IMEM state (version 2).
uint8_t	csal_state	CSAL state (version 2).
uint8_t	trng_state	TRNG state (version 2).
uint16_t	info_buf_sz	Size in bytes for info buffer.
uint8_t *	info_buf	Pointer to the info buffer, for verification of the signature.



Data Fields...continued

uint16_t	sign_sz	Buffer size in bytes for signature.
uint8_t *	signature	Pointer to the signature buffer.

3.12.3 Macro definition documentation

3.12.3.1 DEV\_ATTEST\_NOUNCE\_SIZE\_V1

```
#define DEV_ATTEST_NOUNCE_SIZE_V1 (4)
```

Device Attestation Nounce sizes.

3.12.4 Function documentation

3.12.4.1 hsm\_dev\_attest()

```
hsm_err_t hsm_dev_attest (
hsm_hdl_t sess_hdl,
op_dev_attest_args_t * args)
```

Perform device attestation operation.

Users can call this function only after opening the session.

Parameters

sess_hdl	Handle identifying the active session.
args	Pointer to the structure containing the function arguments.

Returns

Error code

3.13 Dev Info

Data Structures

- struct [op\\_dev\\_getinfo\\_args\\_t](#)

Enumerations

- enum [hsm\\_lmda\\_val\\_t](#) {
  - HSM\_LMDA\_OEM\_OPEN = 0x10,
  - HSM\_LMDA\_OEM\_CLOSED = 0x40,
  - HSM\_LMDA\_OEM\_LOCKED = 0x200 }

Functions

- [hsm\\_err\\_t hsm\\_dev\\_getinfo](#) ([hsm\\_hdl\\_t](#) sess\_hdl, [op\\_dev\\_getinfo\\_args\\_t](#) \*args)
- [hsm\\_key\\_lifecycle\\_t hsm\\_get\\_lc\\_from\\_lmda](#) ([hsm\\_lmda\\_val\\_t](#) lmda\_val)

3.13.1 Detailed description

3.13.2 Data structure documentation

3.13.2.1 struct op\_dev\_getinfo\_args\_t

Structure detailing the device getinfo operation member arguments. Memory for storing uid/sha\_rom\_patch/sha\_fw/signature is allocated by the HSM library. Caller of the function [hsm\\_dev\\_getinfo\(\)](#) needs to ensure freeing up memory.

Data Fields

uint16_t	soc_id	SoC ID.
uint16_t	soc_rev	SoC revision number.
uint16_t	lmda_val	Indicates the lmda lifecycle value.
uint8_t	ssm_state	Security subsystem state machine.
uint8_t	uid_sz	Chip unique identifier size.
uint8_t *	uid	Pointer to the chip unique identifier.
uint16_t	rom_patch_sha_sz	Indicates the size of SHA256 of sentinel ROM patch fuses.
uint16_t	sha_fw_sz	Indicates the size of first 256 bits of installed FW SHA.
uint8_t *	sha_rom_patch	Pointer to the SHA256 of sentinel ROM patch fuses digest.
uint8_t *	sha_fw	Pointer to the first 256 bits of installed FW SHA digest.
uint16_t	oem_srkh_sz	Indicates the size of FW OEM SRKH.
uint8_t *	oem_srkh	Pointer to the FW OEM SRKH.
uint8_t	imem_state	Indicates the IMEM state.
uint8_t	csal_state	Crypto Lib random context initialization state.
uint8_t	trng_state	Indicates TRNG state.

3.13.2.2 hsm\_lmda\_val\_t

```
hsm_lmda_val_t enum hsm_lmda_val_t
```

LMDA values.

Enumerator

HSM_LMDA_OEM_OPEN	LMDA value for OEM Open state	LMDA value for OEM Closed state.
HSM_LMDA_OEM_CLOSED	LMDA value for OEM Locked state.	

3.13.3 Function documentation

3.13.3.1 hsm\_dev\_getinfo()

```
hsm\_err\_t hsm_dev_getinfo (
hsm\_hdl\_t sess_hdl,
op\_dev\_getinfo\_args\_t * args)
```

Perform the device attestation operation.

Users can call this function only after opening the session.

**Parameters**

<i>sess_hdl</i>	Handle identifying the active session.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.13.3.2 hsm\_get\_lc\_from\_lmda()**

```
hsm_key_lifecycle_t hsm_get_lc_from_lmda (hsm_lmda_val_t lmda_val)
```

Returns the lifecycle value corresponding to the given LMDA value.

**Parameters**

<i>lmda_val</i>	LMDA value.
-----------------	-------------

**Returns**

LC Lifecycle value

**3.14 Write Fuse**

**Data Structures**

- struct op\_dev\_write\_fuse\_args\_t

**Functions**

- hsm\_err\_t hsm\_dev\_write\_fuse (hsm\_hdl\_t sess\_hdl, op\_dev\_write\_fuse\_args\_t a \*rgs)

**3.14.1 Detailed description**

**3.14.2 Data structure documentation**

**3.14.2.1 struct op\_dev\_write\_fuse\_args\_t**

Structure detailing the device write fuse operation member arguments.

**Data Fields**

uint16_t	processed_idx	Last processed fuse. Value is valid if != 0xffff. In case of failure, it can indicate which fuse triggered the error. In case of success, it provide the last fused word index.
uint16_t	word_pos	Fuse identifier expressed as its position in word in the fuse map.
uint16_t	bit_pos	Fuse identifier expressed as its position in bit in the fuse map.
uint16_t	bit_len	Contains bit length.
uint32_t	payload[ ]	Payload.

### 3.14.3 Function documentation

#### 3.14.3.1 hsm\_dev\_write\_fuse()

```
hsm_err_t hsm_dev_write_fuse (
hsm_hdl_t sess_hdl, op_dev_write_fuse_args_t * args )
```

Perform the write fuse operation.

Users can call this function only after having opened the session.

##### Parameters

<i>sess_hdl</i>	Handle identifying the active session.
<i>args</i>	Pointer to the structure containing the function arguments.

##### Returns

Error code

## 3.15 Generic Crypto: Asymmetric Crypto

### Data Structures

- struct [op\\_gc\\_acrypto\\_args\\_t](#)

### Macros

- #define HSM\_OP\_GC\_ACRYPTO\_FLAGS\_INPUT\_DIGEST ((hsm\_op\_gc\_acrypto\_flags\_t) (0u << 0))
- #define [HSM\\_OP\\_GC\\_ACRYPTO\\_FLAGS\\_INPUT\\_MESSAGE](#) ((hsm\_op\_gc\_acrypto\_flags\_t) (1u << 0))
- #define [HSM\\_GC\\_ACRYPTO\\_VERIFICATION\\_SUCCESS](#) ((hsm\_gc\_acrypto\_verification\_status\_t) (0x5A3CC3A5u))
- #define [HSM\\_GC\\_ACRYPTO\\_VERIFICATION\\_FAILURE](#) ((hsm\_gc\_acrypto\_verification\_status\_t) (0x2B4DD4B2u))

### Typedefs

- typedef uint8\_t [hsm\\_op\\_gc\\_acrypto\\_flags\\_t](#)
- typedef uint32\_t [hsm\\_gc\\_acrypto\\_verification\\_status\\_t](#)

### Enumerations

- enum [hsm\\_op\\_gc\\_acrypto\\_algo\\_t](#) {
  - HSM\_GC\_ACRYPTO\_ALGO\_ECDSA\_SHA224 = ALGO\_ECDSA\_SHA224,
  - HSM\_GC\_ACRYPTO\_ALGO\_ECDSA\_SHA256 = ALGO\_ECDSA\_SHA256,
  - HSM\_GC\_ACRYPTO\_ALGO\_ECDSA\_SHA384 = ALGO\_ECDSA\_SHA384,
  - HSM\_GC\_ACRYPTO\_ALGO\_ECDSA\_SHA512 = ALGO\_ECDSA\_SHA512,
  - HSM\_GC\_ACRYPTO\_ALGO\_RSA\_PKCS1\_V15\_SHA224 = ALGO\_RSA\_PKCS1\_V15\_SHA224,
  - HSM\_GC\_ACRYPTO\_ALGO\_RSA\_PKCS1\_V15\_SHA256 = ALGO\_RSA\_PKCS1\_V15\_SHA256,
  - HSM\_GC\_ACRYPTO\_ALGO\_RSA\_PKCS1\_V15\_SHA384 = ALGO\_RSA\_PKCS1\_V15\_SHA384,
  - HSM\_GC\_ACRYPTO\_ALGO\_RSA\_PKCS1\_V15\_SHA512 = ALGO\_RSA\_PKCS1\_V15\_SHA512,
  - HSM\_GC\_ACRYPTO\_ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA224 = ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA224,
  - HSM\_GC\_ACRYPTO\_ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA256 = ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA256,
  - HSM\_GC\_ACRYPTO\_ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA384 = ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA384,
  - HSM\_GC\_ACRYPTO\_ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA512 = ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA512,

```
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_PSS_MGF1_SHA512 =
ALGO_RSA_PKCS1_PSS_MGF1_SHA512,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_V15_CRYPT = ALGO_RSA_PKCS1_V15_CRYPT,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_OAEP_SHA1 = ALGO_RSA_PKCS1_OAEP_SHA1,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_OAEP_SHA224 = ALGO_RSA_PKCS1_OAEP_SHA224,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_OAEP_SHA256 = ALGO_RSA_PKCS1_OAEP_SHA256,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_OAEP_SHA384 = ALGO_RSA_PKCS1_OAEP_SHA384,
HSM_GC_ACRYPTO_ALGO_RSA_PKCS1_OAEP_SHA512 = ALGO_RSA_PKCS1_OAEP_SHA512 }
```

- enum [hsm\\_gc\\_acrypto\\_op\\_mode\\_t](#) {
  - HSM\_GC\_ACRYPTO\_OP\_MODE\_ENCRYPT = 0x01,
  - HSM\_GC\_ACRYPTO\_OP\_MODE\_DECRYPT = 0x02,
  - HSM\_GC\_ACRYPTO\_OP\_MODE\_SIGN\_GEN = 0x03,
  - HSM\_GC\_ACRYPTO\_OP\_MODE\_SIGN\_VER = 0x04 }

**Functions**

- [hsm\\_err\\_t hsm\\_gc\\_acrypto](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_gc\\_acrypto\\_args\\_t](#) \*args)

**3.15.1 Detailed description**

**3.15.2 Data structure documentation**

**3.15.2.1 struct op\_gc\_acrypto\_args\_t**

Structure describing the generic asymmetric crypto member arguments.

**Data Fields**

<a href="#">hsm_op_gc_acrypto_algo_t</a>	algorithm	Algorithm to use for the operation.
<a href="#">hsm_gc_acrypto_op_mode_t</a>	op_mode	Indicates the operation mode.
<a href="#">hsm_op_gc_acrypto_flags_t</a>	flags	Indicates operation flags.
<a href="#">hsm_bit_key_sz_t</a>	bit_key_sz	Key size in bits.
uint8_t *	data_buff1	Pointer to the data buffer 1: <ul style="list-style-type: none"> <li>Plaintext in case of encryption/decryption operation.</li> <li>Digest or message in case of signature generation/verification operation.</li> </ul>
uint8_t *	data_buff2	Pointer to the data buffer 2: <ul style="list-style-type: none"> <li>Ciphertext in case of encryption/decryption operation.</li> <li>Signature in case of signature generation/verification operation.</li> </ul>
uint32_t	data_buff1_size	Size in bytes of data buffer 1.
uint32_t	data_buff2_size	Size in bytes of data buffer 2.
uint8_t *	key_buff1	Pointer to the key modulus buffer.
uint8_t *	key_buff2	Pointer the key exponent, either private or public. <ul style="list-style-type: none"> <li>Encryption mode, public exponent</li> <li>Decryption mode, private exponent</li> <li>Signature Generation mode, private exponent</li> <li>Signature Verification mode, public exponent</li> </ul>
uint16_t	key_buff1_size	Size in bytes of the key buffer 1.

Data Fields...continued

uint16_t	key_buff2_size	Size in bytes of the key buffer 2.
uint8_t *	rsa_label	RSA label address. Only used for OAEP encryption/decryption operation mode and optional.
uint16_t	rsa_label_size	RSA label size in bytes. Only used for OAEP encryption/decryption operation mode.
uint16_t	rsa_salt_len	RSA salt length in bytes. Only used for PSS signature algorithm scheme.
uint32_t	exp_plaintext_len	Expected plaintext length in bytes, returned by FW in case of DECRYPT operation mode.
<a href="#">hsm_gc_acrypto_verification_status_t</a>	verification_status	Signature verification status.

3.15.3 Macro definition documentation

3.15.3.1 HSM\_OP\_GC\_ACRYPTO\_FLAGS\_INPUT\_DIGEST

```
#define HSM_OP_GC_ACRYPTO_FLAGS_INPUT_DIGEST ((hsm_op_gc_acrypto_flags_t) (0u << 0))
```

Bit indicating the generic asymmetric crypto input message digest operation. Only valid for signature modes.

3.15.3.2 HSM\_OP\_GC\_ACRYPTO\_FLAGS\_INPUT\_MESSAGE

```
#define HSM_OP_GC_ACRYPTO_FLAGS_INPUT_MESSAGE ((hsm_op_gc_acrypto_flags_t) (1u << 0))
```

Bit indicating the generic asymmetric crypto input message operation. Only valid for signature modes.

3.15.3.3 HSM\_GC\_ACRYPTO\_VERIFICATION\_SUCCESS

```
#define HSM_GC_ACRYPTO_VERIFICATION_SUCCESS ((hsm_gc_acrypto_verification_status_t) (0x5A3CC3A5u))
```

Bit indicating the generic asymmetric crypto success verification status.

3.15.3.4 HSM\_GC\_ACRYPTO\_VERIFICATION\_FAILURE

```
#define HSM_GC_ACRYPTO_VERIFICATION_FAILURE ((hsm_gc_acrypto_verification_status_t) (0x2B4DD4B2u))
```

Bit indicating the generic asymmetric crypto failure verification status.

3.15.4 Typedef documentation

3.15.4.1 hsm\_op\_gc\_acrypto\_flags\_t

```
typedef uint8_t hsm_op_gc_acrypto_flags_t
```

Bitmap describing the generic asymmetric crypto supported operation.

### 3.15.4.2 hsm\_gc\_acrypto\_verification\_status\_t

```
typedef uint32_t hsm_gc_acrypto_verification_status_t
```

Bitmap describing the generic asymmetric crypto verification status.

### 3.15.5 Enumeration type documentation

#### 3.15.5.1 hsm\_op\_gc\_acrypto\_algo\_t

```
enum hsm_op_gc_acrypto_algo_t
```

Enum detailing the generic asymmetric crypto supported algorithms.

#### 3.15.5.2 hsm\_gc\_acrypto\_op\_mode\_t

```
enum hsm_gc_acrypto_op_mode_t
```

Enum describing the generic asymmetric crypto supported operating modes.

### 3.15.6 Function documentation

#### 3.15.6.1 hsm\_gc\_acrypto()

```
hsm_err_t hsm_gc_acrypto (
hsm_hdl_t session_hdl,
op_gc_acrypto_args_t * args)
```

This command is designed to perform the following operations:

- Asymmetric crypto
- Encryption/decryption
- Signature generation/verification

#### Parameters

<i>session_hdl</i>	Handle identifying the current session.
<i>args</i>	Pointer to the structure containing the function arguments.

#### Returns

Error code

## 3.16 Generic Crypto Asymmetric Key Generate

### Data Structures

- struct [op\\_gc\\_akey\\_gen\\_args\\_t](#)

### Functions

- [hsm\\_err\\_t hsm\\_gc\\_akey\\_gen](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_gc\\_akey\\_gen\\_args\\_t](#) \*args)

3.16.1 Detailed description

3.16.2 Data structure documentation

3.16.2.1 struct op\_gc\_akey\_gen\_args\_t

Structure detailing the generic crypto asymmetric key generate operation members.

Table 3. Data Fields

uint8_t *	modulus	Pointer to the output buffer of key modulus.
uint8_t *	priv_buff	Pointer to the output buffer of key private exponent.
uint8_t *	pub_buff	Pointer to the input buffer containing key public exponent.
uint16_t	modulus_size	Size in bytes of the modulus buffer.
uint16_t	priv_buff_size	Size in bytes of the private exponent buffer.
uint16_t	pub_buff_size	Size in bytes of the public exponent buffer.
<a href="#">hsm_key_type_t</a>	key_type	Indicates which type of keypair must be generated.
<a href="#">hsm_bit_key_sz_t</a>	bit_key_sz	Size in bits of the keypair to be generated.

3.16.3 Function documentation

3.16.3.1 hsm\_gc\_akey\_gen()

```
hsm_err_t hsm_gc_akey_gen (
hsm_hdl_t session_hdl,
op_gc_akey_gen_args_t * args)
```

This command is designed to perform the following operation:

Generate asymmetric keys, without using FW keystore.

Parameters

session_hdl	Handle identifying the current session.
args	Pointer to the structure containing the function arguments.

Returns

Error code

3.17 Generic Crypto: Cipher

Data Structures

- struct op\_gc\_cipher\_args\_t

Enumerations

- enum hsm\_op\_gc\_cipher\_algo\_t {
 HSM\_GC\_CIPHER\_ALGO\_AES\_ECB\_NOPAD = 0x2,
 HSM\_GC\_CIPHER\_ALGO\_AES\_CBC\_NOPAD = 0x3 }
- enum hsm\_gc\_cipher\_op\_mode\_t {
 HSM\_GC\_CIPHER\_OP\_MODE\_ENCRYPT = 0x41,



```
HSM_GC_CIPHER_OP_MODE_DECRYPT = 0x42 }
```

**Functions**

- `hsm_err_t hsm_gc_cipher (hsm_hdl_t session_hdl, op_gc_cipher_args_t *args)`

**3.17.1 Detailed description**

**3.17.2 Data structure documentation**

**3.17.2.1 struct op\_gc\_cipher\_args\_t**

Structure describing member arguments of generic crypto for cipher ops.

**Data Fields**

<code>hsm_op_gc_cipher_algo_t</code>	<code>algorithm</code>	Algorithm to use for the operation.
<code>hsm_gc_cipher_op_mode_t</code>	<code>op_mode</code>	Indicates the operation mode.
<code>uint16_t</code>	<code>byte_key_sz</code>	Key size in bytes.
<code>uint8_t *</code>	<code>in_data_buff</code>	Pointer to the input data buffer.
<code>uint8_t *</code>	<code>out_data_buff</code>	Pointer to the out data buffer.
<code>uint32_t</code>	<code>in_data_buff_sz</code>	Size in bytes of input data buffer.
<code>uint8_t *</code>	<code>plain_key_buff</code>	Pointer to the data buffer 1.
<code>uint32_t</code>	<code>plain_key_buff_sz</code>	Size in bytes of input data buffer.
<code>uint8_t *</code>	<code>iv_buff</code>	Pointer to the data buffer 1.
<code>uint32_t</code>	<code>iv_buff_sz</code>	Size in bytes of input data buffer.

**3.17.3 Enumeration type documentation**

**3.17.3.1 hsm\_op\_gc\_cipher\_algo\_t**

```
enum hsm_op_gc_cipher_algo_t
```

Enum detailing the generic crypto supported cipher algorithms.

**3.17.3.2 hsm\_gc\_cipher\_op\_mode\_t**

```
enum hsm_gc_cipher_op_mode_t
```

Enum describing the generic cipher crypto supported operating modes.

**3.17.4 Function documentation**

**3.17.4.1 hsm\_gc\_cipher ()**

```
hsm_err_t hsm_gc_cipher (
hsm_hdl_t session_hdl,
op_gc_cipher_args_t * args)
```

This command is designed to perform the following operations:

- Cipher Operations:
  - AES ECB encryption/decryption
  - AES CBC encryption/decryption

**Parameters**

<i>session_hdl</i>	Handle identifying the current session.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.18 Generic Crypto: AEAD**

**Data Structures**

- struct op\_gc\_aead\_args\_t

**Enumerations**

- enum hsm\_op\_gc\_aead\_algo\_t {
  - HSM\_GC\_AEAD\_ALGO\_AES\_GCM = 0x05,
  - HSM\_GC\_AEAD\_ALGO\_AES\_CCM = 0x06,
  - HSM\_GC\_AEAD\_ALGO\_CHACHA20\_POLY1305 = 0x07 }
- enum hsm\_gc\_aead\_op\_mode\_t {
  - HSM\_GC\_AEAD\_OP\_MODE\_ENCRYPT = 0x41,
  - HSM\_GC\_AEAD\_OP\_MODE\_DECRYPT = 0x42 }

**Functions**

- hsm\_err\_t hsm\_gc\_aead (hsm\_hdl\_t session\_hdl, op\_gc\_aead\_args\_t \*args)

**3.18.1 Detailed description**

**3.18.2 Data structure documentation**

**3.18.2.1 struct op\_gc\_aead\_args\_t**

Structure describing the member arguments for generic crypto for AEAD Ops.

**Data Fields**

hsm_op_gc_aead_algo_t	algorithm	Algorithm to use for the operation.
hsm_gc_aead_op_mode_t	op_mode	Indicates the operation mode.
uint8_t *	in_data_buff	Pointer to the input data buffer.
uint8_t *	out_data_buff	Pointer to the out data buffer.
uint32_t	in_data_buff_sz	Size in bytes of input data buffer.
uint8_t *	plain_key_buff	Pointer to the plain-text key buffer.
uint32_t	plain_key_buff_sz	Size in bytes of plain-text key buffer.
uint8_t *	nonce_buff	Pointer to the nonce buffer.

Data Fields...continued

uint32_t	nonce_sz	Size in bytes of the nonce buffer.
uint8_t *	aad_buff	Pointer to the authenticated associated data buffer.
uint32_t	aad_sz	Size in bytes of aad buffer.
uint8_t *	tag_buff	Pointer to the tag buffer.
uint32_t	tag_sz	Size in bytes of input data buffer.

### 3.18.3 Enumeration type documentation

#### 3.18.3.1 hsm\_op\_gc\_aead\_algo\_t

```
enum hsm_op_gc_aead_algo_t
```

Enum detailing the generic aead crypto supported algorithms.

#### 3.18.3.2 hsm\_gc\_aead\_op\_mode\_t

```
enum hsm_gc_aead_op_mode_t
```

Enum describing the generic AEAD crypto supported operating modes.

### 3.18.4 Function documentation

#### 3.18.4.1 hsm\_gc\_aead ()

```
hsm_err_t hsm_gc_aead (
hsm_hdl_t session_hdl,
op_gc_aead_args_t * args)
```

This command is designed to perform the following operations:

- AEAD Cipher generic crypto operations:
  - Encryption/Decryption

**Parameters**

session_hdl	Handle identifying the current session.
args	Pointer to the structure containing the function arguments.

**Returns**

Error code

### 3.19 Get Info

**Data Structures**

- struct [op\\_get\\_info\\_args\\_t](#)

**Functions**

- [hsm\\_err\\_t hsm\\_get\\_info \(hsm\\_hdl\\_t sess\\_hdl, op\\_get\\_info\\_args\\_t \\*args\)](#)

3.19.1 Detailed description

3.19.2 Data structure documentation

3.19.2.1 struct op\_get\_info\_args\_t

Structure describing the get info operation member arguments.

Data Fields

uint32_t	user_sab_id	Stores User identifier (32 bits).
uint8_t *	chip_unique_id	Stores the chip unique identifier.
uint16_t	chip_unq_id_sz	Size of the chip unique identifier in bytes.
uint16_t	chip_monotonic_counter	Stores the chip monotonic counter value (16 bits).
uint16_t	chip_life_cycle	Stores the chip current life cycle bitfield (16 bits).
uint32_t	version	Stores the module version (32 bits).
uint32_t	version_ext	Stores the module extended version (32 bits).
uint8_t	fips_mode	Stores the FIPS mode bitfield (8 bits). Bitmask definition: bit0: FIPS mode of operation: <ul style="list-style-type: none"> <li>• Value 0: part is running in FIPS non-approved mode.</li> <li>• Value 1: part is running in FIPS approved mode.</li> </ul> Bit 1: FIPS certified part: <ul style="list-style-type: none"> <li>• Value 0: part is not FIPS certified.</li> <li>• Value 1: part is FIPS certified.</li> </ul> Bit 2-7: reserved <ul style="list-style-type: none"> <li>• Value 0.</li> </ul>

3.19.3 Function documentation

3.19.3.1 hsm\_get\_info()

```
hsm_err_t hsm_get_info (
hsm_hdl_t sess_hdl,
op_get_info_args_t * args)
```

Perform device attestation operation.

Users can call this function only after opening the session.

Parameters

sess_hdl	Handle identifying the active session.
args	Pointer to the structure containing the function arguments.

Returns

Error code

3.20 Key exchange

Data Structures

- struct [op\\_key\\_exchange\\_args\\_t](#)

### Macros

- #define HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_INPUT\_SIGNED\_CONTENT ((hsm\_op\_key\_exchange\_flags\_t)(0u << 0))
- #define HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_INPUT\_PLAINTEXT\_CONTENT ((hsm\_op\_key\_exchange\_flags\_t)(1u << 0))
- #define HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_RETURN\_KEY\_IDS ((hsm\_op\_key\_exchange\_flags\_t)(1u << 1))
- #define HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_RETURN\_OUTPUT ((hsm\_op\_key\_exchange\_flags\_t)(1u << 2))
- #define [HSM\\_OP\\_KEY\\_EXCHANGE\\_FLAGS\\_SALT\\_ZERO](#) ((hsm\_op\_key\_exchange\_flags\_t)(0u << 0))
- #define [HSM\\_OP\\_KEY\\_EXCHANGE\\_FLAGS\\_SALT\\_PEER\\_PUBKEY\\_HASH](#) ((hsm\_op\_key\_exchange\_flags\_t)(1u << 0))
- #define [HSM\\_OP\\_KEY\\_EXCHANGE\\_FLAGS\\_MONOTONIC](#) ((hsm\_op\_key\_exchange\_flags\_t)(1u << 5))
- #define [HSM\\_OP\\_KEY\\_EXCHANGE\\_FLAGS\\_STRICT\\_OPERATION](#) ((hsm\_op\_key\_exchange\_flags\_t)(1u << 7))

### Typedefs

typedef uint16\_t [hsm\\_op\\_key\\_exchange\\_flags\\_t](#)

### Enumerations

- enum [hsm\\_op\\_key\\_exchange\\_algo\\_t](#) {  
HSM\_KEY\_EXCHANGE\_ECDH\_HKDF\_SHA256 = 0x09020109,  
HSM\_KEY\_EXCHANGE\_ECDH\_HKDF\_SHA384 = 0x0902010A }
- enum [hsm\\_op\\_key\\_derivation\\_algo\\_t](#) {  
HSM\_KEY\_DERIVATION\_HKDF\_SHA256 = 0x08000109,  
HSM\_KEY\_DERIVATION\_HKDF\_SHA384 = 0x0800010A,  
HSM\_KEY\_DERIVATION\_HKDF\_EXTRACT\_SHA256 = 0x08000409,  
HSM\_KEY\_DERIVATION\_HKDF\_EXTRACT\_SHA384 = 0x0800040A,  
HSM\_KEY\_DERIVATION\_HKDF\_EXPAND\_SHA256 = 0x08000509,  
HSM\_KEY\_DERIVATION\_HKDF\_EXPAND\_SHA384 = 0x0800050A }
- enum [hsm\\_op\\_key\\_derivation\\_tls1\\_3\\_algo\\_t](#) {  
HSM\_KEY\_DERIVATION\_TLS1\_3\_EARLY\_SECRET\_SHA256 = 0x8800D009,  
HSM\_KEY\_DERIVATION\_TLS1\_3\_EARLY\_SECRET\_SHA384 = 0x8800D00A,  
HSM\_KEY\_DERIVATION\_TLS1\_3\_HANDSHAKE\_SECRET\_SHA256 = 0x8800D109,  
HSM\_KEY\_DERIVATION\_TLS1\_3\_HANDSHAKE\_SECRET\_SHA384 = 0x8800D10A,  
HSM\_KEY\_DERIVATION\_TLS1\_3\_MASTER\_SECRET\_SHA256 = 0x8800D209,  
HSM\_KEY\_DERIVATION\_TLS1\_3\_MASTER\_SECRET\_SHA384 = 0x8800D20A }
- enum [hsm\\_op\\_key\\_derivation\\_tls1\\_2\\_algo\\_t](#) {  
HSM\_KEY\_DERIVATION\_TLS1\_2\_MASTER\_SECRET\_SHA256 = 0x8800E009,  
HSM\_KEY\_DERIVATION\_TLS1\_2\_MASTER\_SECRET\_SHA384 = 0x8800E00A,  
HSM\_KEY\_DERIVATION\_TLS1\_2\_KEY\_BLOCK\_SHA256 = 0x8800E109,  
HSM\_KEY\_DERIVATION\_TLS1\_2\_KEY\_BLOCK\_SHA384 = 0x8800E10A,  
HSM\_KEY\_DERIVATION\_TLS1\_2\_VERIFY\_DATA\_SHA256 = ALGO\_TLS1\_2\_VERIFY\_DATA\_SHA256,  
HSM\_KEY\_DERIVATION\_TLS1\_2\_VERIFY\_DATA\_SHA384 = ALGO\_TLS1\_2\_VERIFY\_DATA\_SHA384,  
HSM\_KEY\_DERIVATION\_TLS1\_2\_IV\_SHA256 = 0x8800E209,  
HSM\_KEY\_DERIVATION\_TLS1\_2\_IV\_SHA384 = 0x8800E20A }

### Functions

[hsm\\_err\\_t hsm\\_key\\_exchange](#) (hsm\_hdl\_t key\_management\_hdl, op\_key\_exchange\_args\_t \*args)

3.20.1 Detailed description

3.20.2 Data structure documentation

3.20.2.1 struct op\_key\_exchange\_args\_t

Structure describing the key exchange operation member arguments.

Table 4. Data Fields

uint32_t	in_content_sz	Input content buffer size in bytes.
uint8_t *	in_content	Input content buffer.
uint32_t	in_pub_buffer_sz	Input public buffer size in bytes.
uint8_t *	in_pub_buffer	Input public buffer.
uint32_t	user_fixed_info_sz	Input user fixed information size in bytes.
uint8_t *	user_fixed_info	Input user fixed information buffer. Optional, i.e., can be NULL, depending on the key derivation process.
uint32_t	output_sz	Output buffer size in bytes.
uint8_t *	output	Operation output returned as Output buffer. Optional ,i.e., can be NULL, depending on Flags.
uint32_t	out_derived_key_id	Identifier of the derived key, with FW Resp.
uint32_t	out_salt_sz	Salt size in bytes, from FW Resp. It is equal to the hash (in bytes) of hash algorithm used in the key exchange algorithm.
uint32_t	exp_output_sz	Size in bytes of the exported derived key buffer, or Expected output derived key size (bytes), in case of HSM_OUT_TOO_SMALL error code.
hsm_op_key_exchange_flags_t	flags	Bit field indicating the requested operations: <ul style="list-style-type: none"> <li>• Bit 0: Input content type.                             <ul style="list-style-type: none"> <li>– 0: Input signed content</li> <li>– 1: Input unsigned content</li> </ul> </li> <li>• Bit 1: When multiple keys are derived (TLS 1.2), IDs are returned as buffer.</li> <li>• Bit 2: Operation output is returned as buffer (in plain text) and not stored in EdgeLock secure enclave storage.</li> <li>• Bit 3 to 4: Reserved.</li> <li>• Bit 5: Monotonic counter increment (SYNC operation). When used in conjunction with SYNC key group or SYNC key store and storage master, the request is completed only when the monotonic counter has been updated.</li> <li>• Bit 6: Reserved when the modified key store and storage master have been written in the NVM.</li> <li>• Bit 7: SYNC operation. The request is completed only when the new key has been written in NVM.</li> </ul>

3.20.2.2 Field description - Input Content buffer

This API can be used for several operations, by choosing the Input Content buffer accordingly.

The following sections provide the tables having representations and description of required Input Content formats, for each possible operation. The supported operations are as follows:

- Combined key agreement and key derivation operation
- TLS 1.2
  - Master Secret
  - Key Block
  - IV
- TLS 1.3
  - Early Secrets, Handshake Secrets, and Master Secrets
- HMAC-based Key Derivation Function
  - HKDF
  - HKDF Extract
  - HKDF Expand

**3.20.2.2.1 Combined key agreement and key derivation operation**

**Table 5. Key exchange input signed content payload description**

Field	Size (in bits)	Description
TAG	8	Signed content TAG, must be set to <b>0x47</b> .
Version	8	Signed content version, must be set to <b>0x07</b> .
Reserved	16	Reserved bits.
Key store ID	32	Key store ID where to store the derived key. It must be the key store ID related to the key management handle set in the command API.
Key exchange algorithm	32	Algorithm used by the key exchange process.
Derived key group	16	Indicates the derived key group ID. 100 groups are available per key store. It must be a value in the range [0; 99].
Salt flags	16	Bit field indicating the requested salt flags: <b>Bit 0:</b> Salt in step #1 (HKDF-extract) of HMAC based two-step key derivation process. <ul style="list-style-type: none"> <li>• 0: Use zeros salt.</li> <li>• 1: Use peer public key digest as salt.</li> </ul> <b>Bit 1:</b> In case of OEM Master Key generation for Key Import purpose, salt used to derive OEM_IMPORT_WRAP_SK and OEM_IMPORT_CMAC_SK. <ul style="list-style-type: none"> <li>• 0: Zeros string.</li> <li>• 1: Device SRKH.</li> </ul> <b>Bit 2 to 15:</b> Reserved.
Derived key type	16	Derived key type attribute (Symmetric). <b>Reminder:</b> In case of OEM Master Key generation for Key Import purpose, the value must be set to OEM_IMPORT_MK_SK.
Derived key security size bits	16	Derived key security size in bits attribute (Symmetric). <b>Reminder:</b> In case of OEM Master Key generation for Key Import purpose, the value must be set to <b>256</b> .
Derived key lifetime	32	Derived key lifetime attribute.
Derived key usage	32	Derived key usage attribute. <b>Reminder:</b> In case of OEM Master Key generation for Key Import purpose, the value must be set to <b>Derive</b> .
Derived key permitted algorithm	32	Derived key permitted algorithm attribute.

Table 5. Key exchange input signed content payload description...continued

Field	Size (in bits)	Description
		<b>Reminder:</b> In case of OEM Master Key generation for Key Import purpose, the value must be set to <b>HKDF SHA256</b> .
Derived key lifecycle	32	Derived key lifecycle attribute. The current device lifecycle could be used by setting this field to <b>0x0</b> .
Derived key ID	32	Derived key ID attribute. <ul style="list-style-type: none"> <li>• <b>0x0</b> to let EdgeLock secure enclave Firmware choose the key identifier (supported by all Persistence level indicator).</li> <li>• Wanted key identifier of the derived key (only supported by Persistent and Permanent Persistence level indicator).</li> </ul> In both cases, the key identifier value must respect the range defined.
Private key ID	32	Identifier in the EdgeLock secure enclave Firmware key storage of the private key to use with the peer public key during the key agreement process.
Input peer public key digest word #0	32	First 32-bits word (in little endian) of the input peer public key digest buffer. The algorithm used to generate the digest must be <b>SHA256</b> .
...	32	Intermediate 32-bits words (in little endian) of the input peer public key digest buffer. The algorithm used to generate the digest must be <b>SHA256</b> .
Input peer public key digest word #7	32	Last 32-bits word (in little endian) of the input peer public key digest buffer. The algorithm used to generate the digest must be <b>SHA256</b> .
Input user fixed info digest word #0	32	First 32-bits word (in little endian) of the input user fixed info digest buffer. The algorithm used to generate the digest must be <b>SHA256</b> . <b>Note:</b> If the input user fixed info is not used (set to NULL in command API), this digest value is ignored.
...	32	Intermediate 32-bits words (in little endian) of the input user fixed info digest buffer. The algorithm used to generate the digest must be <b>SHA256</b> . <b>Note:</b> If the input user fixed info is not used (set to NULL in command API), this digest value is ignored.
Input user fixed info digest word #7	32	Last 32-bits word (in little endian) of the input user fixed info digest buffer. The algorithm used to generate the digest must be <b>SHA256</b> . <b>Note:</b> If the input user fixed info is not used (set to NULL in command API), this digest value is ignored.

### 3.20.2.2.2 TLS 1.2

Table 6. Key exchange input unsigned content TLS 1.2 Master Secret

Field	Size (in bits)	Description
Version	16	This structure version, only <b>0x1</b> is supported.
Reserved	16	Reserved bits.
Key store ID	32	Key store ID where to store the Master Secret. It must be the key store ID related to the key management handle set in the command API.



Table 6. Key exchange input unsigned content TLS 1.2 Master Secret...continued

Field	Size (in bits)	Description
		This is not used and ignored when Master Secret is exported and not stored in the EdgeLock secure enclave storage.
TLS 1.2 algorithm	32	Algorithm used by the key exchange process, <b>Master Secret</b> values.
Private key ID	32	Identifier in the EdgeLock secure enclave Firmware key storage of the private key to use with the peer public key during the premaster secret generation.
Derived key type	16	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When Master Secret is stored in the EdgeLock secure enclave key storage, it is set to <b>DERIVE</b> by the EdgeLock secure enclave Firmware.
Derived key security size bits	16	Ignored by the EdgeLock secure enclave Firmware as hardcoded to <b>384</b> .
Derived key lifetime	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When Master Secret is stored in EdgeLock secure enclave key storage, it is set to <b>VOLATILE</b> by the EdgeLock secure enclave Firmware.
Derived key usage	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When Master Secret is stored in the EdgeLock secure enclave key storage, it is set to <b>DERIVE</b> by the EdgeLock secure enclave Firmware.
Derived key permitted algorithm	32	Ignored by EdgeLock secure enclave Firmware, any value can be set. When Master Secret is stored in the EdgeLock secure enclave key storage, it is set by the EdgeLock secure enclave Firmware to an internal algorithm value that allows the Master Secret to derive the TLS 1.2 key block and IVs. The hash algorithm is the same as the one set in the <code>TLS 1.2 algorithm</code> field.
Derived key lifecycle	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When Master Secret is stored in the EdgeLock secure enclave key storage, it is set to <b>current device lifecycle</b> by the EdgeLock secure enclave Firmware.
Derived key ID	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set.
Reserved	32	Reserved bits.

Table 7. Key exchange input unsigned content TLS 1.2 Key Block

Field	Size (in bits)	Description
Version	16	This structure version, only <b>0x1</b> is supported.
Reserved	16	Reserved bits.

Table 7. Key exchange input unsigned content TLS 1.2 Key Block...continued

Field	Size (in bits)	Description
Key store ID	32	Key store ID where to store the derived keys. It must be the key store ID related to the key management handle set in the command API. This is not used and ignored when derived keys are exported and not stored in the EdgeLock secure enclave storage.
TLS 1.2 algorithm	32	Algorithm used by the key exchange process, <b>Key Block</b> values.
Private key ID	32	Identifier in the EdgeLock secure enclave Firmware key storage of the Master Secret to use to derive the keys. Could be set to <b>0x0</b> if Master Secret is used as input plaintext buffer.
Derived key type	16	Ignored by the EdgeLock secure enclave Firmware, any value can be set.
Ciphersuite key security size bits	16	The client/server write key security size in bits.
Derived key lifetime	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When keys are stored in the EdgeLock secure enclave key storage, it is set to <b>VOLATILE</b> by the EdgeLock secure enclave Firmware.
Derived key usage	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set.
Ciphersuite algorithm	32	The permitted algorithm assigned to client/server write key that defined the ciphersuite.
Derived key lifecycle	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When keys are stored in the EdgeLock secure enclave key storage, it is set to <b>current device lifecycle</b> by the EdgeLock secure enclave Firmware.
Derived key ID	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set.
Master Secret length	32	Master Secret size (in bytes) if used as input plaintext buffer. Must be set to <b>48</b> in that case. Must be set to <b>0</b> if used as stored secret.
Master Secret buffer	384	(Optional) Master Secret value, in big endian format, if Master Secret length is set.

Table 8. Key exchange input unsigned content TLS 1.2 IV

Field	Size (in bits)	Description
Version	16	This structure version, only <b>0x1</b> is supported.
Reserved	16	Reserved bits.
Key store ID	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set.
TLS 1.2 algorithm	32	Algorithm used by the key exchange process, <b>IV</b> values.

Table 8. Key exchange input unsigned content TLS 1.2 IV...continued

Field	Size (in bits)	Description
Private key ID	32	Identifier in the EdgeLock secure enclave Firmware key storage of the Master Secret to use to derive the IVs. Could be set to <b>0x0</b> if Master Secret is used as input plaintext buffer.
Derived key type	16	Ignored by the EdgeLock secure enclave Firmware, any value can be set
Ciphersuite key security size bits	16	The client/server write key security size in bits.
Derived key lifetime	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set.
Derived key usage	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set.
Ciphersuite algorithm	32	The permitted algorithm assigned to the client/server write key that defined the ciphersuite.
Derived key lifecycle	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set.
Derived key ID	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set.
Master Secret length	32	Master Secret size (in bytes) if used as input plaintext buffer. Must be set to EdgeLock® secure enclave Firmware in that case. Must be set to <b>0</b> if used as stored secret.
Master Secret buffer	384	(Optional) Master Secret value, in big endian format, if Master Secret length is set.

### 3.20.2.2.3 TLS 1.3

Table 9. Key exchange input unsigned content TLS 1.3

Field	Size (in bits)	Description
Version	16	This structure version, only <b>0x1</b> is supported.
Reserved	16	Reserved bits.
Key store ID	32	Key store ID where to store the derived key. It must be the key store ID related to the key management handle set in the command API. This is not used and ignored when derived key is exported and not stored in EdgeLock secure enclave storage.
TLS 1.3 algorithm	32	Algorithm used by the key exchange process.
Private key ID	32	Identifier in the EdgeLock secure enclave Firmware key storage of the private key to use with the peer public key during the key agreement process. Not used and ignored for <b>Early Secret</b> algorithm.
Derived key type	16	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When key is stored in the EdgeLock secure enclave key storage, it is set to <b>DERIVE</b> by the EdgeLock secure enclave Firmware.

Table 9. Key exchange input unsigned content TLS 1.3...continued

Field	Size (in bits)	Description
Derived key security size bits	16	Derived key security size in bits attribute.
Derived key lifetime	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When key is stored in EdgeLock secure enclave key storage, it is set to <b>VOLATILE</b> by the EdgeLock secure enclave Firmware.
Derived key usage	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When key is stored in EdgeLock secure enclave key storage, it is set to <b>DERIVE</b> by the EdgeLock secure enclave Firmware.
Derived key permitted algorithm	32	Derived key permitted algorithm attribute. Must be a "HKDF Expand SHAxxx" value. Not used and ignored if the derived key is exported.
Derived key lifecycle	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When key is stored in EdgeLock secure enclave key storage, it is set to <b>current device lifecycle</b> by the EdgeLock secure enclave Firmware.
Derived key ID	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set
PSK length	32	(Optional) PSK length in <b>bytes</b> . Can be set to <b>0</b> if not used.
PSK buffer	PSK length * 8	(Optional) PSK value if PSK length is set.

### 3.20.2.2.4 HMAC-based Key Derivation function

Table 10. Key exchange input unsigned content HKDF Extract

Field	Size (in bits)	Description
Version	16	This structure version, only <b>0x1</b> is supported.
Reserved	16	Reserved bits.
Key store ID	32	Key store ID where to store the derived key. It must be the key store ID related to the key management handle set in the command API. This is not used and ignored when derived key is exported and not stored in the EdgeLock secure enclave storage.
HKDF Extract algorithm	32	Algorithm used by the key exchange process, <b>HKDF Extract</b> .
Private key ID	32	Identifier in the EdgeLock secure enclave Firmware key storage of the private key to use during the key derivation process. It is used as private key for ECDH operation. The ECDH result is used as IKM for the HKDF Extract operation. Could be set to <b>0x0</b> if IKM is used as the input plaintext buffer.
Derived key type	16	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When key is stored in EdgeLock secure enclave key storage, it is set to <b>DERIVE</b> by the EdgeLock secure enclave Firmware.

Table 10. Key exchange input unsigned content HKDF Extract...continued

Field	Size (in bits)	Description
Derived key security size bits	16	Ignored by the EdgeLock secure enclave Firmware, any value can be set. it is set, by the EdgeLock secure enclave Firmware, to <b>hash algorithm length</b> used by this operation.
Derived key lifetime	32	Derived key lifetime attribute. Not used and ignored if derived key is exported.
Derived key usage	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When key is stored in EdgeLock secure enclave key storage, it is set to <b>DERIVE</b> by the EdgeLock secure enclave Firmware.
Derived key permitted algorithm	32	Ignored by the EdgeLock secure enclave Firmware, any value can be set. When key is stored in EdgeLock secure enclave key storage, it is set to <b>HKDF_Expand</b> (Hash algorithm used in current Extract operation) by the EdgeLock secure enclave Firmware.
Derived key lifecycle	32	Derived key lifecycle attribute. Current device lifecycle could be used by setting this field to <b>0x0</b> . Not used and ignored if the derived key is exported.
Derived key ID	32	Derived key ID attribute: <ul style="list-style-type: none"> <li>• <b>0x0</b> to let the EdgeLock secure enclave Firmware choose the key identifier (supported by all Persistence level indicator).</li> <li>• Wanted key identifier of the derived key (only supported by Persistent and Permanent Persistence level indicator).</li> </ul> In both cases, the key identifier value must respect the range defined. Not used and ignored if derived key is exported.
Salt length	32	Salt length in <b>bytes</b> . It can be set to <b>0x0</b> . In that case a zero's string of hash algorithm (used by this operation) length is used.
Salt buffer	Salt length * 8	Salt value if the Salt length is set.

Table 11. Key exchange input unsigned content HKDF Expand

Field	Size (in bits)	Description
Version	16	This structure version, only <b>0x1</b> is supported.
Reserved	16	Reserved bits.
Key store ID	32	Key store ID where to store the derived key. It must be the key store ID related to the key management handle set in the command API. This is not used and ignored when the derived key is exported and not stored in EdgeLock secure enclave storage.
HKDF Expand algorithm	32	Algorithm used by the key exchange process, <b>HKDF Expand</b> .
PRK ID	32	Identifier in the EdgeLock secure enclave Firmware key storage of the PRK to use during the key derivation process. Could be set to <b>0x0</b> if PRK is used as input plaintext buffer.

Table 11. Key exchange input unsigned content HKDF Expand...continued

Field	Size (in bits)	Description
Derived key type	16	Derived key type attribute (Symmetric). Not used and ignored if the derived key is exported.
Derived key security size bits	16	Derived key security size in bits attribute, (Symmetric).
Derived key lifetime	32	Derived key lifetime attribute. Not used and ignored if derived key is exported.
Derived key usage	32	Derived key usage attribute. Not used and ignored if derived key is exported.
Derived key permitted algorithm	32	Derived key permitted algorithm attribute. Not used and ignored if derived key is exported.
Derived key lifecycle	32	Derived key lifecycle attribute. Current device lifecycle could be used by setting this field to <b>0x0</b> . Not used and ignored if derived key is exported.
Derived key ID	32	Derived key ID attribute: <ul style="list-style-type: none"> <li>• <b>0x0</b> to let EdgeLock secure enclave Firmware choose the key identifier (supported by all Persistence level indicators).</li> <li>• Wanted key identifier of the derived key (only supported by Persistent and Permanent Persistence level indicators).</li> </ul> In both cases, the key identifier value must respect the range defined. Not used and ignored if derived key is exported.
Plaintext PRK length	32	PRK length in bytes. Must be set to <b>0x0</b> if a PRK ID is used.
Plaintext PRK buffer	Plaintext PRK length * 8	Plaintext PRK value if the Plaintext PRK length is set.

Table 12. Key exchange input unsigned content HKDF

Field	Size (in bits)	Description
Version	16	This structure version, only <b>0x1</b> is supported.
Reserved	16	Reserved bits.
Key store ID	32	Key store ID where to store the derived key. It must be the key store ID related to the key management handle set in the command API. This is not used and ignored when derived key is exported and not stored in EdgeLock secure enclave storage.
HKDF algorithm	32	HKDF Algorithm used by the key exchange process.
Private key ID	32	Identifier, in the EdgeLock secure enclave Firmware key storage, of the private key to use during the key derivation process. It is used as private key for ECDH operation. ECDH result is used as IKM for HKDF Extract operation. Could be set to <b>0x0</b> if IKM is used as the input plaintext buffer.
Derived key type	16	Derived key type attribute. Not used and ignored if derived key is exported.
Derived key security size bits	16	Derived key security size in bits attribute.
Derived key lifetime	32	Derived key lifetime attribute.

Table 12. Key exchange input unsigned content HKDF...continued

Field	Size (in bits)	Description
		Not used and ignored if derived key is exported.
Derived key usage	32	Derived key usage attribute. Not used and ignored if derived key is exported.
Derived key permitted algorithm	32	Derived key permitted algorithm attribute. Not used and ignored if derived key is exported.
Derived key lifecycle	32	Derived key lifecycle attribute. Current device lifecycle could be used by setting this field to <b>0x0</b> . Not used and ignored if derived key is exported.
Derived key ID	32	Derived key ID attribute: <ul style="list-style-type: none"> <li>• <b>0x0</b> to let EdgeLock secure enclave Firmware choose the key identifier</li> <li>• Wanted key identifier of the derived key (only supported by Persistent and Permanent Persistence level indicators).</li> </ul> In both cases, the key identifier value must respect the range defined. Not used and ignored if derived key is exported.
Salt length	32	Salt length in <b>bytes</b> . It can be set to 0x0. In that case a zero's string of hash algorithm (used by this operation) length is used.
Salt buffer	Salt length * 8	Salt value if Salt length is set.

### 3.20.3 Macro definition documentation

#### 3.20.3.1 HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_INPUT\_SIGNED\_CONTENT

```
#define HSM_OP_KEY_EXCHANGE_FLAGS_INPUT_SIGNED_CONTENT
((hsm_op_key_exchange_flags_t) (0u << 0))
```

Input signed content.

#### 3.20.3.2 HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_INPUT\_PLAINTEXT\_CONTENT

```
#define HSM_OP_KEY_EXCHANGE_FLAGS_INPUT_PLAINTEXT_CONTENT
((hsm_op_key_exchange_flags_t) (1u << 0))
```

Input plaintext content.

#### 3.20.3.3 HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_RETURN\_KEY\_IDS

```
#define HSM_OP_KEY_EXCHANGE_FLAGS_RETURN_KEY_IDS ((hsm_op_key_exchange_flags_t)
(1u << 1))
```

Return the multiple derived key IDs as output buffer. Flag only available for TLS 1.2 Key Block operation.

### 3.20.3.4 HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_RETURN\_OUTPUT

```
#define HSM_OP_KEY_EXCHANGE_FLAGS_RETURN_OUTPUT ((hsm_op_key_exchange_flags_t) (1u << 2))
```

Return the operation's output as buffer (in plaintext).

### 3.20.3.5 HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_SALT\_ZERO

```
#define HSM_OP_KEY_EXCHANGE_FLAGS_SALT_ZERO ((hsm_op_key_exchange_flags_t) (0u << 0))
```

Use zeros salt.

### 3.20.3.6 HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_SALT\_PEER\_PUBKEY\_HASH

```
#define HSM_OP_KEY_EXCHANGE_FLAGS_SALT_PEER_PUBKEY_HASH ((hsm_op_key_exchange_flags_t) (1u << 0))
```

Use peer public key hash salt.

### 3.20.3.7 HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_MONOTONIC

```
#define HSM_OP_KEY_EXCHANGE_FLAGS_MONOTONIC ((hsm_op_key_exchange_flags_t) (1u << 5))
```

When used in conjunction with the STRICT flag, the request is completed only when the monotonic counter has been updated.

### 3.20.3.8 HSM\_OP\_KEY\_EXCHANGE\_FLAGS\_STRICT\_OPERATION

```
#define HSM_OP_KEY_EXCHANGE_FLAGS_STRICT_OPERATION ((hsm_op_key_exchange_flags_t) (1u << 7))
```

The request is completed only when the new key has been written in the NVM. This is applicable for the persistent key only.

**Note:** In the latest ELE FW API guide, "STRICT" has been replaced with "SYNC".

## 3.20.4 Typedef documentation

### 3.20.4.1 hsm\_op\_key\_exchange\_flags\_t

```
typedef uint16_t hsm_op_key_exchange_flags_t
```

Bitmap specifying the key exchange operation properties.



### 3.20.5 Enumeration type documentation

#### 3.20.5.1 hsm\_op\_key\_exchange\_algo\_t

```
enum hsm_op_key_exchange_algo_t
```

Enum describing Key Exchange algorithms supported.

**Table 13. Enumerators**

HSM_KEY_EXCHANGE_ECDH_HKDF_SHA256	ECDH HKDF SHA256
HSM_KEY_EXCHANGE_ECDH_HKDF_SHA384	ECDH HKDF SHA384

#### 3.20.5.2 hsm\_op\_key\_derivation\_algo\_t

```
enum hsm_op_key_derivation_algo_t
```

Enum describing the Key Derivation algorithms supported.

**Table 14. Enumerators**

HSM_KEY_DERIVATION_HKDF_SHA256	HKDF SHA256 (HMAC two-step)
HSM_KEY_DERIVATION_HKDF_SHA384	HKDF SHA384 (HMAC two-step)
HSM_KEY_DERIVATION_HKDF_EXTRACT_SHA256	HKDF Extract SHA256
HSM_KEY_DERIVATION_HKDF_EXTRACT_SHA384	HKDF Extract SHA384
HSM_KEY_DERIVATION_HKDF_EXPAND_SHA256	HKDF Expand SHA256
HSM_KEY_DERIVATION_HKDF_EXPAND_SHA384	HKDF Expand SHA384

#### 3.20.5.3 hsm\_op\_key\_derivation\_tls1\_3\_algo\_t

```
enum hsm_op_key_derivation_tls1_3_algo_t
```

Enum describing the TLS 1.3 Key Derivation algorithms supported.

**Table 15. Enumerators**

HSM_KEY_DERIVATION_TLS1_3_EARLY_SECRET_SHA256	TLS 1.3 Early Secret SHA256
HSM_KEY_DERIVATION_TLS1_3_EARLY_SECRET_SHA384	TLS 1.3 Early Secret SHA384
HSM_KEY_DERIVATION_TLS1_3_HANDSHAKE_SECRET_SHA256	TLS 1.3 Handshake Secret SHA256
HSM_KEY_DERIVATION_TLS1_3_HANDSHAKE_SECRET_SHA384	TLS 1.3 Handshake Secret SHA384
HSM_KEY_DERIVATION_TLS1_3_MASTER_SECRET_SHA256	TLS 1.3 Master Secret SHA256
HSM_KEY_DERIVATION_TLS1_3_MASTER_SECRET_SHA384	TLS 1.3 Master Secret SHA384

#### 3.20.5.4 hsm\_op\_key\_derivation\_tls1\_2\_algo\_t

```
enum hsm_op_key_derivation_tls1_2_algo_t
```

Enum describing TLS 1.2 Key Derivation algorithms supported.

**Table 16. Enumerators**

HSM_KEY_DERIVATION_TLS1_2_MASTER_SECRET_SHA256	TLS 1.2 Master Secret SHA256
HSM_KEY_DERIVATION_TLS1_2_MASTER_SECRET_SHA384	TLS 1.2 Master Secret SHA384
HSM_KEY_DERIVATION_TLS1_2_KEY_BLOCK_SHA256	TLS 1.2 Key Block SHA256
HSM_KEY_DERIVATION_TLS1_2_KEY_BLOCK_SHA384	TLS 1.2 Key Block SHA384
HSM_KEY_DERIVATION_TLS1_2_VERIFY_DATA_SHA256	TLS 1.2 VERIFY DATA SHA256
HSM_KEY_DERIVATION_TLS1_2_VERIFY_DATA_SHA384	TLS 1.2 VERIFY DATA SHA384
HSM_KEY_DERIVATION_TLS1_2_IV_SHA256	TLS 1.2 IV SHA256
HSM_KEY_DERIVATION_TLS1_2_IV_SHA384	TLS 1.2 IV SHA384

### 3.20.6 Function documentation

#### 3.20.6.1 hsm\_key\_exchange

```
hsm_err_t hsm_key_exchange (
hsm_hdl_t key_management_hdl,
op_key_exchange_args_t * args)
```

This command is designed to compute secret keys through a key exchange protocol and the use of a key derivation function.

This API supports the following use cases:

- Combined key agreement and key derivation operation
  - This option is used to perform combined key agreement and key derivation op.
  - Only symmetric keys can be created with this operation.
- TLS 1.2
 

This option is used to derive TLS 1.2 secrets and IVs:

  - Master Secret
  - Client/Server write MAC keys
  - Client/Server write keys
  - Client/Server IVs
- TLS 1.3
 

This option is used to derive:

  - Early Secrets
  - Handshake Secrets
  - Master Secrets
- HMAC-based Key Derivation Function
 

This option is used to derive key using HKDF algorithm. It can be either the entire process or one specific step.

  1. Extract
  2. Expand

Users can call this function only after having opened a key management service flow.

**Table 17. Parameters**

<i>key_management_hdl</i>	Handle identifying the key store management service flow.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.21 Public key recovery**

Public Key Recovery is also known as Public Key Exportation, in PSA compliant APIs. The naming here has been kept unchanged, for backward compatibility and Non-PSA compliant APIs.

**Data Structures**

- struct [op\\_pub\\_key\\_recovery\\_args\\_t](#)

**Functions**

- [hsm\\_err\\_t hsm\\_pub\\_key\\_recovery](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl, [op\\_pub\\_key\\_recovery\\_args\\_t](#) \*args)

**3.21.1 Detailed description**

Public Key Recovery is now known as Public Key Exportation, in PSA compliant APIs. The naming here has been kept unchanged, for backward compatibility and Non-PSA compliant APIs.

**3.21.2 Data structure documentation**

**3.21.2.1 struct op\_pub\_key\_recovery\_args\_t**

Structure detailing the public key recovery operation member arguments.

**Data Fields**

uint32_t	key_identifier	Pointer to the identifier of the key to be used for the operation.
uint8_t *	out_key	Pointer to the output area where the generated public key must be written.
uint16_t	out_key_size	Length in bytes of the output key.
uint16_t	exp_out_key_size	Expected output key buffer size, valid in case of HSM_OUT_TOO_SMALL (0x1D) resp code.

**3.21.3 Function documentation**

**3.21.3.1 hsm\_pub\_key\_recovery()**

```
hsm\_err\_t hsm_pub_key_recovery (
hsm\_hdl\_t key_store_hdl,
op\_pub\_key\_recovery\_args\_t * args)
```

Recover Public key from private key present in key store.

Users can call this function only after opening a key store.

**Parameters**

<i>key_store_hdl</i>	Handle identifying the current key store.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code

### 3.22 Key store

User must open a key store service flow to perform the following operations.

#### Data Structures

- struct [open\\_svc\\_key\\_store\\_args\\_t](#)
- struct [op\\_key\\_store\\_reprov\\_en\\_args\\_t](#)

#### Macros

- #define HSM\_SVC\_KEY\_STORE\_FLAGS\_LOAD (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(0u << 0))  
*It must be specified to load a previously created key store.*
- #define HSM\_SVC\_KEY\_STORE\_FLAGS\_CREATE (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(1u << 2))
- #define HSM\_SVC\_KEY\_STORE\_FLAGS\_SHARED (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(1u << 2))
- #define HSM\_SVC\_KEY\_STORE\_FLAGS\_SET\_MAC\_LEN (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(1u << 3))
- #define HSM\_SVC\_KEY\_STORE\_FLAGS\_MONOTONIC (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(1u << 5))
- #define HSM\_SVC\_KEY\_STORE\_FLAGS\_STRICT\_OPERATION (([hsm\\_svc\\_key\\_store\\_flags\\_t](#))(1u << 7))

#### Typedefs

- typedef uint8\_t [hsm\\_svc\\_key\\_store\\_flags\\_t](#)

#### Functions

- [hsm\\_err\\_t hsm\\_open\\_key\\_store\\_service](#) ([hsm\\_hdl\\_t](#) session\_hdl, [open\\_svc\\_key\\_store\\_args\\_t](#) \*args, [hsm\\_hdl\\_t](#) \*key\_store\_hdl)
- [hsm\\_err\\_t hsm\\_close\\_key\\_store\\_service](#) ([hsm\\_hdl\\_t](#) key\_store\_hdl)
- [hsm\\_err\\_t hsm\\_key\\_store\\_reprov\\_en](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_key\\_store\\_reprov\\_en\\_args\\_t](#) \*args)

#### 3.22.1 Detailed description

Users must open a key store service flow to perform the following operations:

- Create a new key store.
- Perform operations involving keys stored in the key store (ciphering, signature generation...)
- Perform a key store reprovisioning using a signed message. A key store re-provisioning results in erasing all the key stores handled by the HSM.

Grant access to the key store. The caller is authenticated against the domain ID (DID) and Messaging Unit used at the keystore creation. In addition, an authentication nonce can be provided.

#### 3.22.2 Data structure documentation

##### 3.22.2.1 struct open\_svc\_key\_store\_args\_t

Structure specifying the open key store service member arguments.

#### Data Fields

uint32_t	key_store_hdl	Handle identifying the key store service flow.
uint32_t	key_store_identifier	User defined ID identifying the key store. Only one key store service can be opened on a given <code>key_store_identifier</code> .
uint32_t	authentication_nonce	User defined nonce used as authentication proof for accessing the key store.

Data Fields...continued

uint8_t	flags	Bitmap specifying the services properties.
---------	-------	--

3.22.2.2 struct op\_key\_store\_reprov\_en\_args\_t

Structure describing the key store reprovisioning enable operation arguments.

Data Fields

uint8_t *	signed_message	Signed content payload.
uint32_t	signed_msg_size	Signed content payload size in bytes.

3.22.3 Macro definition documentation

3.22.3.1 HSM\_SVC\_KEY\_STORE\_FLAGS\_CREATE

```
#define HSM_SVC_KEY_STORE_FLAGS_CREATE ((hsm_svc_key_store_flags_t) (1u << 0))
```

It must be specified to create a new key store. The key store is stored in the NVM only if the STRICT OPERATION flag is set.

3.22.3.2 HSM\_SVC\_KEY\_STORE\_FLAGS\_SHARED

```
#define HSM_SVC_KEY_STORE_FLAGS_SHARED ((hsm_svc_key_store_flags_t) (1u << 2))
```

It must be specified to create or load a shared key store.

3.22.3.3 HSM\_SVC\_KEY\_STORE\_FLAGS\_SET\_MAC\_LEN

```
#define HSM_SVC_KEY_STORE_FLAGS_SET_MAC_LEN ((hsm_svc_key_store_flags_t) (1u << 3))
```

If set, the minimum MAC length specified in the min\_mac\_length field is stored in the key store when creating the key store. It must only be set at key store creation.

3.22.3.4 HSM\_SVC\_KEY\_STORE\_FLAGS\_MONOTONIC

```
#define HSM_SVC_KEY_STORE_FLAGS_MONOTONIC ((hsm_svc_key_store_flags_t) (1u << 5))
```

When used in conjunction with the STRICT flag, the request is completed only when the monotonic counter has been updated.

3.22.3.5 HSM\_SVC\_KEY\_STORE\_FLAGS\_STRICT\_OPERATION

```
#define HSM_SVC_KEY_STORE_FLAGS_STRICT_OPERATION ((hsm_svc_key_store_flags_t) (1u << 7))
```

The request is completed only when the new key store is written in the NVM. This is applicable for CREATE operations only.

### 3.22.4 Typedef documentation

#### 3.22.4.1 hsm\_svc\_key\_store\_flags\_t

```
typedef uint8_t hsm\_svc\_key\_store\_flags\_t
```

Bitmap specifying the open key store service supported attributes.

### 3.22.5 Function documentation

#### 3.22.5.1 hsm\_open\_key\_store\_service()

```
hsm\_err\_t hsm_open_key_store_service (
hsm\_hdl\_t session_hdl,
open\_svc\_key\_store\_args\_t * args,
hsm\_hdl\_t * key_store_hdl)
```

Open a service flow on the specified key store. Only one key store service can be opened on a given key store.

##### Parameters

<i>session_hdl</i>	Pointer to the handle identifying the current session.
<i>args</i>	Pointer to the structure containing the function arguments.
<i>key_store_hdl</i>	Pointer to where the key store service flow handle must be written.

##### Returns

Error code.

#### 3.22.5.2 hsm\_close\_key\_store\_service()

```
hsm\_err\_t hsm_close_key_store_service (hsm\_hdl\_t key_store_hdl)
```

Close a previously opened key store service flow. The key store is deleted from the HSM local memory. Any update not written in the NVM is lost.

##### Parameters

<i>key_store_hdl</i>	Handle identifying the key store service flow to be closed.
----------------------	---

##### Returns

Error code.

#### 3.22.5.3 hsm\_key\_store\_reprov\_en()

```
hsm\_err\_t hsm_key_store_reprov_en (
hsm\_hdl\_t session_hdl,
op\_key\_store\_reprov\_en\_args\_t * args)
```

Table 18. Parameters

<i>session_hdl</i>	Pointer to the handle identifying the current session.
<i>args</i>	Pointer to the structure containing the function arguments.

**Returns**

Error code.

**3.23 Life cycle update**

**Data Structures**

- struct [op\\_lc\\_update\\_msg\\_args\\_t](#)

**Enumerations**

- enum [hsm\\_lc\\_new\\_state\\_t](#) {  
 HSM\_NXP\_PROVISIONED\_STATE = (1u << 0),  
 HSM\_OEM\_OPEN\_STATE = (1u << 1),  
 HSM\_OEM\_CLOSE\_STATE = (1u << 3),  
 HSM\_OEM\_FIELD\_RET\_STATE = (1u << 4),  
 HSM\_NXP\_FIELD\_RET\_STATE = (1u << 5),  
 HSM\_OEM\_LOCKED\_STATE = (1u << 7) }

**Functions**

- [hsm\\_err\\_t hsm\\_lc\\_update](#) ([hsm\\_hdl\\_t](#) session\_hdl, [op\\_lc\\_update\\_msg\\_args\\_t](#) \*args)

**3.23.1 Detailed description**

**3.23.2 Data structure documentation**

**3.23.2.1 struct op\_lc\_update\_msg\_args\_t**

Structure specifying the life cycle update message arguments.

**Data Fields**

<a href="#">hsm_lc_new_state_t</a>	new_lc_state	-
------------------------------------	--------------	---

**3.23.3 Enumeration type documentation**

**3.23.3.1 hsm\_lc\_new\_state\_t**

```
enum hsm\_lc\_new\_state\_t
```

Enum specifying the Life Cycle state.

**3.23.4 Function documentation**

**3.23.4.1 hsm\_lc\_update()**

```
hsm\_err\_t hsm_lc_update (  

hsm\_hdl\_t session_hdl,  

op\_lc\_update\_msg\_args\_t * args)
```

This API performs the Life Cycle update.

**Parameters**

<code>session_hdl</code>	Handle identifying the session handle.
<code>args</code>	Pointer to the structure containing the function arguments.

**Returns**

Error code

**3.24 Global information****Data Structures**

- struct [global\\_info\\_s](#)

**Macros**

- #define SOC\_IMX8ULP 0x84d
- #define SOC\_IMX91 0x9100
- #define SOC\_IMX93 0x9300
- #define SOC\_IMX95 0x9500
- #define SOC\_REV\_A0 0xa000
- #define SOC\_REV\_A1 0xa100
- #define SOC\_REV\_A2 0xa200
- #define HSM\_API\_VERSION\_1 0x1
- #define HSM\_API\_VERSION\_2 0x2
- #define SOC\_LF\_OPEN 0x1
- #define SOC\_LF\_CLOSED 0x2
- #define SOC\_LF\_CLOSED\_LOCKED 0x4

**Functions**

- void [populate\\_global\\_info](#) ([hsm\\_hdl\\_t](#) hsm\_session\_hdl)
- void [show\\_global\\_info](#) (void)
- bool [is\\_global\\_info\\_populated](#) (void)
- [uint8\\_t](#) [hsm\\_get\\_dev\\_attest\\_api\\_ver](#) (void)
- [uint8\\_t](#) [se\\_get\\_board\\_type](#)(void)
- [uint16\\_t](#) [se\\_get\\_soc\\_id](#) (void)
- [uint16\\_t](#) [se\\_get\\_soc\\_rev](#) (void)
- [uint16\\_t](#) [se\\_get\\_chip\\_lifecycle](#) (void)
- [uint8\\_t](#) [se\\_get\\_fips\\_mode](#) (void)
- [uint8\\_t](#) [se\\_get\\_lib\\_newness\\_ver](#) (void)
- [uint8\\_t](#) [se\\_get\\_lib\\_major\\_ver](#) (void)
- [uint8\\_t](#) [se\\_get\\_lib\\_minor\\_ver](#) (void)
- [uint8\\_t](#) [se\\_get\\_nvm\\_newness\\_ver](#) (void)
- [uint8\\_t](#) [se\\_get\\_nvm\\_major\\_ver](#) (void)
- [uint8\\_t](#) [se\\_get\\_nvm\\_minor\\_ver](#) (void)
- const char \* [se\\_get\\_commit\\_id](#) (void)
- const char \* [se\\_get\\_lib\\_version](#) (void)
- const char \* [se\\_get\\_nvm\\_version](#) (void)
- const char \* [get\\_soc\\_id\\_str](#) ([uint16\\_t](#) soc\_id)
- const char \* [get\\_board\\_type\\_str](#) ([uint8\\_t](#) board\_type)
- const char \* [get\\_soc\\_rev\\_str](#) ([uint16\\_t](#) soc\_rev)



- const char \* [get\\_soc\\_lf\\_str](#) (uint16\_t lifecycle)
- void se\_get\_info (uint32\_t session\_hdl, op\_get\_info\_args\_t \*args)
- void se\_get\_soc\_info (uint32\_t session\_hdl, uint16\_t \*soc\_id, uint16\_t \*soc\_rev)

**Variables**

- struct [global\\_info\\_s](#) [global\\_info](#)

**3.24.1 Detailed description**

**3.24.2 Data structure documentation**

**3.24.2.1 struct global\_info\_s**

Global Information structure contains the information about SoC and the Library. It is used globally to take platform specific decisions.

**Data Fields**

bool	is_populated	To ensure global information is populated once.
uint8_t	ver	Supported version of HSM APIs.
uint8_t	fips_mode	Fips mode.
uint16_t	soc_id	SoC ID.
uint16_t	soc_rev	SoC revision.
uint16_t	lifecycle	Device lifecycle.
uint32_t	lib_newness_ver	Secure Enclave Library Newness version.
uint32_t	lib_major_ver	Secure Enclave Library major version.
uint32_t	lib_minor_ver	Secure Enclave Library minor version.
uint32_t	nvm_newness_ver	NVM Library Newness version.
uint32_t	nvm_major_ver	NVM Library major version.
uint32_t	nvm_minor_ver	NVM Library minor version.
char	se_commit_id[GINFO_COMMIT_ID_SZ]	Secure Enclave Build Commit ID.
char	lib_version[GINFO_LIB_VERSION_LEN]	Secure Enclave Library version string.
char	nvm_version[GINFO_NVM_VERSION_LEN]	NVM version string.

**3.24.3 Function documentation**

**3.24.3.1 populate\_global\_info()**

```
void populate_global_info (hsm\_hdl\_t hsm_session_hdl)
```

This function is called to populate the Global Information structure.

**Parameters**

<i>hsm_session_hdl</i>	Identifying the active session.
------------------------	---------------------------------

### 3.24.3.2 show\_global\_info()

```
void show_global_info (void )
```

This function prints the Global Information of the library.

### 3.24.3.3 is\_global\_info\_populated()

```
bool is_global_info_populated (void )
```

This function gets the status of Global Info, if populated or not.

### 3.24.3.4 hsm\_get\_dev\_attest\_api\_ver()

```
uint8_t hsm_get_dev_attest_api_ver (void )
```

This function returns the version supported for Device Attestation.

### 3.24.3.5 se\_get\_board\_type()

```
uint8_t se_get_board_type (void)
```

Get the board type.

**Note:** This API is useful when there are multiple variations of boards e.g., i.MX 8DXL, which has three different types of boards, DL1, DL2 and DL3.

### 3.24.3.6 se\_get\_soc\_id()

```
uint16_t se_get_soc_id (void )
```

Get the SoC ID.

### 3.24.3.7 se\_get\_soc\_rev()

```
uint16_t se_get_soc_rev (void )
```

Get the SoC revision.

### 3.24.3.8 se\_get\_chip\_lifecycle()

```
uint16_t se_get_chip_lifecycle (void )
```

Get the chip lifecycle.

### 3.24.3.9 se\_get\_fips\_mode()

```
uint8_t se_get_fips_mode (void )
```

Get the Fips mode.

### 3.24.3.10 se\_get\_lib\_newness\_ver()

```
uint8_t se_get_lib_newness_ver (void )
```

Get the library newness version.

### 3.24.3.11 se\_get\_lib\_major\_ver()

```
uint8_t se_get_lib_major_ver (void )
```

Get the library major version.

### 3.24.3.12 se\_get\_lib\_minor\_ver()

```
uint8_t se_get_lib_minor_ver (void )
```

Get the library minor version.

### 3.24.3.13 se\_get\_nvm\_newness\_ver()

```
uint8_t se_get_nvm_newness_ver (void )
```

Get the NVM newness version.

### 3.24.3.14 se\_get\_nvm\_major\_ver()

```
uint8_t se_get_nvm_major_ver (void )
```

Get the NVM major version.

### 3.24.3.15 se\_get\_nvm\_minor\_ver()

```
uint8_t se_get_nvm_minor_ver (void )
```

Get the NVM minor version.

### 3.24.3.16 se\_get\_commit\_id()

```
const char* se_get_commit_id (void )
```

Get the build commit ID.

### 3.24.3.17 se\_get\_lib\_version()

```
const char* se_get_lib_version (void )
```

Get the library version string.

**3.24.3.18 se\_get\_nvm\_version()**

```
const char* se_get_nvm_version (void )
```

Get the NVM version string.

**3.24.3.19 get\_board\_type\_str()**

```
const char* get_board_type_str (uint8_t board_type)
```

Get the string representing board type.

**Parameters**

<i>board_type</i>	Board Type fetched from Global Info.
-------------------	--------------------------------------

**Returns**

String representation of the board type.

**3.24.3.20 get\_soc\_id\_str()**

```
const char* get_soc_id_str (uint16_t soc_id)
```

This function returns a string representing SoC ID.

**Parameters**

<i>soc_id</i>	SoC ID fetched from Global Information.
---------------	---

**Returns**

String representation of the SoC ID.

**3.24.3.21 get\_soc\_rev\_str()**

```
const char* get_soc_rev_str (uint16_t soc_rev)
```

This function returns a string representing SoC Revision.

**Table 19. Parameters**

<i>soc_rev</i>	SoC Revision fetched from Global Information.
----------------	---

**Returns**

String representation of the SoC revision.

**3.24.3.22 get\_soc\_lf\_str()**

```
const char* get_soc_lf_str (uint16_t lifecycle)
```

This function returns a string representing Lifecycle.

Table 20. Parameters

<i>lifecycle</i>	Value fetched from Global Information.
------------------	--

**Returns**

A string representation of Lifecycle

**3.24.3.23 se\_get\_info()**

```
void se_get_info (
uint32_t session_hdl,
op_get_info_args_t * args )
```

Get the information for Global Info setup.

**3.24.3.24 se\_get\_soc\_info()**

```
void se_get_soc_info (
uint32_t session_hdl,
uint16_t * soc_id,
uint16_t * soc_rev,
uint8_t * board_type)
```

Get the SoC information for Global Info setup generated.

**3.24.4 Variable documentation****3.24.4.1 global\_info**

```
struct global\_info\_s global_info
```

Global Information structure instance, which is populated and then is used for getting the required platform or library details.

**3.25 Common algorithms****Enumerations**

- enum `hsm_sha_algo_t` {
  - ALGO\_HASH\_SHA224 = 0x02000008,
  - ALGO\_HASH\_SHA256 = 0x02000009,
  - ALGO\_HASH\_SHA384 = 0x0200000A,
  - ALGO\_HASH\_SHA512 = 0x0200000B,
  - ALGO\_HASH\_SM3 = 0x02000014,
- };
- enum `hsm_hmac_algo_t` {
  - ALGO\_HMAC\_SHA256 = 0x03800009,
  - ALGO\_HMAC\_SHA384 = 0x0380000A,
  - ALGO\_CMAC = 0x03C00200,
- };
- enum `hsm_cipher_algo_t` {
  - ALGO\_CIPHER\_CTR = 0x04C01000,

```
ALGO_CIPHER_CFB = 0x04C01100,  
ALGO_CIPHER_OFB = 0x04C01200,  
ALGO_CIPHER_ECB_NO_PAD = 0x04404400,  
ALGO_CIPHER_CBC_NO_PAD = 0x04404000,  
ALGO_CIPHER_ALL = 0x84C0FF00,  
ALGO_CIPHER_KEK_CBC = 0x84404000,  
};  
• enum hsm_signature_algo_t {  
  ALGO_ECDSA_SHA224 = 0x06000608,  
  ALGO_ECDSA_SHA256 = 0x06000609,  
  ALGO_ECDSA_SHA384 = 0x0600060A,  
  ALGO_ECDSA_SHA512 = 0x0600060B,  
  ALGO_ED25519PH = 0x0600090B,  
  ALGO_PURE_EDDSA = 0x06000800,  
  ALGO_EDDSA_ALL = 0x86000800,  
  ALGO_RSA_PKCS1_V15_SHA224 = 0x06000208,  
  ALGO_RSA_PKCS1_V15_SHA256 = 0x06000209,  
  ALGO_RSA_PKCS1_V15_SHA384 = 0x0600020A,  
  ALGO_RSA_PKCS1_V15_SHA512 = 0x0600020B,  
  ALGO_RSA_PKCS1_V15_SHA_ANY = 0x060002FF,  
  ALGO_RSA_PKCS1_PSS_MGF1_SHA224 = 0x06000308,  
  ALGO_RSA_PKCS1_PSS_MGF1_SHA256 = 0x06000309,  
  ALGO_RSA_PKCS1_PSS_MGF1_SHA384 = 0x0600030A,  
  ALGO_RSA_PKCS1_PSS_MGF1_SHA512 = 0x0600030B,  
  ALGO_RSA_PKCS1_PSS_MGF1_SHA_ANY = 0x060003FF,  
};  
• enum hsm_pub_key_attest_algo_t {  
  ALGO_ATTEST_CMAC = 0x83C00200,  
  ALGO_ATTEST_ECDSA_SHA224 = 0x86000608,  
  ALGO_ATTEST_ECDSA_SHA256 = 0x86000609,  
  ALGO_ATTEST_ECDSA_SHA384 = 0x8600060A,  
  ALGO_ATTEST_ECDSA_SHA512 = 0x8600060B,  
};  
• enum hsm_asymmetric_crypto_algo_t {  
  ALGO_RSA_PKCS1_V15_CRYPT = 0x07000200,  
  ALGO_RSA_PKCS1_OAEP_SHA1 = 0x07000305,  
  ALGO_RSA_PKCS1_OAEP_SHA224 = 0x07000308,  
  ALGO_RSA_PKCS1_OAEP_SHA256 = 0x07000309,  
  ALGO_RSA_PKCS1_OAEP_SHA384 = 0x0700030A,  
  ALGO_RSA_PKCS1_OAEP_SHA512 = 0x0700030B,  
};  
• enum hsm_aead_algo_t {  
  ALGO_CCM = 0x05500100,  
  ALGO_GCM = 0x05500200,  
  ALGO_CHACHA20_POLY1305 = 0x05100500,  
};  
• enum hsm_key_exchange_algo_t {  
  ALGO_ECDH_HKDF_SHA256 = 0x09020109,  
  ALGO_ECDH_HKDF_SHA384 = 0x0902010A,  
};  
• enum hsm_key_derivation_algo_t {  
  ALGO_HKDF_SHA256 = 0x08000109,
```

```
ALGO_HKDF_SHA384 = 0x0800010A,  
ALGO_HKDF_EXTRACT_SHA256 = 0x08000409,  
ALGO_HKDF_EXTRACT_SHA384 = 0x0800040A,  
ALGO_HKDF_EXTRACT_SHA_ANY = 0x080004FF,  
ALGO_HKDF_EXPAND_SHA256 = 0x08000509,  
ALGO_HKDF_EXPAND_SHA384 = 0x0800050A,  
};  
• enum hsm_key_derivation_tls1_3_algo_t {  
  ALGO_TLS1_3_ES_SHA256 = 0x8800D009,  
  ALGO_TLS1_3_ES_SHA384 = 0x8800D00A,  
  ALGO_TLS1_3_HS_SHA256 = 0x8800D109,  
  ALGO_TLS1_3_HS_SHA384 = 0x8800D10A,  
  ALGO_TLS1_3_MS_SHA256 = 0x8800D209,  
  ALGO_TLS1_3_MS_SHA384 = 0x8800D20A,  
};  
• enum hsm_key_derivation_tls1_2_algo_t {  
  ALGO_TLS1_2_MASTER_SECRET_SHA256 = 0x8800E009,  
  ALGO_TLS1_2_MASTER_SECRET_SHA384 = 0x8800E00A,  
  ALGO_TLS1_2_KEY_BLOCK_SHA256 = 0x8800E109,  
  ALGO_TLS1_2_KEY_BLOCK_SHA384 = 0x8800E10A,  
  ALGO_TLS1_2_IV_SHA256 = 0x8800E209,  
  ALGO_TLS1_2_IV_SHA384 = 0x8800E20A,  
  ALGO_TLS1_2_VERIFY_DATA_SHA256 = 0x8800E409,  
  ALGO_TLS1_2_VERIFY_DATA_SHA384 = 0x8800E40A,  
};  
• enum hsm_algo_t {  
  ALGO_HMAC_KDF_SHA256 = 0x08000109,  
  ALGO_ALL_CIPHER = 0x84C0FF00,  
  ALGO_ALL_AEAD = 0x8550FF00,  
};
```

## 3.26 Error codes

### Enumerations

```
• enum hsm_err_t {  
  HSM_NO_ERROR = 0x0,  
  HSM_INVALID_MESSAGE = 0x1,  
  HSM_INVALID_ADDRESS = 0x2,  
  HSM_UNKNOWN_ID = 0x3,  
  HSM_INVALID_PARAM = 0x4,  
  HSM_NVM_ERROR = 0x5,  
  HSM_OUT_OF_MEMORY = 0x6,  
  HSM_UNKNOWN_HANDLE = 0x7,  
  HSM_UNKNOWN_KEY_STORE = 0x8,  
  HSM_KEY_STORE_AUTH = 0x9,  
  HSM_KEY_STORE_ERROR = 0xA,  
  HSM_ID_CONFLICT = 0xB,  
  HSM_RNG_NOT_STARTED = 0xC,  
  HSM_CMD_NOT_SUPPORTED = 0xD,  
  HSM_INVALID_LIFECYCLE = 0xE,  
  HSM_KEY_STORE_CONFLICT = 0xF,
```

```

HSM_KEY_STORE_COUNTER = 0x10,
HSM_FEATURE_NOT_SUPPORTED = 0x11,
HSM_SELF_TEST_FAILURE = 0x12,
HSM_NOT_READY_RATING = 0x13,
HSM_FEATURE_DISABLED = 0x14,
HSM_KEY_GROUP_FULL = 0x19,
HSM_CANNOT_RETRIEVE_KEY_GROUP = 0x1A,
HSM_KEY_NOT_SUPPORTED = 0x1B,
HSM_CANNOT_DELETE_PERMANENT_KEY = 0x1C,
HSM_OUT_TOO_SMALL = 0x1D,
HSM_CRC_CHECK_ERR = 0xB9,
HSM_OEM_CLOSED_LC_SIGNED_MSG_VERIFICATION_FAIL = 0xF0,
HSM_OEM_OPEN_LC_SIGNED_MSG_VERIFICATION_FAIL = 0xF0,
HSM_FATAL_FAILURE = 0x29,
HSM_LIB_ERROR = 0xEF,
HSM_INVALID_LIFECYCLE_OP = 0xF2,
HSM_SERVICES_DISABLED = 0xF4,
HSM_UNKNOWN_WARNING = 0xFC,
HSM_SIGNATURE_INVALID = 0xFD,
HSM_UNKNOWN_ERROR = 0xFE,
HSM_GENERAL_ERROR = 0xFF }
    
```

**3.26.1 Detailed description**

**3.26.2 Enumeration type documentation**

**3.26.2.1 hsm\_err\_t enum hsm\_err\_t**

Error codes returned by HSM functions.

**Enumerator**

HSM_NO_ERROR	Success.
HSM_INVALID_MESSAGE	The received message is invalid or unknown.
HSM_INVALID_ADDRESS	The provided address is invalid or does not respect the API requirements.
HSM_UNKNOWN_ID	The provided identifier is not known.
HSM_INVALID_PARAM	One of the parameters provided in the command is invalid.
HSM_NVM_ERROR	NVM generic issue.
HSM_OUT_OF_MEMORY	There is not enough memory to handle the requested operation.
HSM_UNKNOWN_HANDLE	Unknown session/service handle.
HSM_UNKNOWN_KEY_STORE	The key store identified by the provided “key store Id” does not exist and the “create” flag is not set.
HSM_KEY_STORE_AUTH	Key store authentication fails.
HSM_KEY_STORE_ERROR	An error occurred in the key store internal processing.
HSM_ID_CONFLICT	An element (key store, key...) with the provided ID already exists.
HSM_RNG_NOT_STARTED	The internal RNG is not started.



## Enumerator...continued

HSM_CMD_NOT_SUPPORTED	The functionality is not supported for the current session/service/key store configuration.
HSM_INVALID_LIFECYCLE	Invalid lifecycle for requested operation.
HSM_KEY_STORE_CONFLICT	A key store with the same attributes already exists.
HSM_KEY_STORE_COUNTER	The current key store reaches the maximum number of monotonic counter updates. Updates are still allowed but monotonic counter will not be blown.
HSM_FEATURE_NOT_SUPPORTED	The requested feature is not supported by the firmware.
HSM_SELF_TEST_FAILURE	Self-tests report an issue.
HSM_NOT_READY_RATING	The HSM is not ready to handle the current request.
HSM_FEATURE_DISABLED	The required service/operation is disabled.
HSM_KEY_GROUP_FULL	Not enough space to store the key in the key group.
HSM_CANNOT_RETRIEVE_KEY_GROUP	Impossible to retrieve key group.
HSM_KEY_NOT_SUPPORTED	Key not supported.
HSM_CANNOT_DELETE_PERMANENT_KEY	Trying to delete a permanent key.
HSM_OUT_TOO_SMALL	Output buffer size is too small.
HSM_CRC_CHECK_ERR	Command CRC check error.
HSM_OEM_CLOSED_LC_SIGNED_MSG_VERIFICATION_FAIL	In OEM closed lifecycle, Signed message signature verification failure.
HSM_OEM_OPEN_LC_SIGNED_MSG_VERIFICATION_FAIL	In OEM open lifecycles, Signed message signature verification failure.
HSM_FATAL_FAILURE	A fatal failure occurs. The HSM goes in unrecoverable error state not replying to further requests.
HSM_SERVICES_DISABLED	Message neither handled by ROM nor FW.
HSM_LIB_ERROR	HSM library failure.
HSM_INVALID_LIFECYCLE_OP	Invalid Lifecycle operation (ROM).
HSM_UNKNOWN_WARNING	Unknown warnings.
HSM_SIGNATURE_INVALID	Failure in verification status of operations such as MAC verification, Signature verification.
HSM_UNKNOWN_ERROR	Unknown errors.
HSM_GENERAL_ERROR	Error in case General Error is received.

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[CIPHERING](#)

- HSM\_CIPHER\_ONE\_GO\_ALGO\_OFB is not supported.
- HSM\_AEAD\_ALGO\_GCM is not supported.
- HSM\_AEAD\_ALGO\_ALL\_AEAD is not supported.
- ALGO\_RSA\_PKCS1\_V15\_SHA224 is not supported.
- ALGO\_RSA\_PKCS1\_V15\_SHA256 is not supported.
- ALGO\_RSA\_PKCS1\_V15\_SHA384 is not supported.
- ALGO\_RSA\_PKCS1\_V15\_SHA512 is not supported.

- ALGO\_RSA\_PKCS1\_V15\_SHA\_ANY is not supported.
- ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA\_ANY is not supported.
- ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA224 is not supported.
- ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA256 is not supported.
- ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA384 is not supported.
- ALGO\_RSA\_PKCS1\_PSS\_MGF1\_SHA512 is not supported.

[Generic Crypto: AEAD](#)

- HSM\_GC\_AEAD\_ALGO\_AES\_GCM is not supported.
- HSM\_GC\_AEAD\_ALGO\_CHACHA20\_POLY1305 is not supported.

Key exchange: TLS 1.2, TLS 1.3, and HKDF options are not supported.

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[Generic Crypto: AEAD](#)

- HSM\_GC\_AEAD\_ALGO\_CHACHA20\_POLY1305 is not supported.

MAC: No HMAC.

Key exchange: No key exchange.

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## 5 Revision History

This table provides the revision history.

## Revision history

Document ID	Release date	Description
RM00284 v3.3	31 March 2025	Upgraded for the Linux LF6.12.3_1.0.0 release.
RM00284 v3.2	16 December 2024	Upgraded for the Linux LF6.6.52_2.2.0 release.
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RM00284 v1.0	15 December 2023	Initial release.

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