AN14272
Computer Vision with i.MX MPUs
Rev. 2.0 — 18 February 2025   **Application note**

1 Introduction

The Neural Processing Unit (NPU) is a chip designed to enhance on-device Machine Learning (ML) processes. Two of the latest i.MX MPUs, i.MX 8M Plus and i.MX 93, feature NPUs, each designed for different use cases.

This document describes how the smaller NPU on the i.MX 93 MPU benefits from enhanced performance on Vision ML tasks due to its architecture and operator support. The i.MX 8MP is used as an anchor point in terms of NPU versatility, to which the i.MX 93 is compared.

2 Hardware and software requirements

BSP used: Linux 6.1.36_2.1.0. You can download Linux 6.1.36_2.1.0 for i.MX 93 and i.MX 8M Plus respectively from NXP website.

For the examples on both platforms, imx-image-full has to be used.

Note: To run the demo for the first time on these platforms, it requires an Internet connection. This is required to download the models that are used for running the demo.

Note: The code can be found as a file associated with the AN14272, see i.MX 93 Evaluation Kit.

2.1 i.MX 8M Plus MPU

The following list describes the hardware and software requirements for the i.MX 8M Plus MPU demo.

- Development kit: NXP i.MX 8M Plus EVK (LPDDR4)
- microSD card: SanDisk Ultra 32 GB Class 10 microSD (or equivalent)
- USB: micro-USB cable for the Debug port
- Display connected to HDMI or MIPI-DSI port
- Camera OS08A20 or Basler camera
  - To use an OS08A20 camera, set the corresponding DTB as follows:

```
# stop in u-boot and edit fdtfile variable
u-boot=> edit fdtfile
edit: imx8mp-evk-os08a20.dtb
u-boot=> saveenv
Saving Environment to MMC... Writing to MMC(1)... OK
```

  - To use a Basler camera, set the corresponding DTB as follows:

```
# stop in u-boot and edit fdtfile variable
u-boot=> edit fdtfile
edit: imx8mp-evk-basler.dtb
u-boot=> saveenv
Saving Environment to MMC... Writing to MMC(1)... OK
```

2.2 i.MX 93 MPU

The following list describes the hardware and software requirements for the i.MX 93 MPU demo.

- Development kit: NXP i.MX 93 EVK B4
- RPI-CAM-MIPI Rev A
- microSD card: SanDisk Ultra 32 GB Class 10 microSD (or equivalent)
- USB: micro-USB cable for the Debug port

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- Display connected to MIPI-DSI port with IMX-MIPI-HDMI adapter
- Camera firmware—For the i.MX 93 MPU, it is not necessary to set any device tree, the default setting works as expected. However, put the camera firmware on the board using the following steps:
  1. Download ap1302_60fps_ar0144_27M_2Lane_awb_tuning.bin from the ONSemiconductor GitHub NXP_i.MX93_ap1302_firmware by following README.md.
  2. Rename it to ap1302.fw.
  3. Copy it to the target board under /lib/firmware/imx/camera. The *imx* and *camera* directories may need to be manually created.
  4. Ensure that the camera connects to the target board as shown in Figure 1.

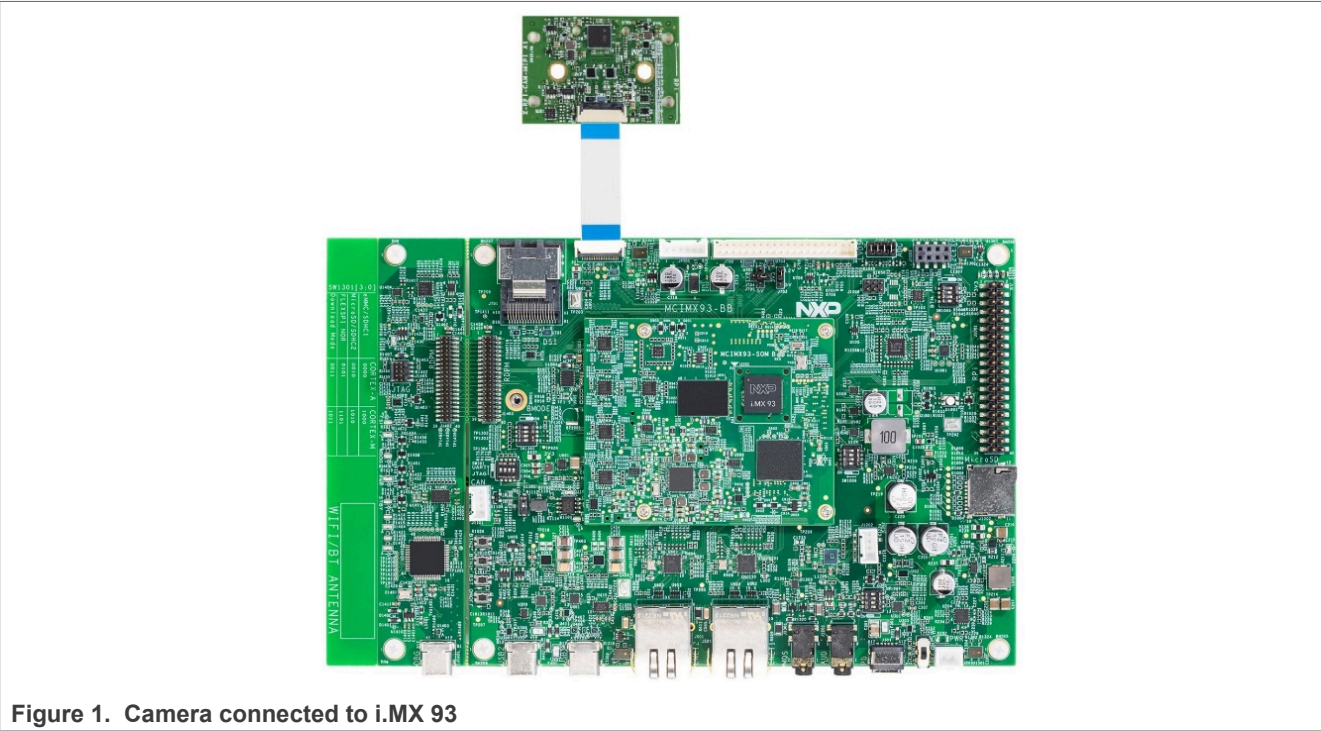**Figure 1. Camera connected to i.MX 93**

3 i.MX 8M Plus and i.MX 93 side by side

Table 1 provides a comparison of the core CPU and Machine Learning NPU platform features between i.MX 8M Plus and i.MX 93 MPUs.

Table 1. i.MX 8M Plus and i.MX 93 features comparison

i.MX 8M Plus		i.MX 93		
Core CPU Platform				
4x Arm Cortex-A53 @ 1.8 GHz		2x Arm Cortex-A55 @ 1.7 GHz		
32 KB I-cache	32 KB D-cache	32 KB I-cache		32 KB D-cache
Arm NEON	FPU	Arm NEON	64 kB L2 Cache	FPU
512 KB L2 Cache (ECC)		256 kB L3 Cache (ECC)		
Machine Learning NPU Platform				
2.3 TOPS		0.5 TOPS		
Dual PPU and Neural Network Engine Architecture		Arm Ethos-U65 Architecture		

Table 1. i.MX 8M Plus and i.MX 93 features comparison...*continued*

i.MX 8M Plus	i.MX 93
Designed to be General Purpose	Designed for Vision and Lightweight Networks (CNNs and light RNNs)
int8, int16, float32 (automatic conversion at runtime only)	int8, int16 (automatic conversion at runtime or manual conversion ahead of inference)

4 Example

This section provides information relating to the demo structure, examples, and instructions for deployment.

4.1 Demo structure

The `main.py` script included in the demo is responsible for launching the application. While running this script, you must specify the target platform.

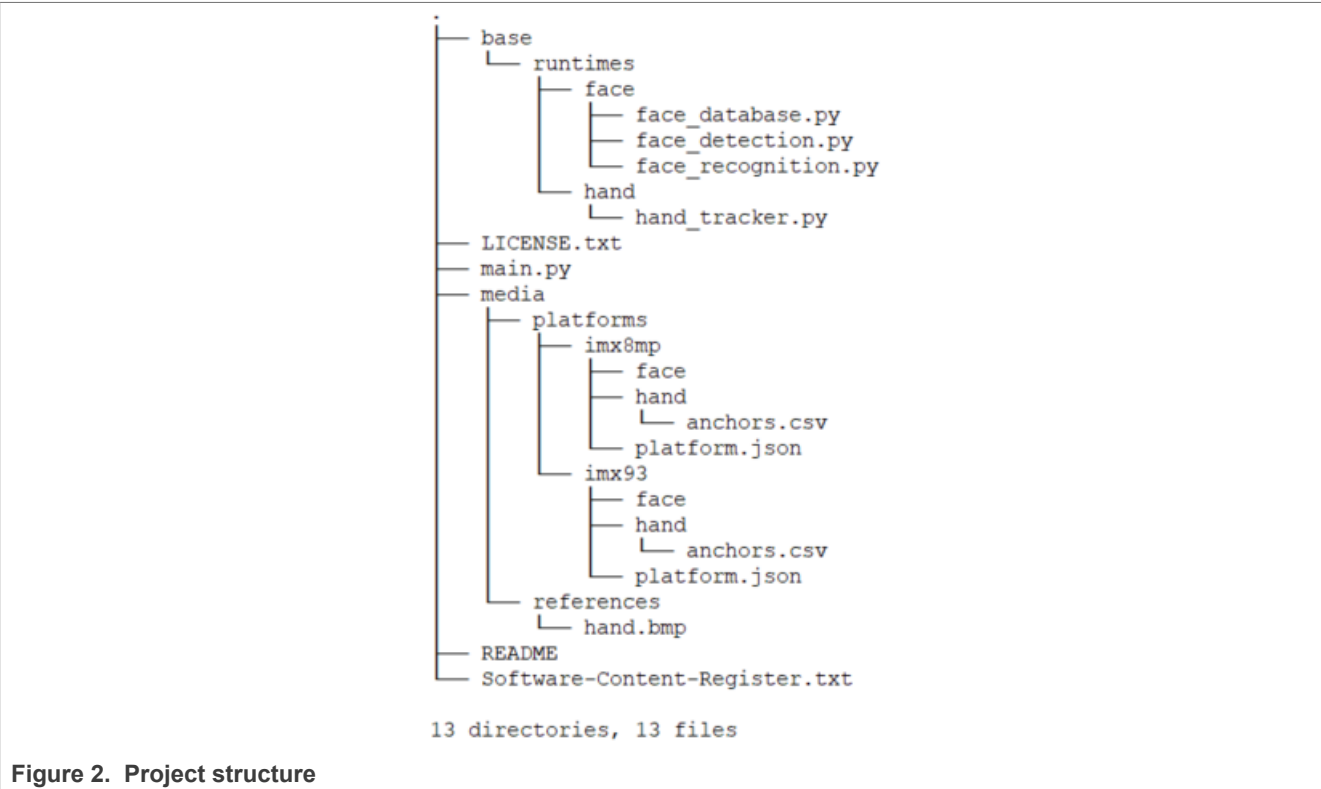Figure 2 shows the files and scripts structure used in the demo.

```
.
├── base
│   └── runtimes
│       ├── face
│       │   ├── face_database.py
│       │   ├── face_detection.py
│       │   └── face_recognition.py
│       └── hand
│           └── hand_tracker.py
├── LICENSE.txt
├── main.py
├── media
│   ├── platforms
│   │   ├── imx8mp
│   │   │   ├── face
│   │   │   ├── hand
│   │   │   │   └── anchors.csv
│   │   │   └── platform.json
│   │   └── imx93
│   │       ├── face
│   │       ├── hand
│   │       │   └── anchors.csv
│   │       └── platform.json
│   └── references
│       └── hand.bmp
├── README
└── Software-Content-Register.txt

13 directories, 13 files
```

Figure 2. Project structure

The Computer Vision application has three concurrent processes:

- **Frames capture** – receives the input from the camera, sends that input to the model, and outputs the result.
- **Face recognition** – applies the face recognition model (NPU) to the received frame.
- **Hand detection** – applies the hand detection model (NPU) to the received frame.

Each of the **Face recognition** and **Hand detection** processes define an ML Task. These ML Tasks include model execution (NPU) and data processing (CPU). Though ML Tasks run in parallel, NPU execution is singular. That is, only one model is executed on the NPU at any particular time. This means that while the NPU is busy executing the model inferences, the CPU processes the higher-priority data first.

In the face recognition demo, two inferences are applied that are followed by two extra inferences for hand detection. The benchmark output reflects the combined time of the two inferences in both cases, providing an accurate measurement of the total time taken for these processes.

After all inferences are applied to a frame, the ***Frames capture*** process shows it to the user.
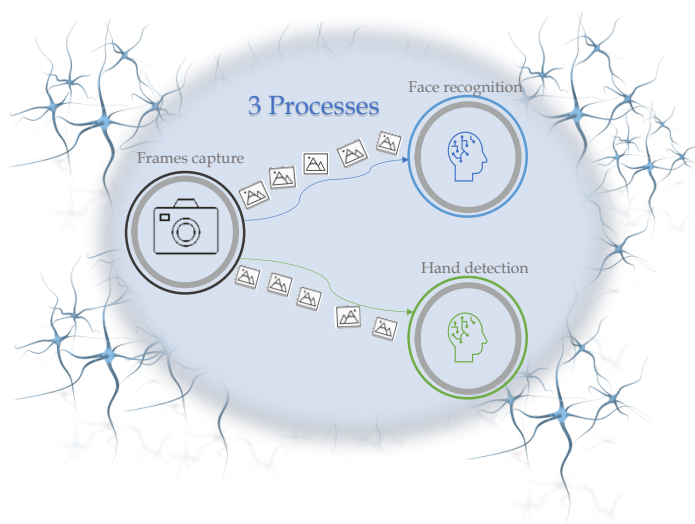

Figure 3. Concurrent process hierarchy

Inside the `platforms` directory, each supported platform has its own subdirectory. Runtime complications are found inside the *`platform.json`* file, which also defines the path to the face detection and hand recognition models. These models are stored inside the subdirectory dedicated to their respective platform.

4.2 How to run the demo

Use the `main.py` script to execute the demo on your i.MX 8M Plus or i.MX 93 chip. Ensure that you are running a compatible Linux distribution before starting the demo. You can use `main.py –help` to see available options. The demo executes the models on the NPU (see *TensorFlow Lite section of i.MX Machine Learning User's Guide (IMXMLUG)*).

```
$ ./main.py --help
usage: i.MX Computer Vision Benchmark [-h] [-p PLATFORM] [-d DEMO] [-s SAVE] [-
v] [-l] [-c CAPTURE_DEVICE] [--face_model_padding FACE_MODEL_PADDING]

Test the performance of compatible i.MX devices on simultaneous vision ML tasks.

options:
  -h, --help            show this help message and exit
  -p PLATFORM, --platform PLATFORM
                        Target platform configuration to load. To see a list of
 available platforms, choose `-l`.
  -d DEMO, --demo DEMO  Choose which demo to run. Options: face, hand, both.
  -s SAVE, --save SAVE  The .csv file path must be specified for the benchmark
 results, otherwise the results will not be saved
  -v, --verbose         See detailed information about the runtime process.
  -l, --list-platforms  List all available platforms.
  -c CAPTURE_DEVICE, --capture_device CAPTURE_DEVICE
```

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```
                    Choose the camera device. To see the capture devices run
  v4l2-ctl --list-devices. Ex: For /dev/video2 we will have 2.
   --face_model_padding FACE_MODEL_PADDING
                    Used for face tracking.

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```

Examples of how to run the demo:

To run both processes in parallel on the video captured by the `/dev/video2` device without saving the time that is used to generate the benchmark files, you can use the following example.

```
$ ./main.py -p imx8mp -c 2 -d both
```

To save the timings obtained during the run in a `.csv` file, you must include the `-s` option and the name of the file, as shown in the following example. In this example, the results are put in the **benchmark.csv** file when the demo run is finished by interrupting from a keyboard shortcut `Ctrl+C`.

```
$ ./main.py -p imx8mp -c 2 -d both -s benchmark.csv
```

Figure 4 shows the example of results obtained. The result shows that there can be one or two models, depending on the choice. Also, the longer the demo runs, the more the results are obtained.
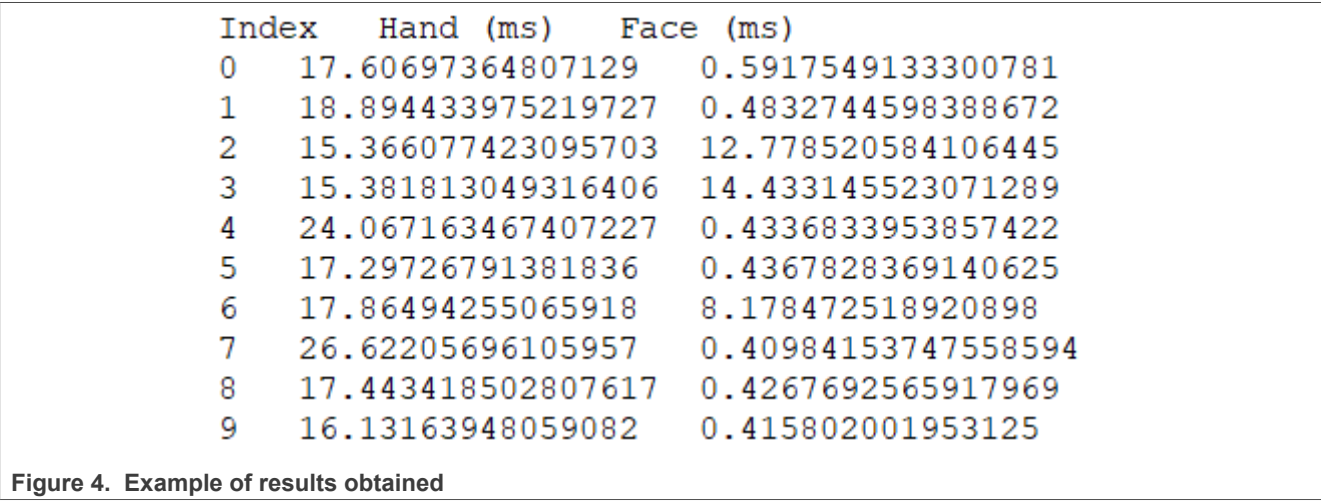
```
Index    Hand (ms)     Face (ms)
0     17.60697364807129    0.59175491333300781
1     18.894433975219727   0.4832744598388672
2     15.366077423095703   12.778520584106445
3     15.381813049316406   14.433145523071289
4     24.067163467407227   0.4336833953857422
5     17.29726791381836    0.4367828369140625
6     17.86494255065918    8.178472518920898
7     26.62205696105957    0.40984153747558594
8     17.443418502807617   0.4267692565917969
9     16.13163948059082    0.415802001953125
```

Figure 4. Example of results obtained

Before the first-ever execution, the models must be downloaded. This is the case for both platforms.

• On i.MX 8MP, the model is converted automatically for the NPU at first inference. This adds 'Warmup Time'.
• On i.MX 93, the model is converted manually (through the Vela tool) for the NPU before inference. This removes 'Warmup Time'. If you do not perform this manual conversion, i.MX 93 will also have 'Warmup Time'.

5   Results

In this section, examples of the expected results are shown. You can expect to get these results by running the demo on the two currently supported platforms, i.MX 8M Plus (Linux 6.1.36_2.1.0 BSP) and i.MX 93 (Linux 6.1.36_2.1.0 BSP).

The i.MX 8M Plus features a 2.3 TOPS NPU, while the i.MX 93 features a 0.5 TOPS NPU. Both platforms use models quantized in int8.

Table 2. Results: Models in Parallel mode

	i.MX 8M Plus	**i.MX 93**	**Time difference**[1]
Hand gesture (2 models, avg. ms)	41.91	20.29	21.62
Face recognition (2 models, avg. ms)	5.80	2.12	3.68
Warmup Time	After 1 minute, no conversion	Instant, with ahead of time conversion	1 minute, conversion needed

[1] It is a millisecond difference in the inference time between the two platforms.

Despite having a lower TOPS NPU, the i.MX 93 benefits from lower inference time due to its architecture. The architecture of the i.MX 93 was designed with vision models in mind. In this demo, the models are converted manually ahead of inference using the **Vela** tool. Though the i.MX 93 MPU can also automatically convert models at inference, converting the model manually ahead of inference removes the Warmup Time overhead.

The i.MX 8M Plus NPU is more versatile, allowing it to execute models without the need of prior conversion – it is done automatically, by the NPU delegate, before the first inference. The i.MX 8M Plus NPU is also capable of running unquantized float32 models. This means slightly higher execution times, however, more flexibility in terms of model choice and prediction accuracy.

Table 3. Results: Models in Single mode

	i.MX 8M Plus	**i.MX 93**	**Time difference**[1]
Hand gesture (2 models, avg. ms)	41.10	19.90	21.20
Face recognition (2 models, avg. ms)	1.00	0.42	0.58
Warmup Time	After 1 minute, no conversion	Instant, with ahead of time conversion	1 minute, conversion needed

[1] It is a millisecond difference in the inference time between the two platforms.

Single model performance observes similar time difference in the inference time for the two platforms, with the overall values slightly improved, as expected. Warmup Time and conversion do not change for models running in Single mode.

6 Note about the source code in the document

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7 Revision history

Table 4 summarizes revisions to this document.

Table 4. Revision history

Document ID	Release date	Description
AN14272 v.2.0	18 February 2025	Updated Section 2
AN14272 v.1	13 May 2024	Initial public release

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